

#5 Caro Kann But We Kann't 2½ #2 Pawn Fiction

Games

B8	B4	Thu 16:00	B2	Thu 17:00	B3	Fri 15:15	B1	Fri 19:00	B5	Sun 06:00	B6	Sun 18:30	B7	Sun 23:30
zyropix	0F izcms02		0 Thomsi	1 elliotp		0 ficheal21		0 Emanuel_Balluch	1 mfeaney88		0 STCLion		0	%
jsettelle1	1X dif20		1 Underkover	0 iljazbru		1 Razorneck		1 keaw	0 Lyrurus		1 Hildingr		1	%
mHINItt3	hpMwusAv	USUqqPCS	ZQRaDz0e	hbMc9kxV	nZM03TGd	83T8bVAn								
A03 Bird Opening: Dutch Variation	B72 Sicilian Defense: Dragon Variation	C88 Ruy Lopez: Diesed	D02 Queen's Pawn Game: Symmetrical Variation, Pseudo-Catalan	B43 Sicilian Defense: Kan Variation, Knight Variation	C13 French Defense: Albin-Chatard Attack, Albin-Chatard Gambit	A04 Zukertort Opening: Black Mustang Defense								

Story



Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Caro Kann But We Kann't	2%	2	4	1	0	1	0	6h 29m 48s	44.7	10%	4.2%	3.2%
Pawn Fiction	5%	4	2	1	1	0	0	7h 22m 48s	40.8	6.5%	1.3%	4.5%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': - (P)W/L/D (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, ignoring tiebreaks; ranks not shown for Round 1. This plot was compiled on 12 July 2023.

#1 Leaked prep gambit 5½ 2½ #3 The Miskatonic University Chess Club

Games

BB	Wed 15:00	B7	BB	Fri 10:15	B6	Sat 15:00	B3	Sun 00:00	B2	Sun 08:00	B4	Sun 13:00	B5
masterofblunders...	1	em-as-in-emily	1X	Ulfson	0	szd	%	deathmetalld	1	HippoShaman	%	samhagen	1
keeto	0	kianqw123456	0F	bufferunderrun	1	maex22	%	p_s_q	0	KnightFury21	%	eirik4088	0
24Styxbu			NzUmwtxn			1UR6BEsh		qwaKMCpf		IM1FOuvr		68vSFftc	
BOB Pirc Defense: Classical Variation			E34 Nimzo-Indian Defense: Classical Variation, Noa Variation			C24 Bishop's Opening: Vienna Hybrid		A69 Indian Defense: Przepiorka Variation		E70 King's Indian Defense: Normal Variation		C45 Scotch Game: Classical Variation	

Story



Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Leaked prep gambit	5%	3	1	2	1	0	1	5h 39m 34s	34.6	9.2%	3.6%	4.4%
The Miskatonic University Chess Club	2%	1	3	2	0	1	1	6h 13m 5s	44.1	8.8%	6%	4%

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#6 Every little Ding is gonna be alright 2 #4 The Lord of the Dings

Games

B6	Tue 18:00	B7	Tue 20:00	B3	Wed 19:00	B4	Thu 12:00	B8	Thu 23:30	B2	Fri 18:00	B1	Sat 19:00	B5	Sun 15:00
GarySlegg	0	andrewrimmer	0	sidfanDX	1	BenMTL	0	B2C4G7	0	Rolfomania	0	sb_362	0	bushie123	1
ShadowedSpace	1	Puglie	1	Darktigr	0	wdhorton	1	vejen	1	BernardLunder	1	wilfj	1	Matt365	0
GSyEwhaE		bk2ZRT3e		XPrMTXUg		AZgFR834		IM559CLL		A7D8Zdiz		WVIB2wbq		nWQo5AVC	
C29 Vienna Game: Vienna Gambit, Main Line		A80 Dutch Defense: Hapton Attack		A10 English Opening: Great Snake Variation		A00 Hungarian Opening: Indian Defense		A01 Nimzo-Larsen Attack: Modern Variation		D04 Queen's Pawn Game: Colle System		B50 Sicilian Defense: Delayed Alapin		B32 Sicilian Defense: Open	

Story



Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Every little Ding is gonna be alright	2	2	6	0	0	0	0	8h 43m 31s	38.8	9.9%	2.1%	3.4%
The Lord of the Dings	6	6	2	0	0	0	0	8h 56m 41s	30.3	6%	2.1%	2.9%

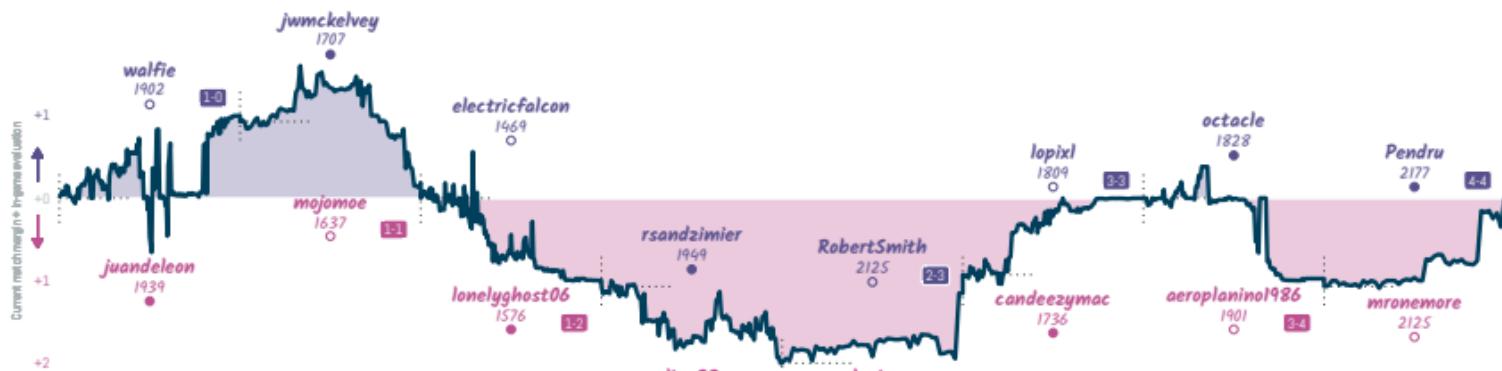
#8 "i"an "n"epomniachtchi is nobody for me

4 4 #7 Random Rapport non-BS files

Games

B4	Tue 12:00	B7	Tue 21:00	B8	Wed 15:00	B3	Fri 05:00	B2	Fri 07:00	B6	Sat 18:00	B5	Sat 17:30	B1	Sun 13:00
walfie	1	jwmckelvey	0	electricfalcon	0	rsandzimier	0	RobertSmith	1	lopixl	1	octacle	0	Pendru	1
juandeleon	0	mojomoe	1	lonelyghost06	1	lion88	1	donjar	0	candeezymac	0	aeroplanino1986	1	mronemore	0
yqalDoV3		3z100Frn		Uiarh0Ds		E5qJPU3c		1MPQfBa4		tV5vo62E		RY4StM6K		GhJ1Oqb1	
A40 English Defense		B03 Alkathine Defense		A40 English Defense		B01 Scandinavian Defense: Marshall Variation		A57 Benko Gambit Accepted: Modern Variation		B02 Queen's Pawn Game: Symmetrical Variation		A00 Polish Opening: Outflank Variation		B94 Sicilian Defense: Najdorf Variation	

Story



Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
"i"an "n"epomniachtchi is nobody for me	4	4	4	0	0	0	0	7h 48m 57s	41.9	9.5%	4.2%	3.5%
Random Rapport non-BS files	4	4	4	0	0	0	0	9h 58s	42.5	11.1%	3.5%	3.3%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility: games in the match are ordered from left to right by the time of their last move (played games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': - (P)W/L/D (forfeit) wins/losses/draws, Clock: total clock time used, ACPL: team average centipawn loss (adjusted for moves), Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round (ignoring tiebreaks); ranks not shown for Round 1. This plot was compiled on 12 July 2023.

