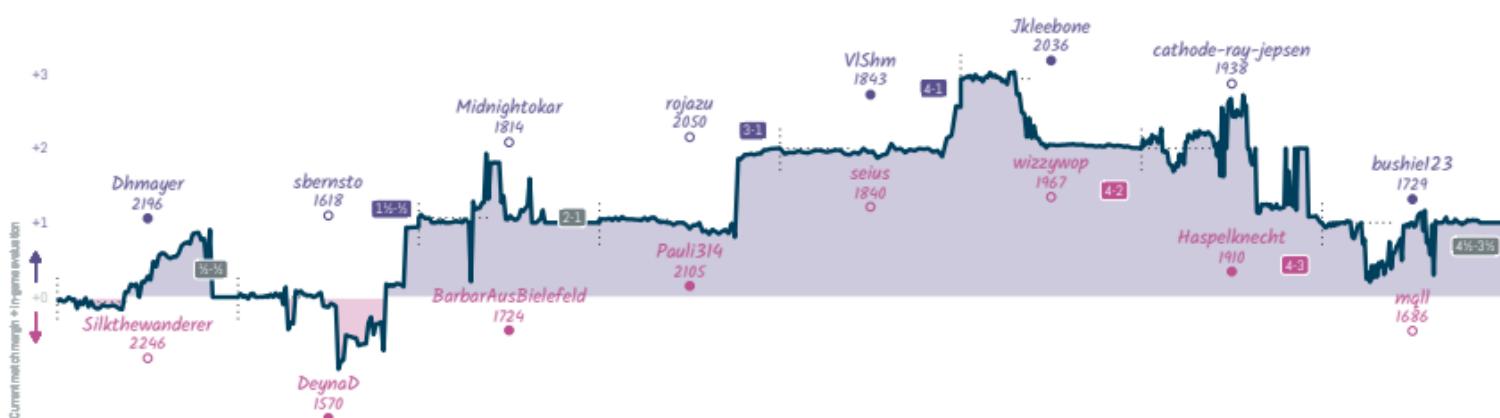


#2 **Last Pawn to London** 4½ 3½ #1 **Mein Luftkissenfahrzeug ist voller Aale**

## Games

B1	Thu 19:30	B8	Fri 00:00	B6	Sat 16:00	B2	Sat 19:00	B5	Sat 19:30	B3	Sun 14:30	B4	Sun 15:00	B7	Sun 19:00
Dhmayer	%	sbermsto	1	Midnightokar	%	rojazu	1	VIShm	1	Jkleebone	0	cathode-ray-je...	0	bushiel23	%
Silkthewanderer	%	DeynaD	0	BarberAusBiele...	%	Pauli314	0	seius	0	wizzywop	1	Haspelknecht	1	mgll	%
<b>EYUsdymo</b>		<b>ZNQdKtXp</b>		<b>5SMdv4JJ</b>		<b>eKUNinSR</b>		<b>8tjskW9S</b>		<b>TeLNeBdZ</b>		<b>w3KfAu7g</b>		<b>x0QWclsf</b>	
C19 French Defense: Winawer Variation, Poisoned Pawn Variation		A45 Indian Defense		B13 Caro-Kann Defense: Panov Attack, Modern Defense, Mieses Line		A20 English Opening: King's English Variation		D43 Semi-Slav Defense		B23 Sicilian Defense: Closed		A80 Dutch Defense: Raphael Variation		E48 Nimzo-Indian Defense: Normal Variation, Bishop Attack, Classical Defense	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Last Pawn to London	4%	3	2	3	0	0	0	7h 9m 31s	56.5	7.1%	3.2%	7.4%
Mein Luftkissenfahrzeug ist voller Aale	3%	2	3	3	0	0	0	7h 57m 38s	56.2	7.4%	3.2%	6.8%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original score, and pairings without a scheduled time are shown last). 'Stats': - (P)W/L/D (forfeit) wins/losses/draws, Clock: total clock time used, ACPL: team average centipawn loss (adjusted for moves), Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, ignoring tiebreaks; ranks not shown for Round 1. This plot was compiled on 15 September 2022.

