

## #1 Magnus would be embarrassed to lose to...

## 2½ #2 Will Withdraw After Round 3

## Games

B4	Tue 17:00	B7	Tue 20:00	B3	Wed 00:00	B1	Thu 17:00	B8	Sat 15:15	B2	Sat 19:00	B5	Sun 16:00	B6	Sun 20:00
Lupo_Jones izcms02	1 0	jcarmody davegiltinan	0 1	geavalanche20 Jkleebone	0 1	barrax ap_s0205120	% %	herderjs ShadowedSpace	0 1	pulsar512b twhite90	% %	pepepibote chesshavoc	0 1	jeremyjh LordPericulum	% %

a771W0hw

Q7ND098K

DMpNWad9

lidRaPaw

8V2j9bAK

b0GbGLpt

jeytDg5B

ngnXB7oy

A45 Trompowsky Attack:  
Classical Defense, Big  
Center VariationD02 Queen's Pawn Game:  
Zukertort VariationB22 Sicilian Defense: Alapin  
Variation, Smith-Morra  
DeclinedA13 English Opening:  
Agincourt Defense, Catalan  
Defense AcceptedE90 King's Indian Defense:  
Zinowiew VariationD08 Queen's Gambit  
Declined Albin  
Counter-gambit, Normal LineB01 Scandinavian Defense:  
Modem VariationC11 French Defense:  
Steinitz Variation,  
Boleslavsky Variation

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Magnus would be embarrassed to lose to idiots like us	2%	1	4	3	0	0	0	7h 37m 11s	53.9	6.6%	5.2%	5.2%
Will Withdraw After Round 3	5%	4	1	3	0	0	0	8h 4m 44s	48.4	5.7%	4%	4.5%

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## #4 Massive Minority Attack 3½ 4½ #7 sac-sac-oops

## Games

B4	Wed 19:00	B2	Thu 01:00	B6	Thu 14:30	B8	Fri 01:00	B1	Sat 03:15	B3	Sat 18:00	B7	Sun 12:30	B5	Sun 14:00
imikacic	0	allyrsrbingtus	½	PawnshopRookie	1	seanwessmith	0	Artian12	1	irongalaxy	1	Lutin23	0	giziti	0
PharmacistGambit	1	Bitter_Cherry	½	fvafier	0	mmorrisohio	1	chatakuma	0	sien111	0	twobits	1	Midnightokar	1

BmeH0fnx

cg4TydXG

nZb4uz7R

qoCRGHBW

h5NItaq

Kr4so80k

rcAeATJM

5FaZXpmY

A43 Benoni Defense:  
Benoni-Indian DefenseA16 English Opening:  
Angle-Indian Defense;  
Queen's Knight VariationB40 Sicilian Defense: French  
Variation

B32 Sicilian Defense: Open

B30 Sicilian Defense:  
Nyuezhnedinov-Rossolimo  
AttackC12 French Defense:  
MacDutchess Variation,  
Lasker VariationC52 Italian Game: Evans  
Gambit, Bronstein DefenseD15 Slav Defense:  
Chameleon Variation

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Massive Minority Attack	3½	3	4	1	0	0	0	6h 11m 37s	45.5	6.5%	3.1%	3.7%
sac-sac-oops	4½	4	3	1	0	0	0	7h 56m 58s	42.2	6.9%	2.2%	4%

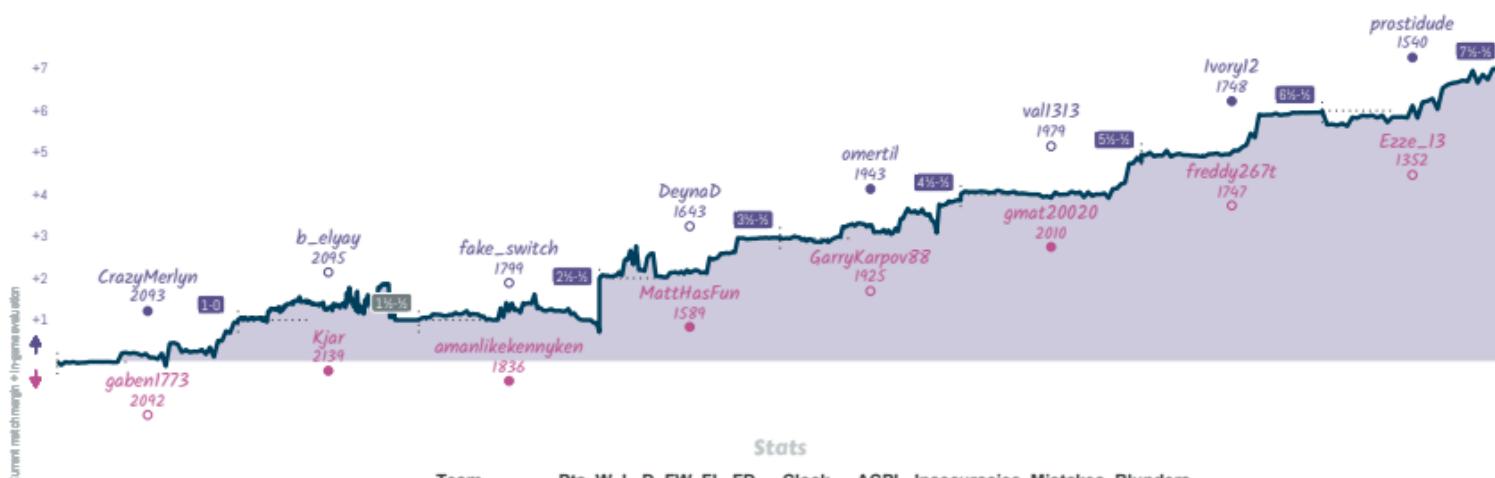
NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': '(P)W/L/D/L' (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round (ignoring tiebreaks); ranks not shown for Round 1. This plot was compiled on 26 November 2022.