No Real Ideas Or Deep Prep 3 5 #9 The Real Blunders Were The Friends We...

Games

B1	Tue 19:00	B5	Fri 00:30	B2	Fri 17:00	B4	Sat 13:00	B7	Sat 14:00	B6	Sat 17:00	B3	Sun 01:00	B8	Sun 12:00
b_elyay	1	sidetracked_owl	0	jwwells42	0	Siamchops	0	Marcind75	0	Ivory12	1	cathode-ray-jeps...	0	Sidewinder1648	1
RSInternecio	0	awfulmove	1	Groger12	1	LemuelGullible	1	JamieDW	1	alo0_bhaloo	0	LeoYee	1	osumarko	0
jXLqdTn7		Ljz0sxhu		B1SH1Q0J		1HY9DpKu		P77AfN61		gV9HkIXD		ljwgXE71		c7z2acpQ	

B33 Sicilian Defense: Four Knights Variation, Cobra Variation

C50 Italian Game: Classical Variation, Albin's Gambit

E92 King's Indian Defense: Exchange Variation

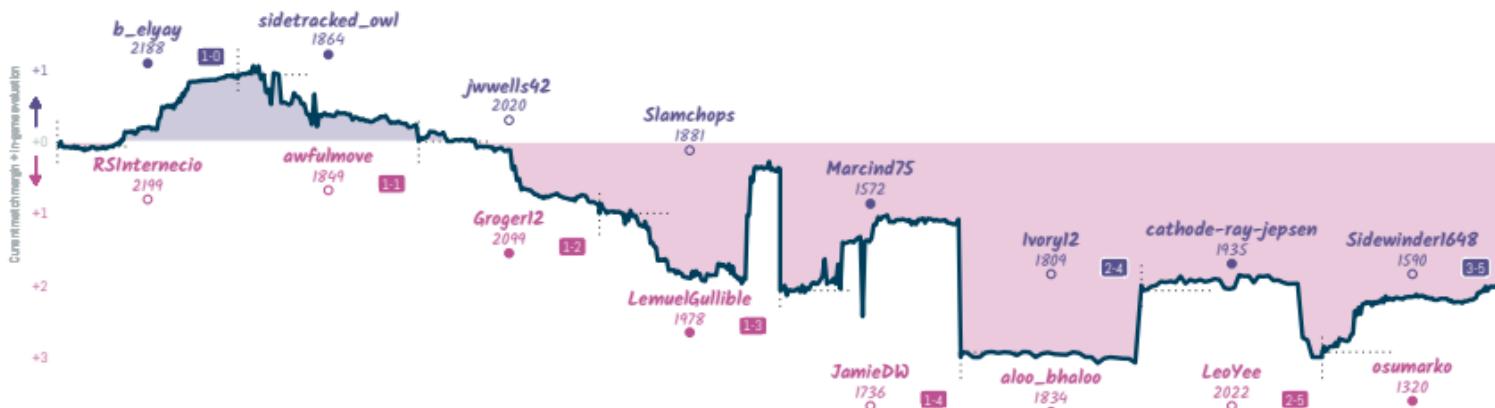
D78 Neo-Grünfeld Defense: Classical Variation, Original Defense

B56 Sicilian Defense: Classical Variation

B33 Sicilian Defense: Lesser-Polish Variation, Sveshnikov Variation, Panaykin's Sacrifice

B07 Czech Defense

Story



Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
No Real Ideas Or Deep Prep	3	3	5	0	0	0	0	6h 59m 8s	42.3	5.2%	1.3%	2.6%
The Real Blunders Were The Friends We Made Along The Way	5	5	3	0	0	0	0	6h 43m 42s	40.8	7.8%	0.7%	2.6%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (played games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': '(P)' = (W/L/D) (forfeit) wins/losses/draws, Clock: total clock time used, ACPL: team average centipawn loss (adjusted for moves), Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, ignoring tiebreaks; ranks not shown for Round 1. This plot was compiled on 12 July 2023.

#10 Don't Mean A Thing, If It Ain't Got T... 4½ 3½ Qudit and the Quantum Bits

Games

B7	Thu 20:30	B8	Fri 13:30	B3	Fri 18:00	B1	Fri 19:00	B4	Sat 00:00	B6	Sat 09:00	B5	Sun 01:00	B2	Sun 16:00
UN1137	1	Nairwolf	0	AACtrl	1	Jellel	1	FourLanChurro	½	Tummersatz	0	bagelkh	0	sharepointme	1
speeder1987	0	T_Taylor	1	Forhavu	0	Qudit	0	jeremyjh	½	rturri	1	lc69	1	seb32	0
kKgc16f2		HERjgLYt		VrEjP0R0		SwgGCqzH		R9gp55IT		fwpXMAX0		bBehKp02		rXBrzHtQ	
D05 Slav Defense: Three Knights Variation		A20 English Opening: King's English Variation		A00 Middlegame Opening		D01 Rapport-Jahava System		C83 Ruy Lopez: Schliemann Defense, Tarrakower Variation		C77 Ruy Lopez: Morphy Defense, Anderssen Variation		B40 Sicilian Defense: French Variation		B13 Caro-Kann Defense: Panov Attack	

Story



Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Don't Mean A Thing, If It Ain't Got That Ding	4%	4	3	1	0	0	0	8h 8m 35s	39.8	9.4%	3.1%	4.1%
Qudit and the Quantum Bits	3%	3	4	1	0	0	0	7h 16m 21s	43.5	9.4%	4.7%	4.1%

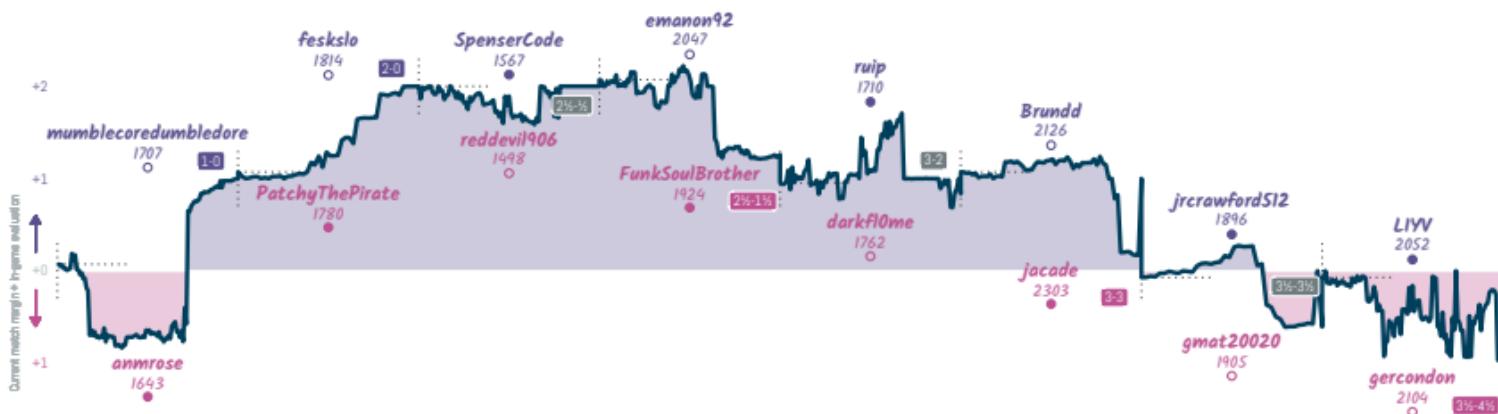
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One Ding to Rule Them All 3½ 4½ The Secret Bongcloud Society