#8 **Ponziani Scheme** 1½ 6½ #3 **Sleeping Warriors**

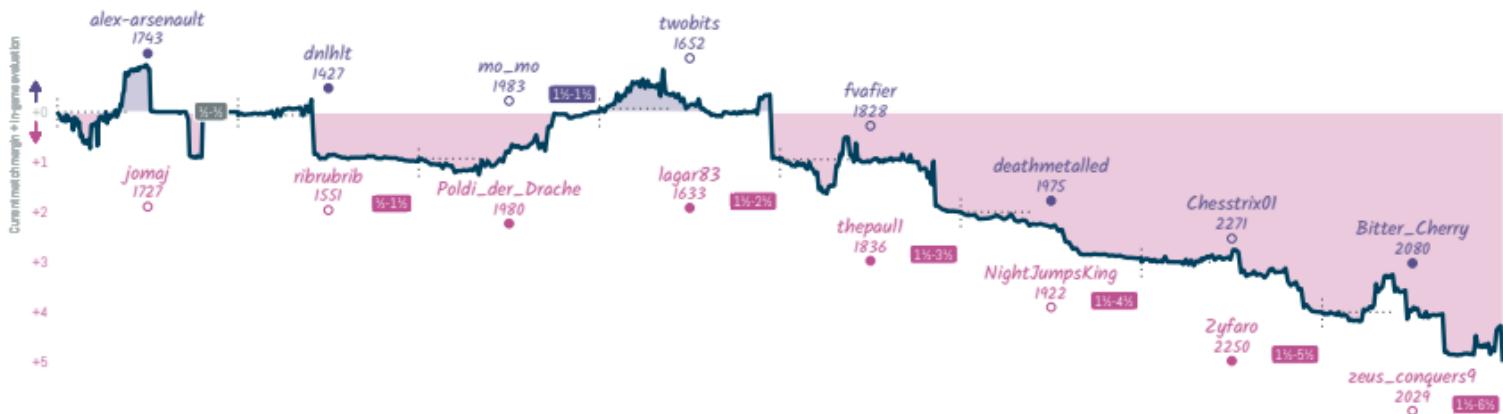
## Games

BB	Tue 16:30	BB	Wed 16:00	B3	Fri 19:00	B7	Fri 18:30	B5	Fri 23:00	B4	Sat 01:00	B1	Sat 09:00	B2	Sun 19:00
alex-arsenault	%	dnlhlt	0	mo_mo	1	twobits	0	fvaifier	0	deathmetalled	0	Chesstrix01	0	Bitter_Cherry	0
jomaj	%	ribribrib	1	Poldi_der_Drache	0	lagar83	1	thepaull	1	NightJumpsKing	1	Zyfaro	1	zeus_conquers9	1

IAbDBuAG V1VN1IMv oFZN0Wgg cQjmgdyu U1bCJv10 2QzwYveH XAm0tqjHD ZfVs1qkr

A70 Benoni Defense: Classical Variation C01 French Defense: Exchange Variation B21 Sicilian Defense: Smith-Morra Gambit Accepted, Paulsen Formation B22 Sicilian Defense: Alapin Variation A08 Zukertort Opening: Old Indian Attack E90 King's Indian Defense: Normal Variation, Rare Defenses E32 Nimzo-Indian Defense: Classical Variation E82 King's Indian Defense: Fianchetto Variation, Kavalek Defense

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Ponziani Scheme	1%	1	6	1	0	0	0	7h 20m 44s	53.7	11.6%	3.1%	4.9%
Sleeping Warriors	6%	6	1	1	0	0	0	7h 25m 33s	40.1	8.3%	2.8%	4.3%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': '(P)W/L/D/L' (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round (ignoring tiebreaks); ranks not shown for Round 1. This plot was compiled on 15 September 2022.

## #10 9/10 Grandmasters recommend prophylaxis 4 4 #4 Nepo say Never

B6	Wed 00:00	B3	B7	Thu 01:00	B4	Thu 14:00	B2	Thu 17:30	B5	Sat 14:00	B1	B8
giziti	0	allyrbsrbngtus	0F	skrupa23	1	Val1313	1	Minet	0	rsandzimier	0	mronemore
kamekura	1	mgold	1X	Boomer34	0	alinousher	0	grenbork	1	Lou-E	1	antisana

ey1pYBj0 RWPU1A4m sPEWTKGI KJ1soeB NJxFS9pC

A01 Nimzo-Larsen Attack: Modern Variation  
D00 Queen's Pawn Game: Accelerated London System  
B12 Caro-Kann Defense: Advance Variation, Short Variation  
A15 English Opening: Anglo-Indian Defense  
D27 Queen's Gambit Accepted: Classical Defense, Main Line



NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility: games in the match are sorted from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': - (W/L/D/L) (forfeit) wins/losses/draws, Clock: total clock time used, ACPL: team average centipawn loss (adjusted for moves), Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, ignoring tiebreaks; ranks not shown for Round 1. This plot was compiled on 15 September 2022.

## #5 Pawnmowers 4 4 Reporting for Duty

## Games

B6	Wed 01:00	B3	Wed 17:00	B2	Wed 18:00	B5	Wed 19:00	B8	Sat 10:00	B7	Sun 13:30	B4	Sun 16:00	B1	Sun 17:00
KaiM_03	0	theBunglet	1	invinci7777	0	kappa78	0	RedGammon	1	Constantin	1	RodGammon	0	Der_Bo	1
TwistedFlax	1	The_Wayward_Pr...	0	Jelle1	1	ztraynor	1	prostitude	0	ruip	0	pepepibote	1	Brundd	0
<a href="#">et4Tqe2M</a>		<a href="#">ltqzYksL</a>		<a href="#">hV4EtJ7G</a>		<a href="#">b5E2VU5t</a>		<a href="#">9Mz4FYS0</a>		<a href="#">E10JABqi</a>		<a href="#">1uf7s1KH</a>		<a href="#">vikycowH</a>	
C02 French Defense: Advance Variation, Milner-Barry Gambit		A10 English Opening: Anglo-Scandinavian Defense		B31 Sicilian Defense: Nyazhivotinov-Rossolimo Attack, Fianchetta Variation		D77 Neo-Grünfeld Defense: Classical Variation, Modern Defense		C44 Scotch Game: Scotch Gambit		B13 Caro-Kann Defense: Exchange Variation, Rubinstein Variation		A45 Indian Defense		B10 Caro-Kann Defense: Two Knights Attack	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Pawnmowers	4	4	4	0	0	0	0	8h 22m 33s	55.5	8.1%	3.9%	6%
Reporting for Duty	4	4	4	0	0	0	0	7h 46m 45s	55.9	8.7%	5.1%	5.4%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': '(P)/(W/L/D)' wins/losses/draws, Clock: total clock time used, ACPL: team average centipawn loss (adjusted for moves), Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, ignoring tiebreaks; ranks not shown for Round 1. This plot was compiled on 15 September 2022.