# NA Anyway, Here's Blunderwall 7½ 0½ #3 God Sac the Queen

## Games

B2	Mon 20:00	B1	Tue 22:00	B5	Wed 20:00	B7	Wed 21:00	B4	Fri 07:30	B3	Sun 07:00	B6	Sun 18:00	B8	Sun 19:00
CrazyMerlyn	1	b_elgay	½	fake_switch	1	DeynaD	1	omertil	1	val1313	1	Ivory12	1	prostidude	1
gaben1773	0	Kjar	½	amanlikekennyken	0	MattHasFun	0	GarryKarpov88	0	gmat20020	0	freddy267t	0	Ezze_13	0
<b>zn6TfaZY</b>		<b>mZsWrYzp</b>		<b>t3jTERds</b>		<b>tfsIHump</b>		<b>go13wAhw</b>		<b>pkVTXanO</b>		<b>G6GpObyz</b>		<b>QlwPLPmI</b>	
D00 Queen's Pawn Game: Steinitz Counter-gambit		C02 French Defense: Advance Variation, Euwe Variation		E97 King's Indian Defense: Orthodox Variation, Bayonet Attack		D15 Slav Defense: Three Knights Variation		E82 King's Indian Defense: Fianchetto Variation, Uhlmann-Szabo System		D45 Semi-Slav Defense: Main Line		A30 English Opening: Symmetrical Variation		A40 Englund Gambit: Complex: Englund Gambit	

## Story



#10 **(With)Drawing like a champion** 5 #6 **The Fischermen**

## Games

B6	Tue 19:00	B5	Wed 17:00	B7	Thu 21:00	B1	B8	Fri 14:00	B4	Fri 21:00	B2	Sat 18:00	B3	Sun 18:00
ConstantIn	%	gorgol	1	kibenur	1	prentice_sloth	1X	0	esersens	0	Sicilian_Offence	1	Davidc2214	%
Eternal013	%	DrVonGoosewing	0	johnchess2	0	alexgaul	0F	1	prsteele	1	sai_challenge	0	elliotp	%
<b>dnsR26Ug</b>		<b>c3rD6S89</b>		<b>IApF4F4P</b>			<b>B6FcYor1</b>		<b>KxAfW1Fj</b>		<b>Bw3iytGA</b>		<b>RuuGvzMo</b>	
B10 Caro-Kann Defense: Two Knights Attack		E23 Nimzo-Indian Defense: Spielmann Variation, Karlsbad Variation		DD0 Queen's Pawn Game: Accelerated London System			A40 English Defense		C44 Scotch Game: Scotch Gambit, Advance Variation		B51 Sicilian Defense: Moscow Variation		C54 Italian Game: Giuoco Piano, Cracow Variation	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
(With)Drawing like a champion	5	3	2	2	1	0	0	6h 19m 58s	52.8	9.7%	3.4%	4.1%
The Fischermen	3	2	3	2	0	1	0	6h 56m 39s	56.6	11.6%	4.9%	4.5%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': - (W/L/D/L) (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round (ignoring tiebreaks); ranks not shown for Round 1. This plot was compiled on 26 November 2022.

## #5 [This team name has been purchased by... 4½ 3½ #9 Just look at the position

## Games

B4	Thu 20:00	B1	Thu 19:30	B2	Sat 12:00	B8	Sat 19:00	B3	Sat 18:00	B6	Sun 14:15	B5	Sun 15:30	B7	Sun 18:30
wizwop	1	Silkthewanderer	0	Pauli314	1	Archilas	0	Haspelknecht	½	BarbarAusBiele...	1	rampichino	1	mqll	0
austin745	0	IsoVulpes	1	TheVacuousRom	0	J-E_P	1	Zubenelgenubi	½	SrinivasBharathNK	0	Pope123	0	ipr	1