Games

B7	Wed 20:00	B5	Wed 20:00	B8	Thu 23:00	B3	Sat 13:00	B6	Sun 08:30	B1	Sun 14:00	B4	Sun 17:00	B2	Sun 20:00
mumblecoredumb...	1	fesklo	1	SpenserCode	½	emanon92	0	ruip	½	Brundd	0	jrcrawford512	½	LIYV	0
anmrose	0	PatchyThePirate	0	reddevil906	½	FunkSoulBrother	1	darkfl0me	½	jacade	1	gmat20020	½	gercondon	1
QSu5kuqa		ckxFzuZx		9Q1EcH0y		MoWnGY1w		kGd0dQbC		TWY0NBBr4		IMVfHckk		3ZJPIS9d	
C45 Scotch Game: Schmidt Variation		A04 Zukertort Opening: Sicilian Invitation		A40 Queen's Pawn Game: Modern Defense		B86 Sicilian Defense: Sazin Attack		A13 English Opening: Agincourt Defense		C58 Italian Game: Two Knights Defense, Pollio Defense, Bishop Check Line		C45 Scotch Game: Schmidt Variation		B32 Sicilian Defense: O'Kelly Variation, Maróczy Bind, Geller Line	

Story



Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
One Ding to Rule Them All	3½	2	3	3	0	0	0	7h 54m 39s	42.9	10.3%	4.3%	3.3%
The Secret Bongcloud Society	4%	3	2	3	0	0	0	7h 25m 41s	43.1	6.4%	4.6%	3.6%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility: games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a time by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': -(P)(W/L/D/L) (forfeit) wins/losses/draws, Clock: total clock time used, ACPL: team average centipawn loss (adjusted for moves), Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round (ignoring tiebreaks; ranks not shown for Round 1). This plot was compiled on 12 July 2023.

Do I have to attend the press conference? 4½ 3½ Rapport's rapport with Ding

Games

BB	Fri 18:00	B1	Fri 20:00	B7	Sat 07:00	B4	Sat 12:00	B6	Sat 18:30	B2	Sat 17:00	B3	Sun 16:00	B5
johnchess2	1	antazhi8	½	LuisVir	1	wachini	½	TastyOs	1	Think_Slow_Mov...	0	mynameismund	0	smarteagle
ribrubrib	0	root2	½	kanishkparmar	0	esersens	½	Thaitanium101	0	dave3	1	Arges42	1	saucysailorjackson
3ZsV4qIt		A4M1sKYL		VB1o3NhX		MzxFyjX7		hEUzL533		1Hwg9nW7		OHIZ013J		56Z
B13 Caro-Kann Defense: Exchange Variation		B43 Sicilian Defense: Kan Variation, Wing Attack		E12 Queen's Indian Defense: Kasparov-Petrosian Variation, Marco Defense		D35 Queen's Gambit Declined Exchange Variation, Positional Variation		C57 Italian Game: Two Knights Defense, Ponziani-Steinitz Gambit		C53 Italian Game: Classical Variation, Guoco Pianissimo		E06 Catalan Opening: Closed		56Z

Story



Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Do I have to attend the press conference?	4½	3	2	2	0	0	1	6h 10m 54s	37.3	4.6%	2.5%	2.9%
Rapport's rapport with Ding	3½	2	3	2	0	0	1	5h 37m 32s	42.3	6.7%	3.3%	3.8%

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46...Rg6 2 6 The Immortal Name

Games

B4	Thu 15:15	B1	Thu 18:00	B2	Fri 11:00	B8	Fri 13:00	B3	Fri 15:00	B6	Fri 17:15	B5	Fri 18:00	B7	Sun 12:00
dkol	0	KS_Legion_Legion...	1	scarff	0	davegiltinan	1	NZRicbie	0	BenEdwards	1	ReheatedLeftovers	0	samuelglats	0
Paulze2000	1	Whelp10	0	mathias	1	lone_rangerheavy	0	Jasonjones	1	gary0892	0	MilsBees	1	Ptro	1

NaWLc9F2

h1IP2A8H

vK4UgaQF

JMosqoxZ

3oBeWsaB

EGdkuWr

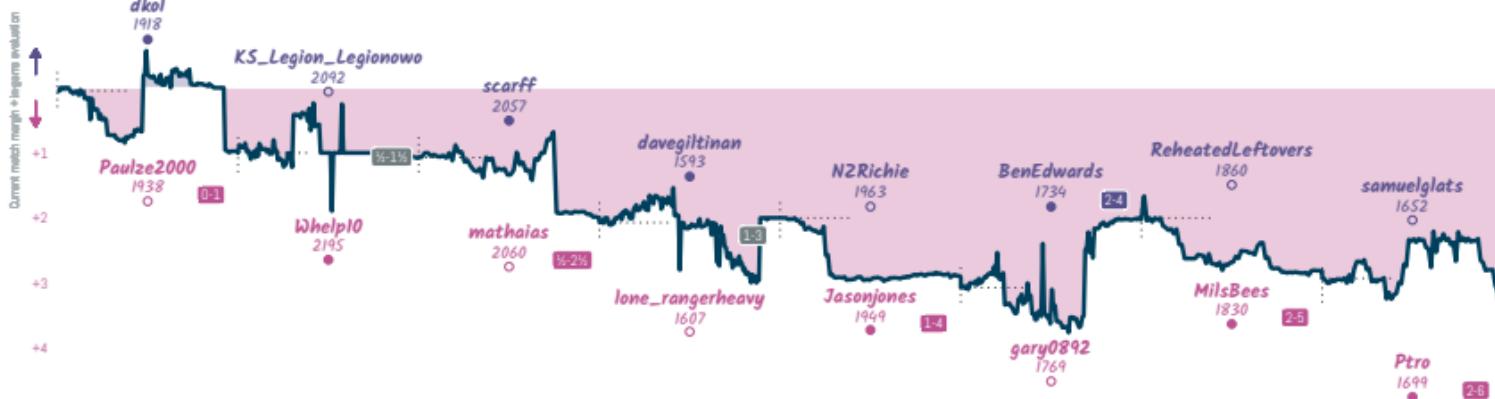
6HzYQFvH

DpWSZDww

B10 Caro-Kann Defense:
Accelerated Pinov Attack,
Modern VariationAB5 Dutch Defense: Queen's
Knight VariationB90 Sicilian Defense:
Najdorf Variation, Freak
AttackB24 Sicilian Defense:
Closed, Fianchetto VariationA08 Zukertort Opening: Old
Indian AttackB23 Sicilian Defense:
Closed, TraditionalA40 Englund Gambit:
Complex DeclinedB90 Sicilian Defense:
Najdorf Variation, Lichten

Attack

Story



Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
46...Rg6	2	1	5	2	0	0	0	8h 24m 22s	52.8	10.9%	3.7%	5.2%
The Immortal Name	6	5	1	2	0	0	0	8h 32m 34s	45.1	8.2%	2.7%	5%

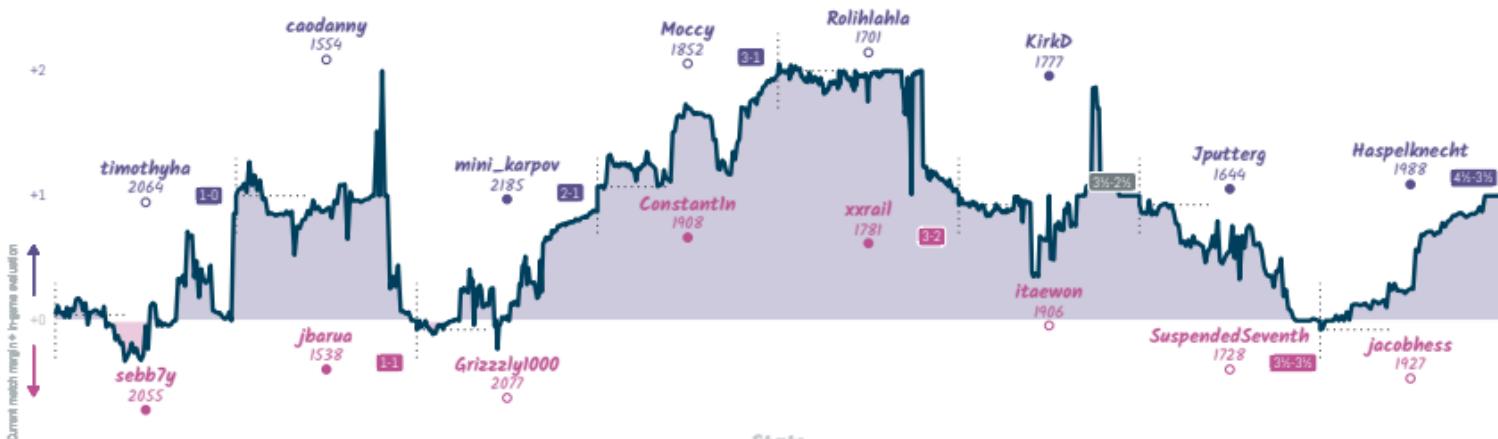
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Ding Liren Gang - Rapport's Delight 4½ 3½ Poison Pawn Posse