## #6 Ein Peasant 2 #7 Prep in the streets, Rapport in the s...

## Games

B8	Wed 12:00	B2	Wed 13:00	B3	Wed 18:00	B4	Thu 08:00	B6	Thu 12:00	B1	Thu 17:30	B5	Fri 20:00	B7	Sun 13:00
mumblecoredumb...	1	sai_challenge	0	pulsar512b	0	Chesspatzerswan	½	robertjackson	0	frostypanda37	½	PharmacistGambit	0	ipr	0
r4do5	0	chessyesmen	1	wiggs1	1	GarryKarpov88	½	loungelizard	1	ani85	½	SouzaMoraes	1	LionelHuttzz	1
<b>XIJ2lp81</b>		<b>SWcXZy2m</b>		<b>WEA2s9kz</b>		<b>h9FCAk8q</b>		<b>1Dg8YQzA</b>		<b>VW6Ha7bu</b>		<b>92NTtQXF</b>		<b>Cb126RHw</b>	
C01 French Defense: Exchange Variation		D43 Semi-Slav Defense		A57 Benko Gambit Declined: Quiet Line		D35 Queen's Gambit Declined: Normal Defense		B00 Queen's Pawn Defense		C10 French Defense: Rubinstein Variation, Fort Knox Variation		A40 English Defense		D02 Queen's Pawn Game: London System	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Ein Peasant	2	1	5	2	0	0	0	5h 29m 17s	48.0	9%	2.5%	4.7%
Prep in the streets, Rapport in the sheets	6	5	1	2	0	0	0	6h 24m 37s	36.2	9%	1.4%	3.2%

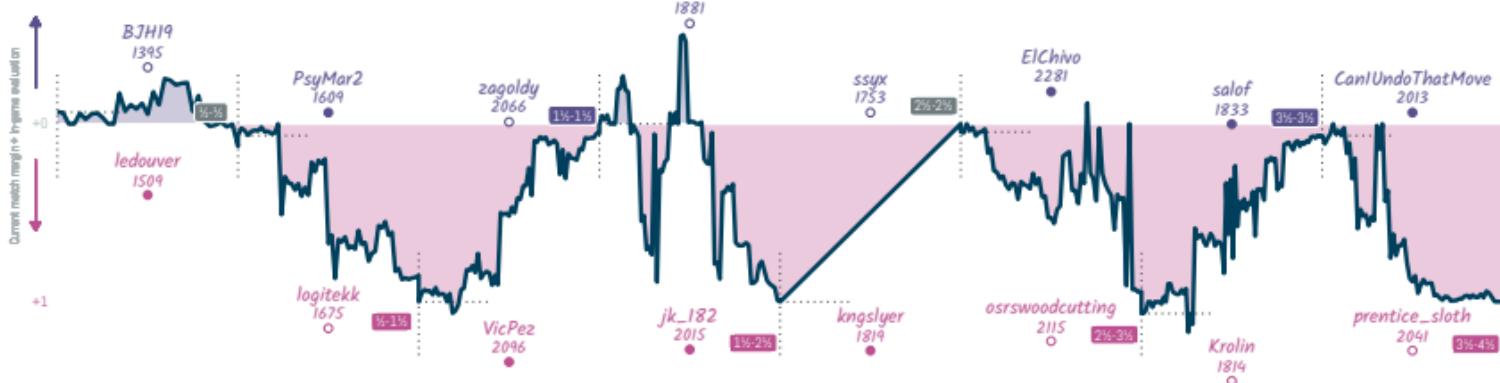
NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': - (P)W/L/D (forfeit) wins/losses/draws, Clock: total clock time used, ACPL: team average centipawn loss (adjusted for moves), Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, ignoring tiebreaks; ranks not shown for Round 1. This plot was compiled on 15 September 2022.

## #9 Special thanks to our sponsor Chess.com™ 3½ 4½ why would you ask this

## Games

B8	Tue 10:00	B7	Wed 19:30	B2	Fri 01:30	B4	Fri 12:00	B6	B1	Fri 17:00	B5	Fri 20:00	B3	Sun 14:30
BJH19	%	PsyMar2	0	zagoldy	1	dkol	0	ssyx	1X	ElChivo	0	salof	1	CanIUndoThatMove
ledouver	%	logitekk	1	VicPez	0	jk_182	1	kngslyer	0F	oerswoodcutting	1	Krolin	0	prentice_sloth
4Ms1CE39		xk7Hcc55		GJaE2dBB		GAYzG7h				C9ct7eHB		j6NJYmAH		BYT40Eqo
B84 Sicilian Defense: Najdorf Variation		C53 Italian Game: Classical Variation, Giuoco Pianissimo		DB5 Grünfeld Defense: Exchange Variation		D02 Queen's Pawn Game: Symmetrical Variation, Pseudo-Catalan				A21 English Opening: King's English Variation, Kramnik-Shirov Counterattack		B23 Sicilian Defense: Closed		B12 Caro-Kann Defense: Mariczy Variation, Mariczy Gambit

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Special thanks to our sponsor Chess.com™	3%	2	4	1	1	0	0	5h 43m 45s	61.8	10.5%	4.1%	6.8%
why would you ask this	4%	4	2	1	0	1	0	5h 17m 22s	54.5	7.8%	3.7%	5.9%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': - (P)W/L/D (forfeit) wins/losses/draws, Clock: total clock time used, ACPL: team average centipawn loss (adjusted for moves), Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, ignoring tiebreaks; ranks not shown for Round 1. This plot was compiled on 15 September 2022.