vb5xwEFy

txHYi1Lv

eUL7W42h

3xasBDV7

TID4kAcX

MjhKVLLR

QSpqTIXL

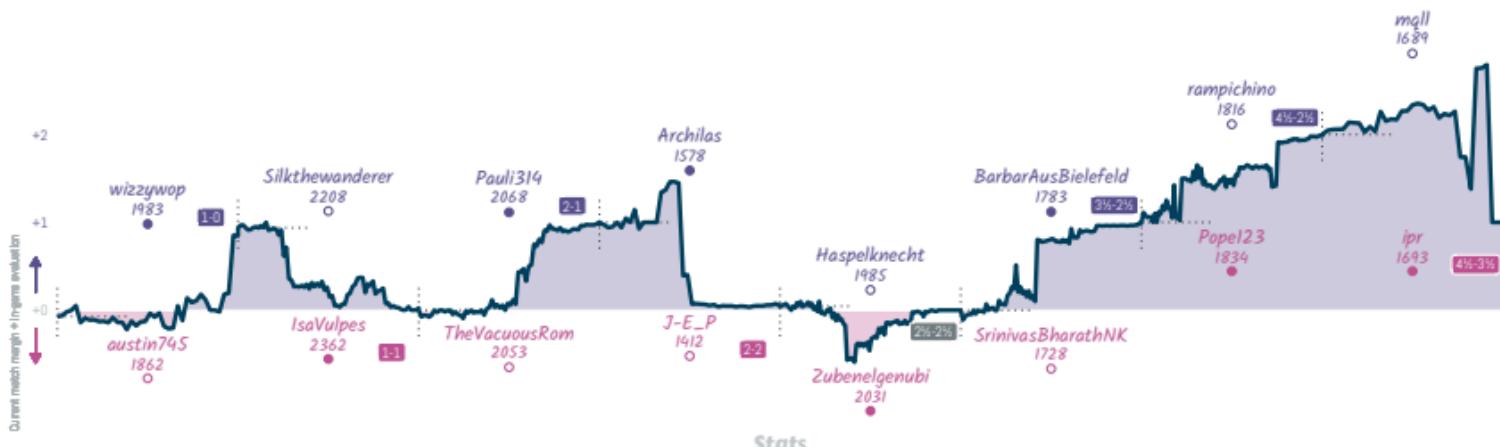
3HH1dBUQ

B21 Sicilian Defense:  
Smith-Morra Gambit  
Declined, Push VariationA03 Bird Opening: Dutch  
VariationD03 Semi-Slav Defense:  
Accelerated Move OrderC02 French Defense:  
Advance Variation;  
Nimzowitsch SystemA11 English Opening:  
Caro-Kann Defensive  
System

B10 Caro-Kann Defense

B13 Caro-Kann Defense:  
Exchange VariationE73 King's Indian Defense:  
Avrokhov Variation

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
[This team name has been purchased by chess.com]	4½	4	3	1	0	0	0	6h 43m 38s	41.3	7.4%	1.5%	3%
Just look at the position	3½	3	4	1	0	0	0	7h 17m 35s	43.5	7.8%	1.9%	3%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (played games are then assigned a place by their original scheduled time, and games without a scheduled time are shown last). 'Stats': '(P)W(L)D(F)' wins/losses/draws, Clock: total clock time used, ACPL: team average centipawn loss (adjusted for moves), Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, (ignoring tiebreaks); ranks not shown for Round 1. This plot was compiled on 26 November 2022.

## Knights to Meet You 4½ 3½ Stockfishing for compliments

## Games

B1	Wed 16:00	B8	Fri 13:00	B2	B7	Sat 14:00	B5	Sat 21:00	B4	Sat 20:00	B6	Sun 08:00	B3	Sun 13:00
Latinovicz	% Hoppz53	1	roysayan	1X	regrettablebeet	1	Jerryminah	0	Squire_Western	0	TowerOfSolitude	%	invinci7777	%
milanrad	% r4d05	0	mini_karpov	DF	mumblecoredumb...	0	SteveMcKinnon	1	Geigenzaehler	1	fesksto	%	Zeebo_the_clown	%
7ccze9qw	mtpVe6cB			fsDHKEfx		ry8lN0pR		qJPcQjAT		hNu9Bk40		hF1hrGPu		
C48 Four Knights Game: Spanish Variation:	C01 French Defense: Exchange Variation			C45 Scotch Game: Classical Variation, Intermittent		E32 Nimzo-Indian Defense: Classical Variation		A45 Trompowsky Attack		B23 Sicilian Defense: Closed		D47 Semi-Slav Defense: Moran Variation, Wade		

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Knights to Meet You	4%	2	2	3	1	0	0	6h 21m 28s	41.6	9%	2.3%	4.3%
Stockfishing for compliments	3%	2	2	3	0	1	0	6h 12m 53s	43.0	9.8%	4.3%	4.3%

NOTES 'Games': all played and non-forfeited games have hyperlinked 8 character game IDs; the day/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility. games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': (F)W/L/D (forfeit) wins/losses/draws; Clock: total clock time used; ACPL team average clock/avg play time (adjusted for moves); Inaccuracy/Mistakes/Blunders: % moves of each type only. Also ranks only shown for the top 10 teams at the start of the round; grouping/tiebreaks: ranks not shown for Round 1. This plot was compiled on 28 November 2022.

# On Topalov The World 6 2 Stalemate Declined

## Games

BB	Sat 10:00	B2	Sat 11:00	B7	Sat 13:30	B5	Sat 13:00	B4	Sat 12:30	B1	B3	Sun 20:00	B6	Sun 20:00	
BJH19	1	VicPez	0	ruip	1	sneiba00	1	AACtrl	1	brundd	1X	fookh	1	Interstellar88	0
Apidae	0	K5_Legion_Legionowa	1	cinemashow	0	PaulWithAnS	0	davidthepawn	0	sigitaskeras	0F	phantom567459	0	pafiedor	1
uGzhL5HC		aPJMpNNU		t5g2xY4y		zQa0F1H0		0tHpxIX				6LIu28Ua		HV7KgI2w	
A20 English Opening: King's English Variation		D23 Queen's Gambit Accepted: Mannheim Variation		C45 Scotch Game: Schmidt Variation		C78 Ruy Lopez: Morphy Defense		E12 Queen's Indian Defense: Kasparov-Petrosian Variation, Marco Defense				B2 Sicilian Defense: Smith-Morra Gambit Accepted, Pin Defense		D06 Queen's Gambit Declined: Marshall Defense	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
On Topalov The World	6	5	2	0	1	0	0	4h 59m 34s	59.6	9.4%	3.2%	6.8%
Stalemate Declined	2	2	5	0	0	1	0	6h 22m 57s	69.1	8.4%	3.5%	7.7%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8 character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility: games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': - (P)W/D/L (forfeit) wins/losses/draws, Clock: total clock time used, ACPL: team average centipawn loss (adjusted for moves), Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round (ignoring forfeits); ranks not shown for Round 1. This plot was compiled on 26 November 2022.