Games

B2	Thu 09:00	B8	Fri 17:15	B1	Sat 13:00	B4	Sat 20:30	B6	Sun 13:00	B5	Sun 17:00	B7	Sun 18:00	B3	Sun 19:00
timothyha	1	caodanny	0	mini_karpov	1	Moccy	1	Rolihlahla	0	KirkD	½	Jputterg	0	Haspelknecht	1
sebb7y	0	jbarua	1	Grizzly1000	0	ConstantIn	0	xxrail	1	itaewon	½	SuspendedSeventh	1	jacobhess	0
D60mkScl		ReFQF71k		LXA2meav		XTPUsQaY		eoBDz6gU		1MUCWsHj		QN1koBKK		ca76jGDM	
A10 English Opening: Anglo-Dutch Defense		D02 Queen's Pawn Game: Zukertort Variation		A05 Zukertort Opening: Nimzo-Larsen Variation		B12 Caro-Kann Defense: Modern Variation		D01 Rapport-Jobava System		A05 King's Indian Attack		B06 Modern Defense		B20 Sicilian Defense: Bowdler Attack	

Story



Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Ding Liren Gang - Rapport's Delight	4½	4	3	1	0	0	0	9h 41m 14s	38.7	7.4%	2.3%	4.6%
Poison Pawn Posse	3½	3	4	1	0	0	0	9h 16m 17s	40.2	9.5%	2.8%	4.1%

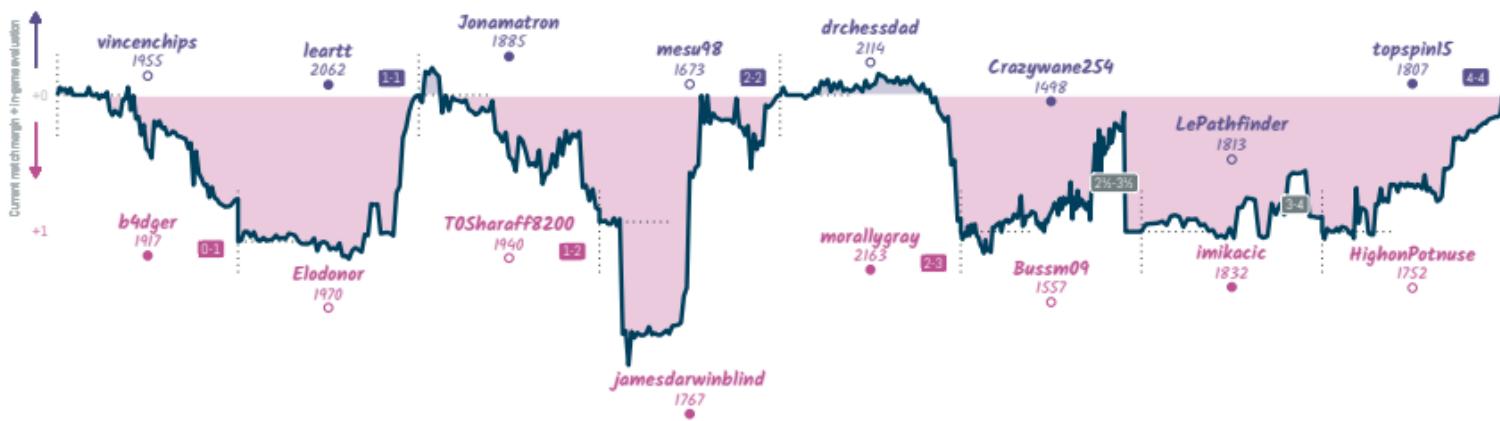
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Knights in White Satin 4 4 The Hnefatafl Varangians from Llanfai...

Games

B3	Wed 10:30	B2	Wed 15:00	B4	Thu 21:30	B7	Fri 10:00	B1	Fri 13:00	B8	Fri 17:15	B5	Fri 19:00	B6	Sat 14:00
vincenchips	0	leartt	1	Jonamatron	0	mesu98	1	drchessdad	0	Crazywane254	1	LePathfinder	1	topspin15	1
b4dger	1	Elodonor	0	TOSharaff8200	1	jamesdarwinblind	0	morallygray	1	Bussm09	1	imikacic	1	HighonPotnuse	0
AYsVlc8y		jEppyI2g		NMac4vFW		CqbGRqM1		hSRwOF4F		eTUJbE01		mGmBkmy		CPwV77gw	
E32 Nimzo-Indian Defense: Classical Variation		B30 Sicilian Defense: Old Sicilian		D00 Blackmar-Diemer Gambit Declined Langheinrich Defense		B12 Caro-Kann Defense: Advance Variation, Short Variation		A45 Trompowsky Attack		D00 Queen's Pawn Game: Stonewall Attack		D11 Slav Defense: Quiet Variation		D01 Rapport-Jabava System	

Story



Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Knights in White Satin	4	3	3	2	0	0	0	6h 18m 39s	43.4	6.8%	3.4%	4.5%
The Hnefatafl Varangians from Llanfairpwllgwyngyllgogerychwyrndrobwllllantysiliogogoch	4	3	3	2	0	0	0	5h 44m 6s	44.3	7.9%	6%	3%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': - (P)W/L/D (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, (ignoring tiebreaks); ranks not shown for Round 1. This plot was compiled on 12 July 2023.

Morphyne Drip 2 6 The En Passant Entertainers

Games

B7	Tue 16:00	B2	Wed 23:30	B1	Sat 13:00	B6	Sat 15:45	B3	Sat 21:30	B5	Sun 15:00	B4	Sun 17:00	B8	Sun 19:00
lepertoe	0	shakkimatti55	0	paul1	0	Kingcowgirl	0	RyanCoudleKing	1	greysensei	1	thepaul1	0	r4do5	0
ipa420	1	ChessForWellbeing	1	AlexGaul	1	NickR98	1	Shobartina	0	mahmoudmlouk	0	pawn4promotion	1	UpGoerFive	1
I4j0ASH1		KSL1PA0t		7lBss8Mz		aqU7ZNEd		UBBZaY0E		71t14YmH		ZYrN9w0C		7e8h0B1B	
000 French Defense: Knight Variation		B44 Sicilian Defense: Taimanov Variation, Szin Variation		A35 English Opening: Symmetrical Variation, Four Knights Variation		C42 Russian Game: Classical Attack		B01 Scandinavian Defense: Gubinsky-Meltz Defense		B10 Caro-Kann Defense: Accelerated Panov Attack, Modern Variation		ED4 Catalan Opening: Open Defense		CD1 French Defense: Exchange Variation, Svennus Variation	

Story



Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Morphyne Drip	2	2	6	0	0	0	0	6h 27m 59s	35.4	7%	2.9%	3.5%
The En Passant Entertainers	6	6	2	0	0	0	0	6h 3m 24s	25.3	6.4%	0.6%	2.9%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility: games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': - (P)W/L/D (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, (ignoring tiebreaks); ranks not shown for Round 1. This plot was compiled on 12 July 2023.