# The birds and the 1.b3es

# 5 3 Who Keres?

## Games

B8	Thu 17:00	B1	Thu 18:30	B3	Fri 17:00	B2	Sat 06:00	B5	Sun 16:00	B6	Sun 17:30	B7	Sun 19:00	B4	Sun 19:00
Apidae	1	IsoVulpes	1	Cannonbait	1	wifj	1	MrScribbles	1	alkamaass	0	danydog13	0	FunnyLikeAClown	0
mgoddo	0	root2	0	ficheal21	0	leobkh101	0	Soreby	0	freddy267t	1	ayilio	1	gmat20020	1
grUFvKNh		12TYoDR		SHbf8HNZ		8Vh4hyNw		8TZFKB6W		kXlsvwrK		s95hiKBr		ttPntz12	
D02 Queen's Pawn Game: Symmetrical Variation		C02 French Defense: Advance Variation		D02 Queen's Pawn Game: Chandler Gambit		B01 Scandinavian Defense: Main Line		B34 Sicilian Defense: Accelerated Dragon, Modern Variation		B07 Pirc Defense		D00 Queen's Pawn Game: Stonewall Attack		D07 Queen's Gambit Declined: Chigorin Defense, Main Line	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
The birds and the 1.b3es	5	5	3	0	0	0	0	7h 31m 56s	68.2	8.3%	4.7%	6.5%
Who Keres?	3	3	5	0	0	0	0	6h 7m 58s	73.2	10.1%	4%	8.3%

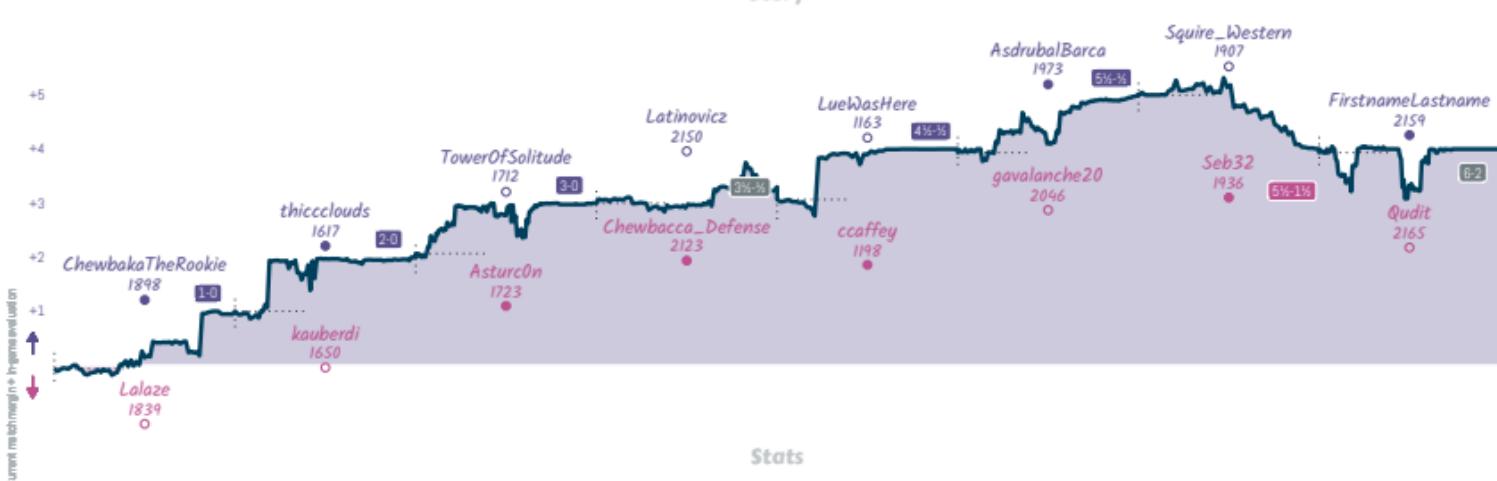
NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': '(P)W/L/D/(forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round (ignoring tiebreaks); ranks not shown for Round 1. This plot was compiled on 15 September 2022.