# Lucena in the Sky With Diamonds

# I 7 Two bishops, two steeds, two well-hid...

## Games

B3	Tue 17:00	B1	Wed 18:00	B7	Wed 19:30	B5	Thu 17:00	B6	Fri 01:00	B2	Sun 10:00	B4	Sun 21:00	B8	Sun 22:15
c4ilmeco4ch	0	wilfj	0	Pughie	0	Drotciv	0	SaucySailorJac...	0	dave3	1	Self_aware_Let...	0	thehippieking	0
Poldi_der_Drache	1	Faktor-I	1	Reiscritor	1	Matt365	1	sunsetspirits	1	dmg1979	0	Potnes	1	caodanny	1

uxchh0h1

XWXqAjHC

o2sxWBOf

aCuKnaXE

eTXngW2w

eTVMnYVV

16go7zA2

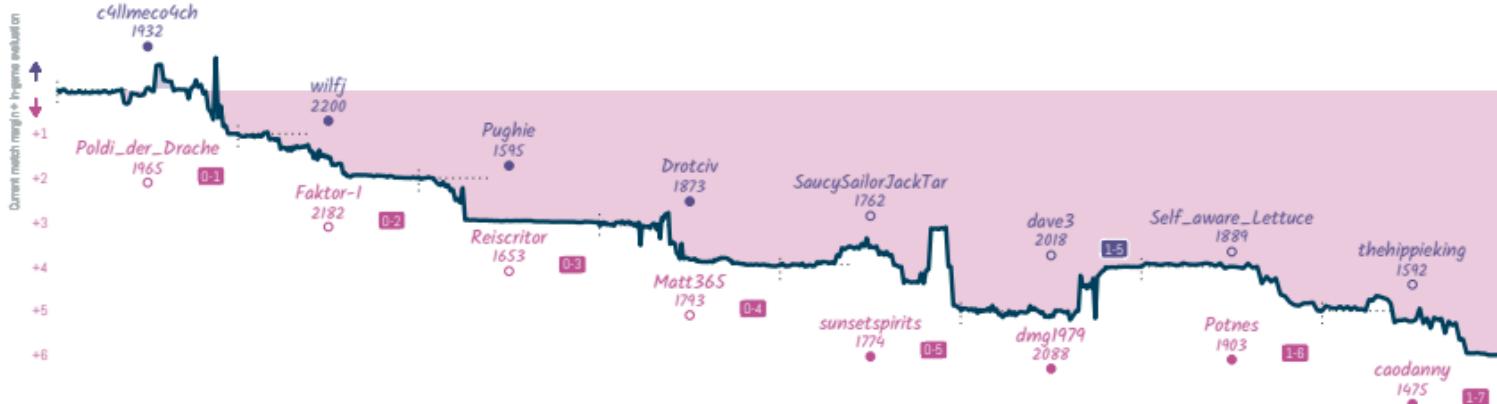
ax3R4RQc

B33 Sicilian Defense:  
Lasker-Polakian VariationB97 Grünfeld Defense:  
Russian Variation, Hungarian  
VariationC00 French Defense: King's  
Indian AttackB87 Sicilian Defense: Sazin  
Attack, Flank Variation

A06 Zukertort Opening

E38 Nimzo-Indian Defense:  
Classical Variation, Berlin  
VariationD19 Slav Defense: Czech  
Variation, Dutch VariationB12 Caro-Kann Defense:  
Advance Variation, Short  
Variation

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Lucena in the Sky With Diamonds	1	1	7	0	0	0	0	7h 39m 24s	54.7	8.4%	3.2%	7.1%
Two bishops, two steeds, two well-hidden beads	7	7	1	0	0	0	0	6h 53m 3s	36.2	6.5%	3.2%	2.9%

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# I've seen this 1.b4 5½ 2½ Oh No My Queen (Elizabeth)

## Games

BB	Mon 22:00	B4	Wed 15:00	B7	Thu 01:00	B1	Sat 05:00	B2	Sat 17:00	B3	Sat 19:00	B6	B5	Sun 18:00
MJRudd	0	OtisBuster	1	jsiadio	½	Chesstrix01	0	Smerlijn	1	leartt	1	patchythepirate	1X	1
rookontherim	1	T0Sharaff8200	0	rickerw	½	robche	1	CanUndoThatMove	0	sebb7y	0	checkbizzlemyn...	0F	0

K6rrgUJH

r4BjPptE

p8EJ18aV

qbVoxC1Z

dRMXVfAu

HlesSXeN

rrwhWBtU

C45 Scotch Game: Classical Variation

B10 Caro-Kann Defense: Two Knights Attack

A17 English Opening: Anglo-Indian Defense; Hedgehog System

D31 Semi-Slav Defense: Nonbohm Variation

D37 Queen's Gambit Declined: Three Knights Variation

E98 King's Indian Defense: Orthodox Variation, Classical System

C40 Elephant Gambit

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
I've seen this 1.b4	5½	4	2	1	1	0	0	6h 33m 16s	61.6	11%	4.5%	7.6%
Oh No My Queen (Elizabeth)	2½	2	4	1	0	1	0	6h 42m 41s	68.5	10.6%	6.4%	7.2%