CARLSENITO'S WAY 4 4 Long Live The Ding!

Games

B3	Tue 16:00	B4	Tue 16:30	B1	Wed 10:00	B5	Fri 18:00	B6	Fri 20:00	B7	Sat 11:00	B8	Sat 12:00	B2	Sun 16:00
Zubenelgenubi	0	Popel23	½	jantho	0	SrinivasBharathNK	1	ipr	0	SlowChess73	1	Duff3798	1	CanIUndoThatMove	½
pauliewoll	1	pantsi98	½	sabarizbruce	1	GwyddPedr56	0	PaulWithAns	1	cheeblue	0	hwelman	0	VanRoy	½
xaWC3RTw		7ZEDj3FL		gHzu6uovo		n7wtQq1b		rWAzpVWn		St1NP94Q		brx7AxaB		AtH16J1Y	
B13 Caro-Kann Defense: Panov Attack		A40 Horwitz Defense		A48 Queen's Pawn Game: Barry Attack, Grünfeld Variation		C61 Ruy Lopez: Bird Variation		B22 Sicilian Defense: Alapin Variation, Banman Defense		C45 Scotch Game: Classical Variation		D01 Rapport-Johava System		B01 Scandinavian Defense: Modern Variation	

Story



Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
CARLSENITO'S WAY	4	3	3	2	0	0	0	9h 56m 8s	50.8	6.6%	4.1%	5.2%
Long Live The Ding!	4	3	3	2	0	0	0	7h 26m 44s	52.0	8.7%	2.5%	6.2%

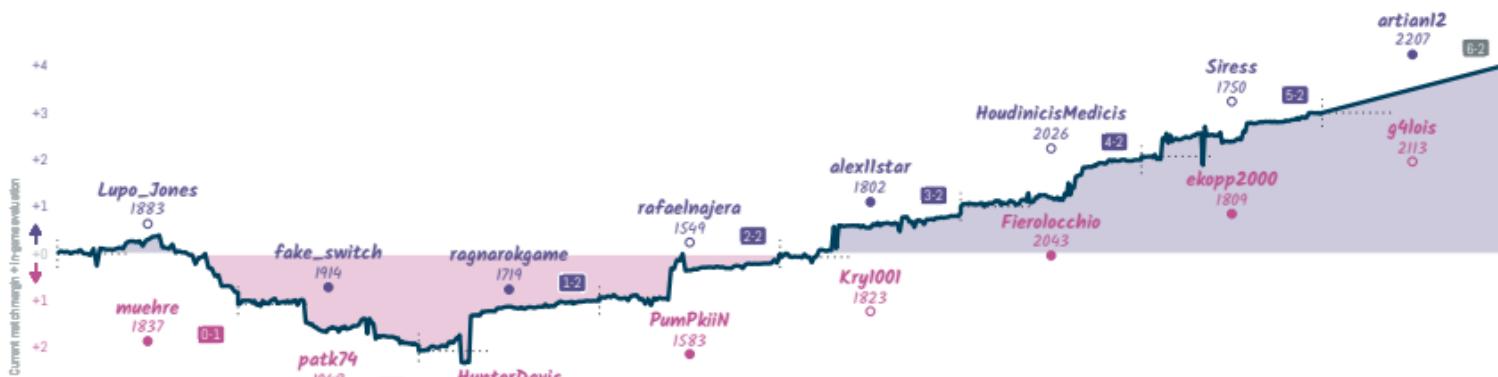
NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': '(P)/(W/D/L)' (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, ignoring tiebreaks; ranks not shown for Round 1. This plot was compiled on 12 July 2023.

A Sac a Day Keeps the Wins Away 6 2 Fly like Rg6?!

Games

B4	Wed 16:00	B3	Thu 02:00	B7	Thu 19:00	B8	Fri 16:00	B5	Sat 12:00	B2	Sun 08:00	B6	Sun 15:30	B1
Lupo_Jones	0	fake_switch	0	ragnarokgame	1	rafaelnajera	1	alexllstar	1	HoudinicisMedicis	1	Siress	1	artian12
muehre	1	patk74	1	HunterDavis	0	PumPkiIN	0	Kry1001	0	Fierolocchio	0	ekopp2000	0	g4lois
QSK1mDs		6eLy5Ncu		sPrqMLe3		AChd3IDE		B5VulbNc		gNSErMIO		q28ov2Q1		
E10 Indian Defense: Anti-Nimzo-Indian		C28 Bishop's Opening: Vienna Hybrid, Hromádka Variation		C44 Scotch Game: Scotch Gambit, Advance Variation		C42 Russian Game: Damiano Variation		B40 Sicilian Defense: Four Knights Variation		D12 Slav Defense: Quiet Variation, Schallopp Defense		C65 Ruy Lopez: Berlin Defense, Beverwijk Variation		1X OF

Story



Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
A Sac a Day Keeps the Wins Away	6	5	2	0	1	0	0	4h 36m 10s	29.7	5.2%	1.7%	2.7%
Fly like Rg6?!	2	2	5	0	0	1	0	6h 1m 39s	39.2	8.2%	1%	3.8%

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Every Ding Needs a Queen

6 2 The Clock Crushers: Dangerous in any ...

Games

B7	Tue 22:00	B4	Thu 05:00	B8	Fri 17:00	B6	Fri 23:00	B5	B1	Sat 15:30	B3	Sat 19:00	B2	Sun 18:30
kygreek	1	adandel	½	zher0	1	xkm	0	civialian	1X	mysonnevercallme	1	Octopus-Union	1	nerja25390
ukristen	0	ishallwoocopyaass	½	Lexgrad	0	peterwoowooka	1	dromm	0F	Chesstrix01	0	Poldi_der_Drache	0	TheChessChaser
jY8ZlxF9		J1cq4JDN		yP9hqqXF		z42nqBFn				wj0pISH1		fdDbYe1C		LcD4KRuX
A43 Benoni Defense: Benoni Gambit Accepted		D00 Queen's Pawn Game: Chigorin Variation		B13 Caro-Kann Defense: Panov Attack, Modern Defense, Mieses Line		D43 Semi-Slav Defense: Anti-Moscow Gambit				D43 Semi-Slav Defense		B40 Sicilian Defense: Four Knights Variation		B51 Sicilian Defense: Moscow Variation

Story



Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Every Ding Needs a Queen	6	4	1	2	1	0	0	6h 26m 6s	33.6	7.2%	2.2%	4%
The Clock Crushers: Dangerous in any Time Control	2	2	1	4	2	0	1	0h 48m 51s	40.4	6.8%	2.2%	5%

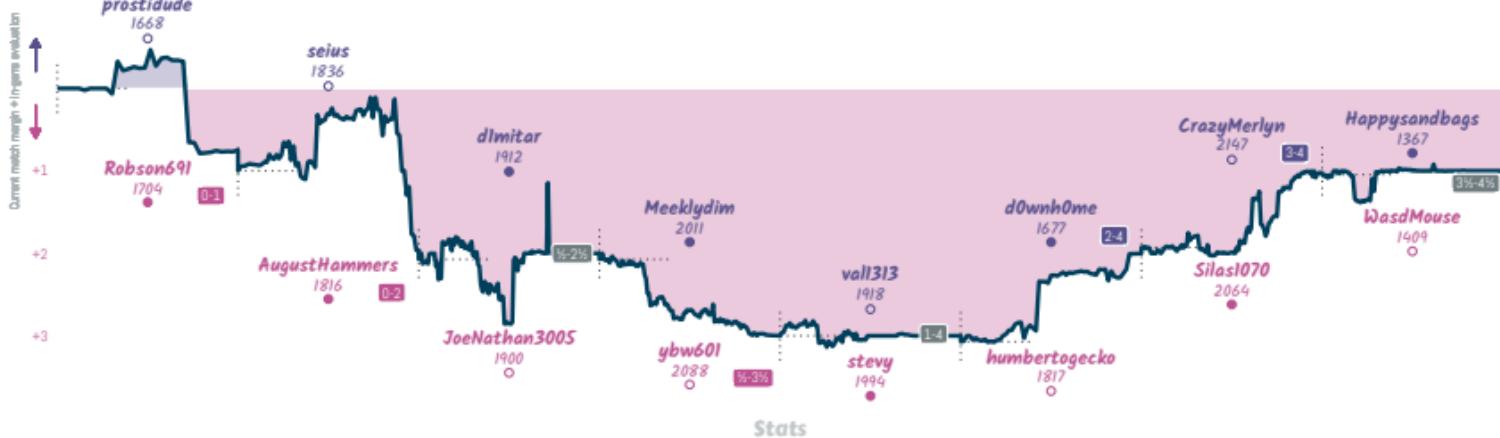
NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': - (P)W/L/D (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round (ignoring tiebreaks); ranks not shown for Round 1. This plot was compiled on 12 July 2023.