# À la recherche du pions perdu 6 2 Kxabreak

## Games

B5	Wed 16:00	B7	Wed 19:00	B6	Fri 18:30	B2	Sat 13:00	B8	Sat 17:00	B3	Sat 19:00	B4	Sun 00:00	B1	Sun 18:30
ChewbakaTheRookie	1	thicclouds	1	TowerOfSolitude	1	Latinovicz	½	LueWasHere	1	AsdrubalBarca	1	Squire_Western	0	FirstnameLastname	½
Lalaze	0	kauberdi	0	AsturOn	0	Chewbacco_Defense	½	ccaffey	0	avalanche20	0	Seb32	1	Qudit	½
dFuxJkmh		JRxz1jat		ejZZv0KJ		zcPFoRzs		da2jYuII		Vj2yN17		Sae2pJK		m3sc7rom	
B11 Caro-Kann Defense: Two Knights Attack, Mindanao Variation		E90 King's Indian Defense: Normal Variation, Rare Defenses		C11 French Defense: Classical Variation, Steinitz Variation		D26 Queen's Gambit Accepted: Classical Defense, Steinitz Variation, Development Variation		C45 Scotch Game: Schmidt Variation		C02 French Defense: Advance Variation, Euwe Variation		A45 Tramovsky Attack		CB7 Ruy Lopez: Open Berlin Defense, f/Helmet Variation	

## Story



NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown later). 'Stats': -(P)(W/L/D/L) (forfeit) wins/losses/draws, Clock: total clock time used, ACPL: team average centipawn loss (adjusted for moves), Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, ignoring tiebreaks; ranks not shown for Round 1. This plot was compiled on 15 September 2022.

# Every pawn is a little princess 5 3 George Orwell's 9.Qad4!!

## Games

B7	Wed 10:00	B1	Wed 21:00	B4	Wed 23:00	B3	Sat 07:30	B5	Sat 16:00	B8	B6	Sat 18:00	B2	Sun 15:15	
Samuelgjats	0	OneKindKing	0	flyhalf2k14	0	far1108	1	samhagen	1	jurica_c	1X	KirkD	1	Fierolocchio	1
kylekorea	1	Artian12	1	Wealth_and_Taste	1	Geigenzaehler	0	BMAstatine	0	hahaho123	0F	looncall	0	Hagia_Sophia	0
<b>mjwNZvc</b>		<b>VV6ZX7Yx</b>		<b>1tE07w6Z</b>		<b>Pg6HQKj</b>		<b>1xf1JIA6</b>		<b>QIsoBV4U</b>		<b>wZJs7tAB</b>			
B13 Caro-Kann Defense: Exchange Variation, Rubinstein Variation		A00 Van Beek Opening		E82 King's Indian Defense: Exchange Variation		C44 Ponziani Opening		C77 Ruy Lopez: Marphy Defense, Tarrasch Variation		C53 Italian Game: Classical Variation, Giocca Pianissimo		B01 Scandinavian Defense: Meiss-Kotrov Variation			

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Every pawn is a little princess	5	4	3	0	1	0	0	5h 39m 33s	39.1	6%	3.4%	2.6%
George Orwell's 9.Qad4!!	3	3	4	0	0	1	0	5h 1m 13s	42.2	9%	1.1%	3.4%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility: games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': '(P)W/L/D/L' (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, (ignoring tiebreaks); ranks not shown for Round 1. This plot was compiled on 15 September 2022.

# Don't Touch my Benoni! 2½ 5½ Eight Pawns in a Trenchcoat

## Games

B5	Wed 22:00	B3	Thu 19:00	B7	Fri 18:00	B2	Fri 18:00	B6	Fri 17:30	B8	Sun 15:00	B1	Sun 19:00	B4	Sun 19:00
thejace	1	sgis	0	Goudmijn	0	milanrad	1	texasadam	0	blindAdrenaline	0	eie24	%	Shiba_in_the_park	0
Barnabeeblebrox	0	Meeklydim	1	Jay0108	1	AlexGaul	0	jpokerflat	1	jsettelle	1	NoMate4u	%	VikingoPlus	1

rJw2eYEM

wRxGKrDx

WpvQWQss

tYR18Ta3

3aGP1KG5

PEH8I18

pNKzC6h4

onqJhjf9

C45 Scotch Game: Classical Variation

C02 French Defense: Advance Variation, Paulsen Attack

B12 Caro-Kann Defense: Mariczy Variation

B12 Caro-Kann Defense: Advance Variation, Tal Variation

D35 Queen's Gambit Declined: Exchange Variation, Positional Variation

D02 Queen's Pawn Game: London System

B51 Sicilian Defense: Moscow Variation

D03 Queen's Pawn Game: Tarrasch Attack

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Don't Touch my Benoni!	2%	2	5	1	0	0	0	6h 38m 24s	66.7	7.8%	3.2%	5.8%
Eight Pawns in a Trenchcoat	5%	5	2	1	0	0	0	7h 53m 25s	57.7	10.4%	2.9%	4.5%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': '(P)W/L/D/L' (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round (ignoring tiebreaks); ranks not shown for Round 1. This plot was compiled on 15 September 2022.

# Better call Tal 4½ 3½ Dr. Siggy Tarrasch and the Spiders fr...

## Games

B5	Wed 22:00	B8	Fri 02:00	B3	Fri 13:00	B1	Fri 15:00	B7	Fri 17:00	B6	Fri 17:00	B2	Sat 16:00	B4	Sun 12:15
pope123	0	Aka4053602	1	elliotp	1	accool52	0	SlowChess73	1	SrinivasBharathNK	0	ATrueRavenclaw	½	Merkava777	1
King_killer27	1	ragaltron	0	Zubeneigenubi	0	jantho	1	gatzios	0	kibenur	1	scarff	½	Sespep447	0
<b>8S7syBeC</b>		<b>1wHBHUp</b>		<b>bo5iBrt</b>		<b>n7606BrI</b>		<b>SYD150JM</b>		<b>hczyppykk</b>		<b>ApYH6SC1</b>		<b>cv8kMEuk</b>	
D01 Rapport-Jobava System		C01 French Defense: Exchange Variation		B19 Caro-Kann Defense: Classical Variation, Speaksy Variation		EB1 King's Indian Defense: Steiner Attack		B22 Sicilian Defense: Alapin Variation, Smith-Morra Declined		D00 Queen's Pawn Game: Accelerated London System		A29 English Opening: King's English Variation, Four Knights Variation, Fianchetto Line		B23 Sicilian Defense: Closed	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Better call Tal	4½	4	3	1	0	0	0	8h 47m 29s	38.8	7.2%	3.2%	3.2%
Dr. Siggy Tarrasch and the Spiders from Maroczy	3½	3	4	1	0	0	0	9h 1m 4s	40.5	7%	2.6%	3.5%