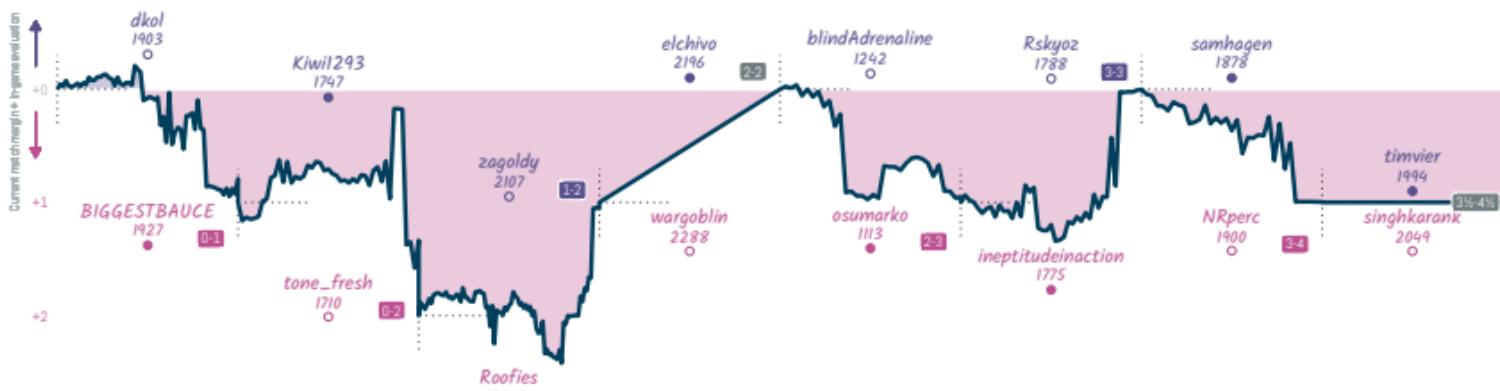
NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility: games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': '(P)W/L/D/L' (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, ignoring tiebreaks; ranks not shown for Round 1. This plot was compiled on 26 November 2022.

# castles made of sand 3½ 4½ Thor - Love and Blunder

## Games

B4	Tue 14:00	B7	Thu 17:00	B2	Thu 20:00	B1	B8	Sat 14:00	B6	Sun 09:00	B5	Sun 13:00	B3
dkol	0	Kiwi1293	0	zagoldy	1	elchivo	1X	0	Rskyoz	1	samhagen	0	timvier
BIGGESTBAUCE	1	tone_fresh	1	Roofies	0	wargoblin	0F	0	ineptitudeinac...	0	NRperc	1	singhkarank
Pjzc2Gcd		OG1zXz9V		pP4pR4pV					jy4VGonb		DW87c0Sp		8EDY72e7
A46 Indian Defense: Knights Variation		B01 Scandinavian Defense: Main Line, Leonhardt Gambit		B12 Caro-Kann Defense: Modern Variation					A01 Nimzo-Larsen Attack: Indian Variation		B21 Sicilian Defense: Smith-Morra Gambit Accepted, Paupan Formation		A52 Indian Defense: Budapest Defense, Alekhine Variation

## Story



## Stats

Team	Pts	W	L	D	FW	FL	Clock	ACPL	Inaccuracies	Mistakes	Blunders
castles made of sand	3½	2	4	0	1	0	4h 19m 45s	63.2	10.3%	5.8%	7.1%
Thor - Love and Blunder	4½	4	2	0	0	1	4h 6m 2s	57.1	13.5%	3.8%	5.1%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': - (P)W/L/D/L (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round (ignoring tiebreaks); ranks not shown for Round 1. This plot was compiled on 26 November 2022.

# Chesster Speaks For Itself 4½ 3½ The prep leaks for itself

## Games

B6	Wed 00:30	B5	Wed 18:15	B4	Thu 14:15	B2	Fri 12:15	B1	Sat 08:00	B3	Sun 12:00	B8	B7	Sun 17:00	
ekopp2000	0	Friis	0	sgis	1	alexalex15511551	1	roso97	5%	wiggsl	0	skift2	1X	leptoe	1
TwistedFlax	1	Tranzoo	1	charliehorse55	0	applebub	0	nerja25390	5%	adandel	1	zher0	0F	Outbox	0
<a href="#">FET6Cb11</a>		<a href="#">NI6RZVrN</a>		<a href="#">0yff4LoA</a>		<a href="#">CmFP6m8s</a>		<a href="#">mAqz6Xdj</a>		<a href="#">TDQ3bv84</a>		<a href="#">ykEklvpq</a>			
C00 French Defense: Knight Variation		C01 French Defense: Exchange Variation		C10 French Defense: Rubinstein Variation, Blackburne Defense		C47 Four Knights Game: Italian Variation		D11 Slav Defense: Modern Line		E60 Indian Defense: King's Indian Variation, Fianchetto Variation				B10 Caro-Kann Defense	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Chesster Speaks For Itself	4½	3	3	1	1	0	0	6h 42m 42s	42.8	8.1%	3.5%	3.9%
The prep leaks for itself	3½	3	3	1	0	1	0	5h 58m 51s	42.8	8.1%	1.9%	4.3%