ChatQGD 3½ 4½ Knight To Meet You

Games

B7	Fri 19:00	B5	Fri 20:15	B4	Fri 21:00	B2	Sat 11:30	B3	Sat 12:00	B6	Sun 11:00	B1	Sun 13:00	B8	Sun 17:15
prostidude	0	seius	0	d1mitar	½	Meeklydim	0	vall313	½	d0wnh0me	1	CrazyMerlyn	1	Happy sandbags	½
Robson691	1	AugustHammers	1	JoeNathan3005	½	ybw601	1	stevy	½	humbertogecko	0	Silas1070	0	WasdMouse	½
6LUYcEKn		ngm9EnPr		3R6uETmR		wuOfGdNp		M7XTeUSn		Vm6htmdZ		FcNsftBk		WwynJjzd	
AD1 Nimzo-Larsen Attack: Modern Variation		D35 Queen's Gambit Declined Exchange Variation, Positional Variation		B34 Sicilian Defense: Accolmited Dragon, Exchange Variation		B41 Sicilian Defense: Kan Variation, Maroczy Bind, Riti Variation		A95 Dutch Defense: Classical Variation		B90 Sicilian Defense: Najdorf Variation		B14 Caro-Kann Defense: Panov Attack, Main Line		A35 English Opening: Symmetrical Variation, Four Knights Variation	

Story



Self-pinning for immortality 5 3 The Zugzwang Zebras

Games

83	Wed 15:30	86	Wed 19:30	84	Fri 00:00	81	Fri 15:30	87	Fri 21:00	85	Fri 19:00	82	Sat 20:00	88	Sun 13:00
far1108	1	boinetnicolas	1	TwoPawnSacrifice	%	Mediocratic	%	a2c4	1	cinemashow	0	lygst	1	drama_x_rey	0
mo mo	0	mormor	0	zbidwell	%	midas127	%	rihor0	0	gungil	1	Davidc2214	0	Chess24788	1

E15 Queen's Indian Defense: Fianchetto Variation, Rubinstein Variation

DB6 Grünfeld Defense: Exchange Variation, Classical Variation

AD1 Nimzo-Larsen Attack: Modern Variation

B23 Sicilian Defense: Grand Prix Attack

15 Caro-Kann Defense

D32 Tarrasch Defense: Symmetrical Variation

C55 Italian Game: Two Knights Defense, Modern Bishop's Opening

800 Nimzowitsch Defense

Story



Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Self-prinning for immorality	5	4	2	0	0	0	6h 24m 44s	35.0	7.8%	3.6%	3.8%	
The Zuerzwane Zebras	3	2	4	2	0	0	8h 40m 18s	37.4	8.8%	2.8%	3.8%	

pshh well its hard to be creative the...

5 3 The King's Armpit

Games

B4	Wed 17:00	B1	Wed 17:00	B6	Fri 13:00	B7	Fri 17:30	B5	Fri 18:00	B3	Sat 13:30	B8	Sun 08:00	B2	Sun 17:15
Midnightokar	1	milanrad	1	twobits	0	texasadam	1	markmarkedymar...	1	mgold	1	BigPig93	0	Lukas_knuser	0
gilbert	0	Shnippy	0	ztraynor	1	z0x	0	alex-arsenault	0	sgis	0	rao7806	1	pulsar512b	1

eVgmaG21y

GERdxvJB

gsIWrihJ

x5zBaHxQ

A2CSxLN1

TxldAMK9r

xE85wb4T

hYf2801a

B03 Alekhine Defense: Four Pawns Attack, Fianchetto Variation

E92 King's Indian Defense: Petrovian Variation, Stein Defense

B13 Caro-Kann Defense: Exchange Variation, Rubinstein Variation

A45 Indian Defense

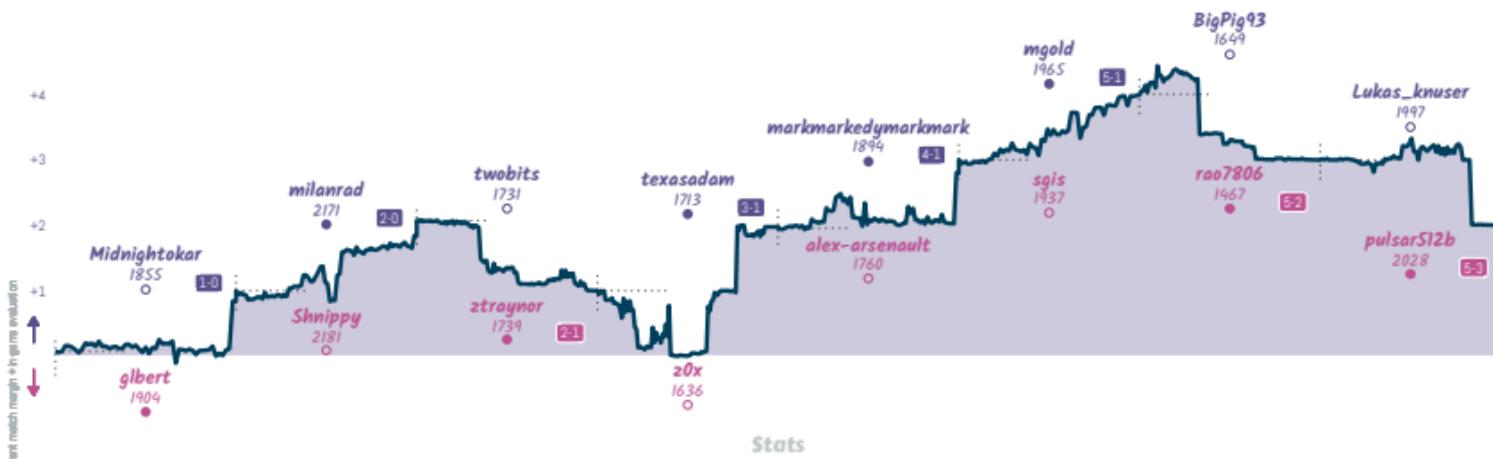
A13 English Opening: Agincourt Defense

D93 Grünfeld Defense: Three Knights Variation, Hungarian Variation

D05 Queen's Gambit Declined: Marshall Defense

A01 Nimzo-Larsen Attack: Classical Variation

Story



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Ding of the Hill 4 4 Self-pinning for Immortality

Games

B5	Tue 15:00	B2	Tue 18:30	B7	Wed 20:30	B4	Thu 01:00	B3	Thu 20:30	B6	Fri 16:00	B8	Sat 15:15	B1	Sun 19:45
chessfefe	1	GlennJamesMax	0	Nobyx	0	guannm	1	phantom567459	1	Soreby	0	aneesh_mulye	0	SycoraxCirce	1
conrado13	0	rojazu	1	kibenur	1	TSSCFTTSOS	0	Lynnprv	0	TheVacuousRom	1	ScienceGeek	1	Dhmayer	0