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# The Mating Habits of the Common Patz... 4 4 Where is Naka looking?

## Games

B6	Wed 08:00	B5	Wed 19:00	B3	Fri 11:30	B1	Fri 14:00	B7	Fri 19:00	B8	Sat 14:00	B4	Sun 12:00	B2	Sun 13:00
iljazbru	1	austin745	1	Timvier	0	drchessdad	0	Heathcliffs	0	Shurbz	0	Tedrhuyagonall	1	lixxx	1
LordPericulum	0	bobsouzabr	0	irongalaxy	1	ap_s0205120	1	leptoe	1	mmorrischio	1	ripkip	0	dave3	0

0kSDPAd8

aMnG29sK

WjdolAno

wKdd3vXC

4LFloADR

icJhSKTG

gVuuttNo

6AyByy0T

C11 French Defense:  
Steinitz Variation,  
Bolislavsky VariationE20 Nimzo-Indian Defense:  
Knoch VariationC88 Ruy Lopez: Closed,  
Anti-Marshall

A09 Riti Opening

D52 Queen's Gambit  
DeclinedC50 Four Knights Game:  
Italian VariationB12 Caro-Kann Defense:  
Mandycz Variation

C50 Guoco Piano

## Story



## Stats

Team	Pts	W	L	D	FW	FL	Clock	ACPL	Inaccuracies	Mistakes	Blunders
The Mating Habits of the Common Patzter - by Dr. Chessdad	4	4	4	0	0	0	7h 28m 47s	51.8	9.7%	2.2%	5.2%
Where is Naka looking?	4	4	4	0	0	0	7h 13m 31s	53.8	8.6%	2.2%	5.2%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (Unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': - (P)W/L/D (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round (ignoring tiebreaks); ranks not shown for Round 1. This plot was compiled on 15 September 2022.

# Dubov's Balenciaga Jumper 2½ 5½ The Fearless FIDEstan Fighters

## Games

B2	Thu 21:00	B8	Fri 10:00	B6	Sat 11:00	B4	Sat 19:00	B1	Sun 11:00	B3	Sun 11:00	B7	Sun 16:00	B5	
ColdTehran gabeni1773	0 1	Skipt2 ChessVonDoom	1 0	BlunderKing62 jippiedoe	0 1	ButterPecan plastic_pusher	0 1	losttheplot BuckDuck	1 0	Jamougha Smerlijn	½ ½	ehGolden keeto	0 1	lucagaglia73 brandrokid	0F 1X

fxEo63Q2

e981AYV1

h04uhIz

9o0Q03WF

xEPjPnFq

P0Ug3TMU

fshbf0hz

D37 Queen's Gambit  
Declined Three Knights  
VariationC26 Bishop's Opening:  
Vienna Hybrid, Spielmann  
AttackB21 Sicilian Defense:  
Smith-Morra Gambit

A48 London System

B01 Scandinavian Defense:  
Main Line, Mieses VariationD37 Queen's Gambit  
Declined Three Knights  
VariationB11 Caro-Kann Defense: Two  
Knights Attack, Minden  
Variation, Retreat Line

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Dubov's Balenciaga Jumper	2½	2	4	1	0	1	0	5h 54s	44.5	6.5%	3.3%	5.1%
The Fearless FIDEstan Fighters	5½	4	2	1	1	0	0	4h 30m 55s	37.5	7.4%	2.3%	2.8%

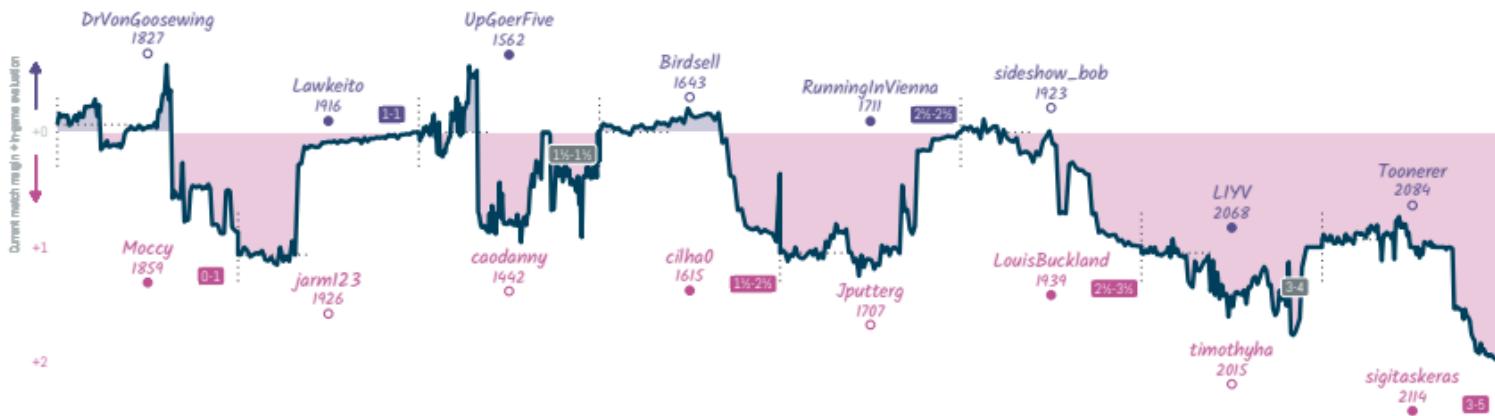
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## Caruanavirus 3 5 Thirsty Ones