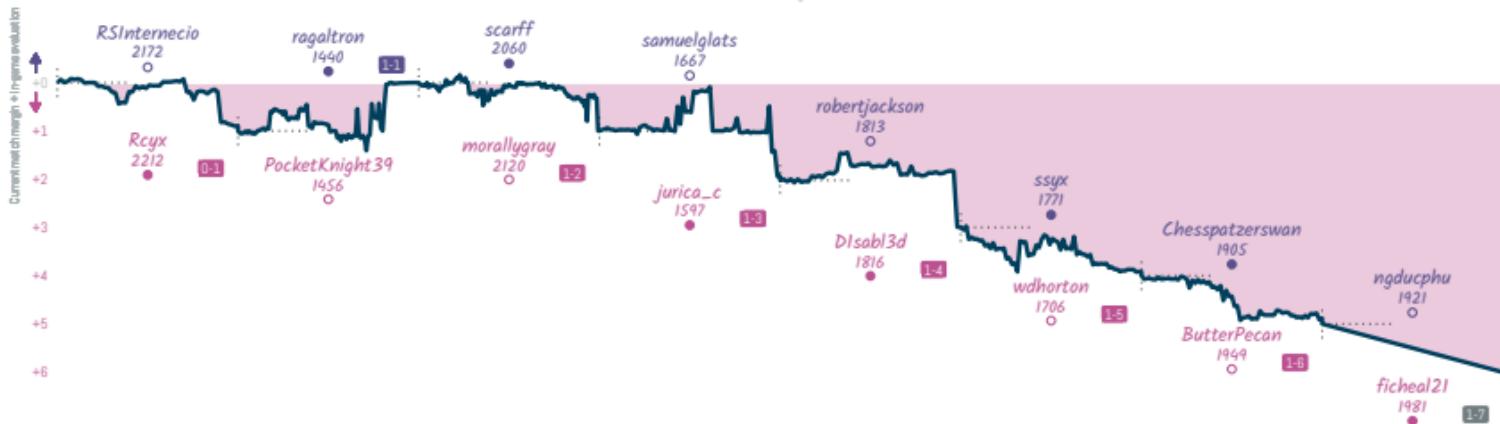
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# tals hippos | 7 The Blunders Speak for Themselves

## Games

B1	Wed 15:00	B8	Thu 01:00	B2	Thu 12:00	B7	Fri 19:00	B5	Sat 10:00	B6	Sat 14:30	B4	Sun 12:30	B3
RSInterocio	0	ragaltron	1	scarff	0	samuelglatz	0	robertjackson	0	ssyx	0	Chesspatzertswan	0	ngducphu
Rcyx	1	PocketKnight39	0	morallygray	1	jurica_c	1	D1sabl3d	1	wdhorton	1	ButterPecan	1	ficheal21
1mMS2SXn		6SNF3dHK		146ugLfy		qOWaL14H		C2y50sbj		HY4jcBEA		C70DH05P		0F
B44 Sicilian Defense: Taimanov Variation		E30 Nimzo-Indian Defense: Leningrad Variation		E60 King's Indian Defense: Fianchetto Variation; Immediate Fianchetto		C45 Scotch Game: Schmidt Variation		A00 Van Beek Opening Variation		A01 Nimzo-Larsen Attack: Polish Variation		D35 Queen's Gambit: Declined Exchange Variation, Positional Variation		1X

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
tals hippos	1	1	6	0	0	1	0	5h 55m 58s	55.4	6.2%	5.9%	4.8%
The Blunders Speak for Themselves	7	6	1	0	1	0	0	5h 58m 35s	38.9	8.1%	2.6%	4%

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# Ignorance is Blitz 6 2 The Non-Specific Allegation Gambit

## Games

B4	Tue 13:00	B3	Wed 18:00	B1	Thu 12:00	B6	Thu 20:00	B2	Sat 14:00	B7	Sun 18:00	B5	B8	Sun 18:00	
iljazbru	1	Dan-Jon	1	mronemore	½	destroyer11758	1	grenbork	½	BoldPodiene	1	jrcrawford512	1X	danydog13	0
HeartOfStone	0	LouisBuckland	0	Unbreakable-1	½	bushie123	0	drchessdad	½	texasadam	0	tepspin15	0F	rafaelnajera	1
ESgAEoeZ		9tGYV9uQ		bqvLWf8b		GRohSbyx		eJblgcjE		maE40hgI				GzBz1H7	
D30 Queen's Gambit Declined		B15 Caro-Kann Defense: Tartakower Variation		C65 Ruy Lopez: Berlin Defense		E10 Indian Defense: Anti-Nimzo-Indian		D00 Queen's Pawn Game: Morris Counter-gambit		B22 Sicilian Defense: Alapin Variation				C15 French Defense: Winawer Variation, Fingernail Variation	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Ignorance is Blitz	6	4	1	2	1	0	0	7h 16m 27s	45.6	8.5%	3.3%	4.6%
The Non-Specific Allegation Gambit	2	1	4	2	0	1	0	7h 33m 41s	51.8	9.8%	2.9%	5.6%