Hn3z5UTA

Hype7X15

GrTinfA

Hw41rKzN

2nWnBL4J

NKPxYWPa

qCe2JWEp

DsU8WK2M

B22 Sicilian Defense: Alapin Variation, Smith-Morra Declined

A10 English Opening: Jaenisch Gambit

A11 English Opening: Care-Kann Defensive System

B10 Caro-Kann Defense

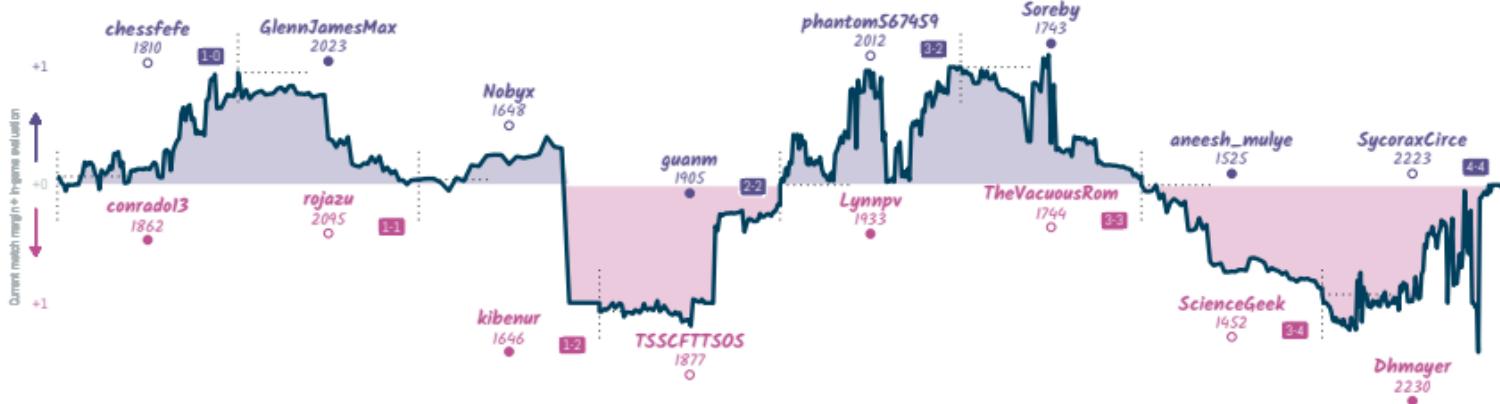
D06 Queen's Gambit Declined: Marshall Defense

E73 King's Indian Defense: Averbakh Variation, Gallo Defense

D02 Queen's Pawn Game: Symmetrical Variation, Pseudo-Catalan

C00 French Defense: King's Indian Attack

Story



Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Ding of the Hill	4	4	4	0	0	0	0	5h 57m 18s	49.7	6.5%	2.1%	5.1%
Self-pinning for Immortality	4	4	4	0	0	0	0	7h 17m 32s	47.7	7.5%	4.8%	3.8%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': '(W/L/D/L)' (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round (ignoring tiebreaks); ranks not shown for Round 1. This plot was compiled on 12 July 2023.

Arjun Not Entertained!? 4½ 3½ dungeons and sicilian dragons

Games

B4	Tue 12:00	B2	Wed 12:00	B3	Wed 18:00	B6	Thu 19:30	B5	Fri 22:00	B1	Sun 08:00	B7	Sun 15:00	B8	Sun 19:45
vahid_abazaril	1	inarch	1	Astronominoff	0	Friis	1	DrVonGoosewing	1	yqel_way_to_2000	½	MattHasFun	0	mikeknight	0
TheWalrusFromP...	0	Dan-Jon	0	salof	1	Scaredpeach	0	Anthammer	0	Theknugeldorf	½	Ross067	1	Leo179	1
GWdeUpm2		YvBrVV30		hoH62uMb		ECS8ACss		Cb6RSW1Q		60L0eQS7		BhnKFnA0		rIoQ4C3y	
B89 Sicilian Defense: Najdorf Variation, Main Line		D00 Queen's Pawn Game: Accelerated London System		A40 Englund Gambit: Complex Englund Gambit		B03 AlkKhine Defense: Exchange Variation, Voronach Variation		C42 Russian Game		B12 Caro-Kann Defense: Advance Variation		B10 Caro-Kann Defense			

Story



Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Arjun Not Entertained!?	4	4	3	1	0	0	0	5h 47m 32s	36.8	8.1%	1.5%	3.6%
dungeons and sicilian dragons	3	3	4	1	0	0	0	6h 7m 7s	41.3	8.1%	1.2%	4.5%

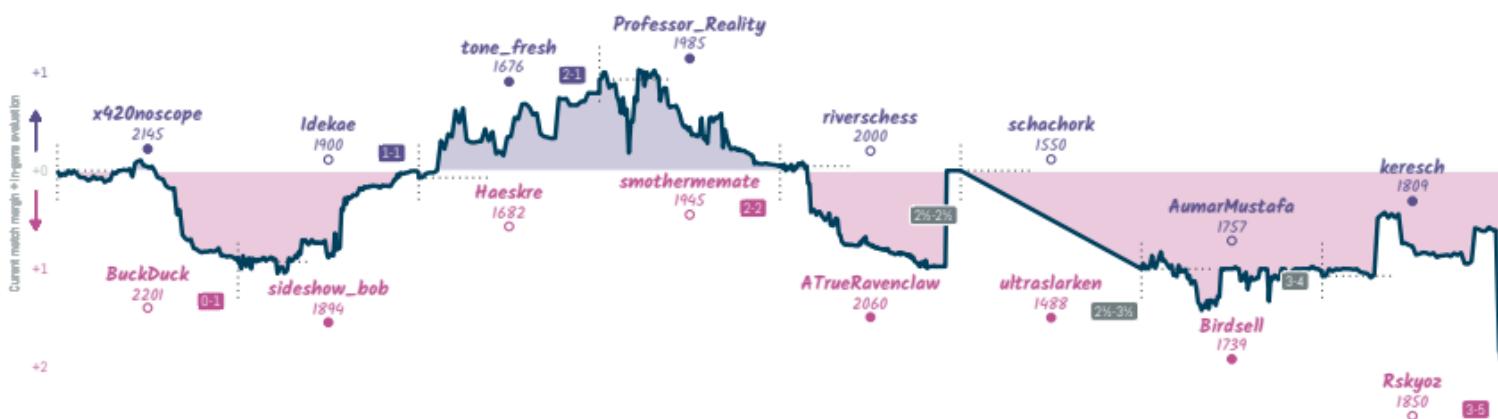
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Benoni Bozos 3 5 The courageous chess contubernium

Games

B1	Wed 12:00	B4	Wed 19:00	B7	Thu 00:00	B3	Sat 00:00	B2	Sat 15:30	B8	B6	Sun 16:30	B5	Sun 18:00	
x420noscope	0	Idekae	1	tone_fresh	1	Professor_Reality	0	riverschess	5%	schachork	0F	AumarMustafa	5%	keresch	0
BuckDuck	1	sideshow_bob	0	Haeskre	0	smothermemate	1	ATrueRavenclaw	5%	ultraslarken	1X	Birdsell	5%	Rskyoz	1
4ak59drj		APhuLkzD		jYlk74C2		9QGQ4Evn		ddwzKim1		z6RuuFkV		Wbeph9j			
D37 Queen's Gambit Declined: Three Knights, Vienna Variation		B28 Sicilian Defense: O'Kelly Variation, Vienna System		C28 Vienna Game: Stanley Variation, Three Knights Variation		B30 Sicilian Defense: Nyzhmetdinov-Rassolino Attack		A29 English Opening: King's English Variation, Four Knights Variation, Fianchetto Line		A45 Tramowsky Attack: Classical Defense, Big Center Variation		B10 Caro-Kann Defense: Accelerated Panov Attack, Modern Variation			

Story



Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Benoni Bozos	3	2	3	2	0	1	0	6h 48m 42s	27.3	5.2%	2.6%	1.6%
The courageous chess contubernium	5	3	2	2	1	0	0	7h 5m 18s	27.4	4.6%	2.6%	2%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8 character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility: games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': '(P)W/L/D/L' (forfeit) wins/losses/draws, Clock: total clock time used, ACPL: team average centipawn loss (adjusted for moves), Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, ignoring tiebreaks; ranks not shown for Round 1. This plot was compiled on 12 July 2023.