## Games

B6	Wed 19:00	B4	Wed 23:45	B8	Sat 18:00	B7	Sun 11:30	B6	Sun 14:15	B3	Sun 18:00	B2	Sun 18:00	B1	Sun 18:00
DrVonGoosewing	0	Lawkeito	1	UpGoerFive	%	Birdsell	0	RunningInVienna	1	sideshow_bob	0	LIYV	%	Toonerer	0
Moccy	1	jarm123	0	caodamny	%	ciha0	1	Jputterg	0	LouisBuckland	1	timothyha	%	sigitakers	0
<b>1PN1WrJD</b>		<b>NdmurHPc</b>		<b>uySJM1a</b>		<b>yoZlEqGb</b>		<b>f1LkUXqT</b>		<b>m3fUTQKx</b>		<b>jNGqrVzr</b>		<b>92pbj2Cl</b>	
B01 Scandinavian Defense:	B44 Sicilian Defense:	000 Queen's Pawn Game:	010 Slav Defense:	030 English Opening:	054 Queen's Pawn Game:	066 Catalan Opening:	Closed	B12 Caro-Kann Defense:							
Bubinsky-Meltz Defense:	Taimanov Variation	Stonewall Attack	Exchange Variation	Symmetrical Variation	Caro System			Advance Variation, Tal Variation							

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Caruanavirus	3	2	4	2	0	0	0	7h 12s	48.9	8.3%	5.1%	3.9%
Thirsty Ones	5	4	2	2	0	0	0	7h 38m 32s	46.0	9.2%	4.2%	3.9%

# Duda Right Thing 5½ 2½ Good Old-Fashioned Nepotism

## Games

B2	Thu 16:00	B6	Thu 19:00	B7	Thu 23:45	B8	Sat 01:00	B3	Sat 13:45	B4	Sat 15:00	B1	Sun 16:00	B5	Sun 17:00
Gustavkar fookh	1 0	davegiltinan a2c4	1 0	vejen Creamsicle	1 0	PocketKnight39	½ ½	Jg777 Magol	1 0	Potnes AACtrl	0 1	KS_Legion_Legi... rufusson_dufus	0 1	wdhorton Rskyoz	1 0

QqxIEvS9

RENSGQ2R

D0u4h8nN

8pjp9nB7

09lpS3ae

ETOImFzI

FnmbiaD

KKv98U4g

C55 Italian Game: Two Knights Defense, Max Lange Attack

B46 Sicilian Defense: Taimanov Variation

B10 Caro-Kann Defense: Two Knights Attack

D02 Queen's Pawn Game: Symmetrical Variation

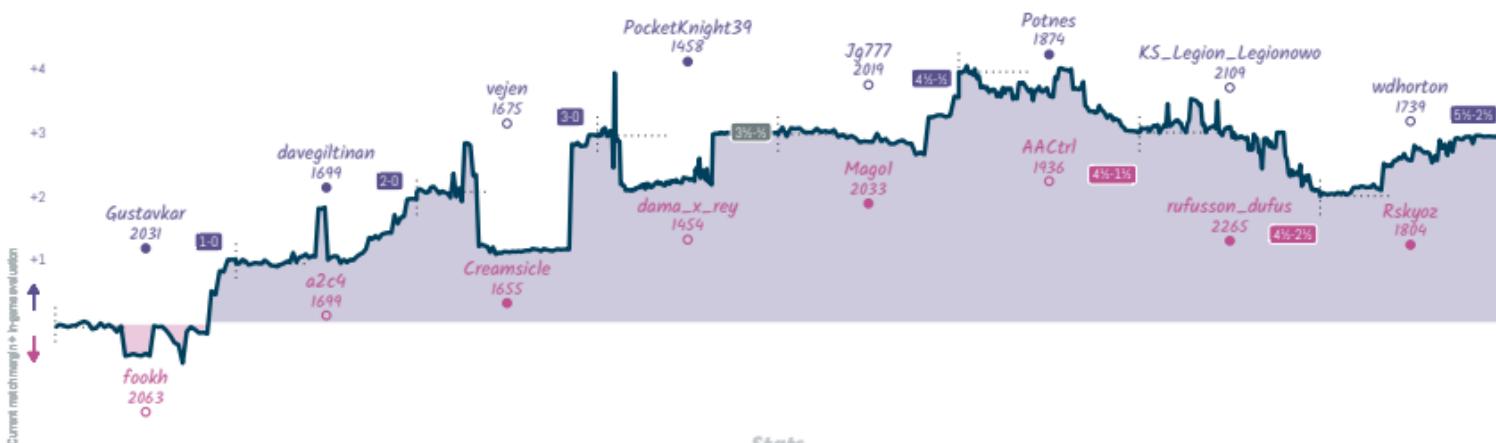
B29 Sicilian Defense: Nimzowitsch Variation, Closed Variation