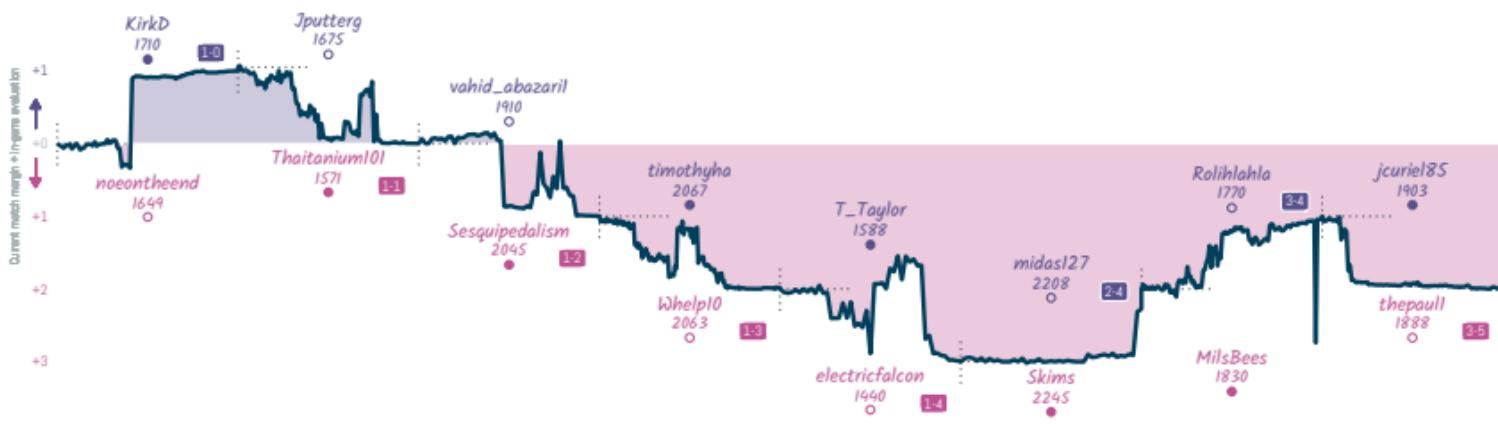
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## I don't think he knows about second p... 3 5 Qe2+ Kxe2

## Games

B6	Tue 20:00	B7	Wed 18:30	B3	Wed 20:30	B2	Thu 18:00	B8	Fri 12:30	B1	Sat 20:00	B5	Sun 13:00	B4	Sun 22:00
KirkD	1	Jputterg	0	vahid_abazaril	0	timothyha	0	T_Taylor	0	midas127	1	Roliyahla	1	jourie185	0
nooneonthend	0	Thaitanium101	1	Sesquipedalism	1	Whelp10	1	electricfalcon	1	Skims	0	MilsBees	0	thepaul1	1
HC3VQ1GT		fX0QFSnp		3EtHtrzW		cNtfbsmT		HtsKBJEd		WjQKILoW		UNwynlzS		zX2A1WYz	
C45 Scotch Game		A09 R&B Opening: Advance Variation		B32 Sicilian Defense: Kalashnikov Variation		D35 Queen's Gambit Declined Exchange Variation, Positional Variation		E21 Nimzo-Indian Defense: Three Knights Variation		E53 Nimzo-Indian Defense: Normal Variation, Gligoric System		B22 Sicilian Defense: Alapin Variation, Smith-Morra Declined		D10 Slav Defense: Exchange Variation	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
I don't think he knows about second piece sac, Pip	3	3	5	0	0	0	0	7h 6m 6s	49.9	6%	3.1%	4.3%
Qe2+ Kxe2	5	5	3	0	0	0	0	8h 5m 8s	42.6	4.8%	3.4%	2.8%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': (P)W/L/D (forfeit) wins/losses/draws, Clock: total clock time used, ACPL: team average centipawn loss (adjusted for moves), Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, ignoring tiebreaks; ranks not shown for Round 1. This plot was compiled on 26 November 2022.

# Captain James T. Pirc 5 3 The Neal Bruce Experience

## Games

BB	Tue 19:00	B3	Wed 19:00	B2	Thu 18:00	B4	Thu 20:15	B1	Fri 10:00	B7	Sat 16:00	B5	Sun 17:00	B6	Mon 02:00
diecast_illusion	1	Underkcover	1	Toonerer	1	Itzael_M	0	tommeketoch	0	MomoSapiens	1	rturri	0	xkm	1
ChessVonDoom	0	M0rl	0	bufferunderrun	0	nvasquez	1	danbcock	1	UN1137	0	Barnabeeblebrox	1	Ms_Riley_Guprz	0
<b>Fqx17Ehy</b>		<b>DYm3wAIE</b>		<b>pQc6J8Fu</b>		<b>6ylAEla9</b>		<b>EDx9v2D7</b>		<b>8C7ZHD1b</b>		<b>LwFTAWYT</b>		<b>hqAYBcKh</b>	
A53 Old Indian Defense		E62 King's Indian Defense: Fianchetto Variation, Uhlmann-Szabo System		C02 French Defense: Advance Variation, Milner-Barry Gambit		B13 Caro-Kann Defense: Exchange Variation		B28 Sicilian Defense: Accelerated Dragon, Mardzoy Bind		C29 Vienna Game: Vienna Gambit, Pauslen Attack		B50 Sicilian Defense: Delayed Alapin		A46 Indian Defense: London System	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Captain James T. Pirc	5	5	3	0	0	0	0	7h 30m 32s	51.0	5.3%	3.3%	5%
The Neal Bruce Experience	3	3	5	0	0	0	0	7h 22m 20s	54.8	8.3%	1.5%	7.3%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility: games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': '(P)W/L/D/L' (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round (ignoring tiebreaks); ranks not shown for Round 1. This plot was compiled on 26 November 2022.