Maybe the real treasure was the Rapport... 3½ 4½ NA You Come at the Ding, You Better Not ...

Games

B3	Mon 13:00	B5	Wed 15:00	B1	Thu 14:00	B2	Thu 20:00	B6	B7	Fri 21:30	B4	Sat 12:30	B8	Sun 16:00
Timvier	1	paulinesernine	1	EvilNalu	0	TrainingGrounds	0	bauernmahlzeit	0F	pddchess	1	davidthepawn	0	Apidae
Lou-E	0	Tranzoo	0	tommeketoch	1	NLance	1	ehgolden	1X	Mr_peters	0	introvertedbot	1	cdn_jark

LJwKFsiX

f4XEpxNU

as0egdhS

5cU3B1FE

MB0SGKvu

kReV101U

xP178x7G

B88 Ruy Lopez: Closed

B43 Sicilian Defense: Kan Variation, Wing Attack

C97 Ruy Lopez: Closed, Chigorin Defense

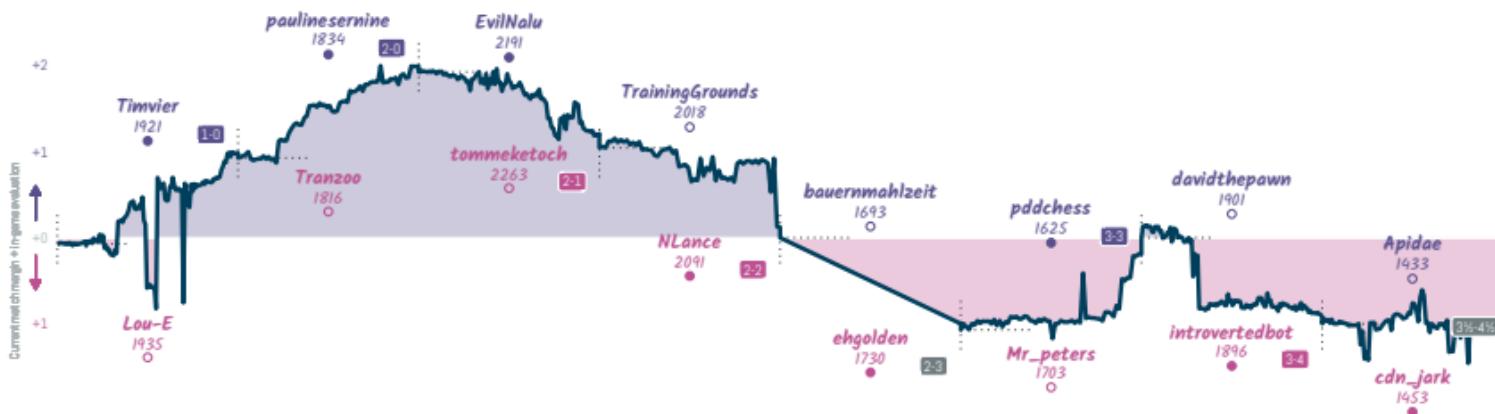
AB4 Dutch Defense: Classical Variation

B40 Sicilian Defense: French Variation

B08 Pirc Defense: Classical Variation, Quiet System, Chigorin Line

E32 Nimzo-Indian Defense: Classical Variation, Keres Defense

Story



Stats

Team

Maybe the real treasure was the Rapport we made along the way
 You Come at the Ding, You Better Not Miss (That You're Completely Losing After f5)

Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
-----	---	---	---	----	----	----	-------	------	--------------	----------	----------

3½	3	3	1	0	1	0	7h 43m 19s	36.0	6.9%	2.2%	3.1%
4½	3	3	1	1	0	0	6h 39m 51s	38.7	9.4%	2.5%	2.8%

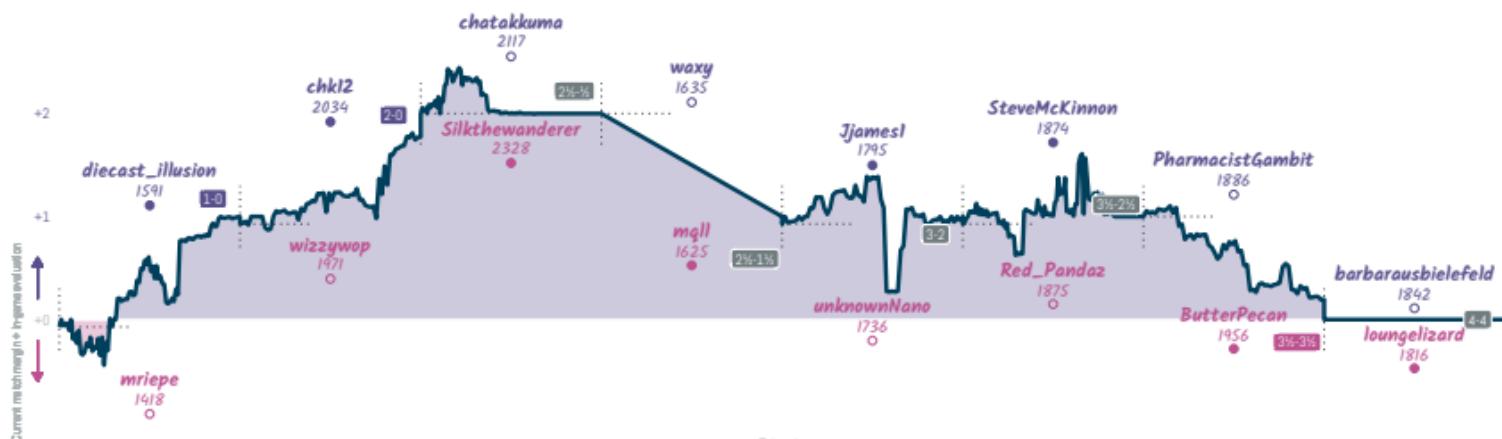
NA **Waxy's Warriors**

4 4 We outsourced our prep to the #book-club

Games

BB	Thu 17:00	B2	Thu 17:00	B1	Fri 09:00	B7	B6	Sun 01:15	B4	Sun 09:30	B3	Mon 00:00	B5
diecast_illusion	1	chk12	1	chatakkuma	5%	waxy	0F	JJames1	5%	SteveMcKinnon	5%	PharmacistGambit	0
mriepie	0	wizzywop	0	Silkthewanderer	5%	mqll	1X	unknownNano	5%	Red_Pandaz	5%	ButterPecan	1
yEBFcNu		0CAbZdoI		R5f4kI4Z			IZdc4JZz		s70DJaY9		481UbZcf		
C10 French Defense: Rubinstein Variation		B23 Sicilian Defense: Closed, Traditional		E11 Bogo-Indian Defense: Grünfeld Variation			D01 French Defense: Exchange Variation		B21 Sicilian Defense: Smith-Morra Gambit		E00 Catalan Opening		

Story



Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Waxy's Warriors	4	2	1	3	0	1	1	5h 41m 11s	24.7	9%	2%	1.2%
We outsourced our prep to the #book-club	4	1	2	3	1	0	1	5h 36m 29s	28.3	7.5%	2.4%	2.7%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': - (P)W/L/D (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, ignoring tiebreaks; ranks not shown for Round 1. This plot was compiled on 12 July 2023.