# Boogie Knights 5½ 2½ Plugfish and the Ambiguity of Engine ...

## Games

B4	Wed 18:00	B6	Wed 18:00	B7	Fri 11:00	B8	Sat 12:00	B1	Sun 12:00	B5	Sun 14:00	B2	Sun 12:00	B3	Sun 15:00
Boomshanker	½	ntskikal	1	Ashtrdayrider	1	mrGoodparty	1	Fishmoro	1	InebriatedPawn	1	wasischn	0	KoalaNefelibato	0
plastic_pusher	½	jomaj	0	ragnarokgame	0	ribrubrib	0	losttheplot	0	Sekanjabin	0	far1108	1	Schackmacke	1
<b>12R8tNw8</b>		<b>qH38LnBb</b>		<b>XWkxc1ry</b>		<b>G6TFOQJ1</b>		<b>YxQZ5eu8</b>		<b>ACoWksuU</b>		<b>hFfnJY1P</b>		<b>ebALc8z8</b>	
C11 French Defense: Classical Variation, Burn Variation, Main Line		D05 Queen's Gambit Declined: Marshall Defense		C29 Vienna Game: Vienna Gambit, Main Line		E81 King's Indian Defense: Simenisch Variation, Bobitov-Karsten-Petrosian Variation		B12 Caro-Kann Defense: Advance Variation, Bonniville-Carls Defense Variation		C68 Ruy Lopez: Exchange Variation		A04 Zukertort Opening: Sicilian Invitation		B80 Sicilian Defense: Najdorf Variation, Adams Attack	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Boogie Knights	5½	5	2	1	0	0	0	5h 46m 28s	64.5	6%	6%	6%
Plugfish and the Ambiguity of Engine Depth	2½	2	5	1	0	0	0	5h 57m 52s	70.4	10.2%	3.4%	7.1%

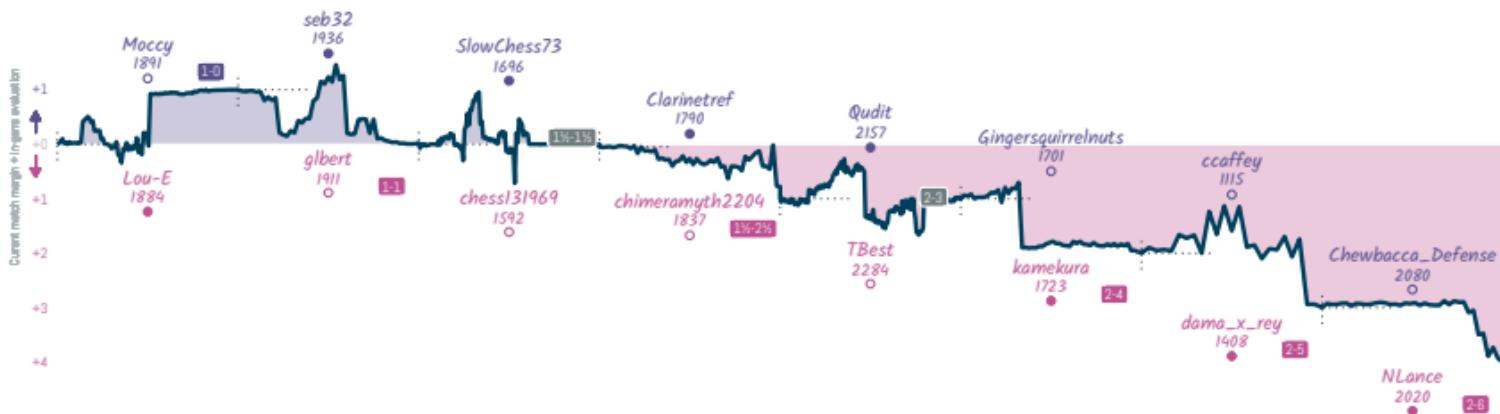
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# Don'tPlayMagnus 2 6 We Shall Fight on the Lichess

## Games

B4	Thu 17:00	B3	Thu 19:30	B7	Fri 19:30	B5	Fri 22:00	B1	Fri 20:00	B6	Fri 22:30	B8	Sat 13:00	Sat 13:00	
Moccy	1	seb32	0	SlowChess73	5	Clarinetref	0	Qudit	5	Gingersquirrel...	0	ccaffey	0	Chewbacca_Defense	0
Lou-E	0	gilbert	1	chess131969	5	chimeramyth2204	1	TBest	5	kamekura	1	dama_x_rey	1	NLance	1
<b>U1sNZVP8</b>		<b>fWK1knNm</b>		<b>u10Z39Zm</b>		<b>44NBxiz</b>		<b>PUzPWLBp</b>		<b>SRA7bAcM</b>		<b>BbVTDt1Q</b>		<b>148N4R2R</b>	
C47 Four Knights Game: Scotch Variation Accepted		C25 Vienna Game: Stanley Variation, Meltnor-Miesza Gambit		D00 Queen's Pawn Game: Steinitz Counter-gambit		E20 Nimzo-Indian Defense: Ronanishin Variation		B99 Sicilian Defense: Najdorf Variation, Main Line		B23 Sicilian Defense: Closed, Traditional		C50 Italian Game		D35 Queen's Gambit Declined: Exchange Variation, Positional Variation	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Don'tPlayMagnus	2	1	5	2	0	0	0	6h 25m 28s	55.8	7.7%	5.4%	5.4%
We Shall Fight on the Lichess	6	5	1	2	0	0	0	5h 52m 51s	45.6	7.4%	5.4%	3.8%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': '(P)W(L)D(F)' wins/losses/draws, Clock: total clock time used, ACPL: team average centipawn loss (adjusted for moves), Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, ignoring tiebreaks; ranks not shown for Round 1. This plot was compiled on 26 November 2022.