A11 English Opening: Caro-Kann Defensive System

D11 Slav Defense: Modern Line

A01 Nimz-Larson Attack

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Duda Right Thing	5%	5	2	1	0	0	0	7h 1m 24s	43.1	8.2%	1.9%	4.1%
Good Old-Fashioned Nepotism	2%	2	5	1	0	0	0	7h 20m 16s	52.3	5%	3.1%	5.7%

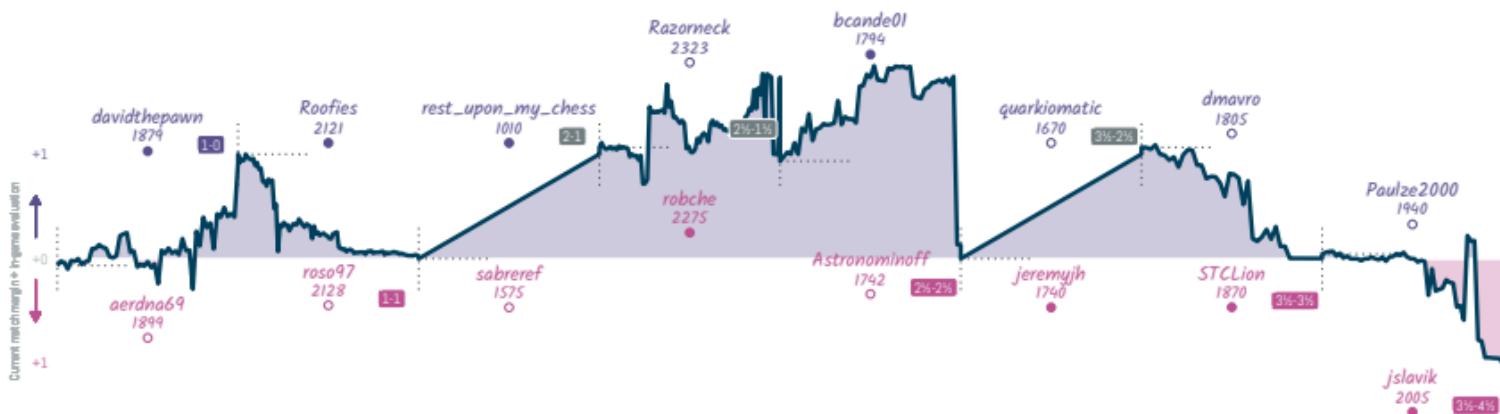
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# Rapporting for Duda 3½ 4½ The Rapport of my Death was an Exagge...

## Games

B4	Wed 19:00	B2	Thu 14:00	B8	B1	Thu 19:00	B6	Thu 20:00	B7	B5	Sun 17:00	B3	Sun 17:00
davidthepawn	1	Roofties	0	rest_upon_my_c...	1X	Razorneck	%	bcande01	0	dmavro	0	Paulze2000	0
aerDNA69	0	ros097	1	sabref	0F	robche	%	Astronominoff	1	STCLion	1	jslavik	1
<b>Nm12lzhc</b>		<b>m4Chsjwf</b>				<b>QEK44W4Z</b>		<b>n10d9nVj</b>		<b>Z0boVMTc</b>		<b>hWb0U8Z0</b>	
C4B Four Knights Game: Spanish Variation		D30 Queen's Gambit Declined		B11 Caro-Kann Defense: Two Knights Attack, Minden Variation, Exchange Line		C21 Danish Gambit Declined: Sorensen Defense		B23 Sicilian Defense: Closed		A36 English Opening: Symmetrical Variation, Botvinnik System			

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Rapporting for Duda	3%	1	4	1	2	0	0	4h 56m 4s	58.1	10.6%	5.8%	3.7%
The Rapport of my Death was an Exaggeration	4%	4	1	1	0	2	0	4h 50m 29s	45.6	7.9%	4.8%	3.7%

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# My System Failure 4 4 Team that needs no introduction!

## Games

B7	B8	B1	Sat 14:00	B5	Sun 01:00	B3	B2	Sun 12:15	B4	Sun 13:30	B6	Sun 19:00
ruhib charlie1000r	0F atlantaking 1X zher0	0F nlance 1X nerja25390		5% Jamesl % Rolihlahla	1% nlance 0% adandel		0F magzh 1X bufferunderrun	5% esersens HeartOfStone	1% chetmanley 0% Gokuba			
			eRU1qp1B	skRwRh4d			XbdFqGrP	WOhCIEAK				
			B51 Sicilian Defense: Moscow Variation	C42 Russian Game: Kaufmann Attack			B00 NimzoWitsch Defense: Kennedy Variation, de Smet Gambit	B60 Queen's Gambit: Declined, Orthodox Defense, Botvinnik Variation				
												A04 Zukertort Opening: Dutch Variation

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
My System Failure	4	3	0	2	0	3	0	4h 25m 42s	34.1	9.9%	4.2%	2.7%
Team that needs no introduction!	4	0	3	2	3	0	0	4h 50m 30s	45.1	9.1%	2.7%	4.6%

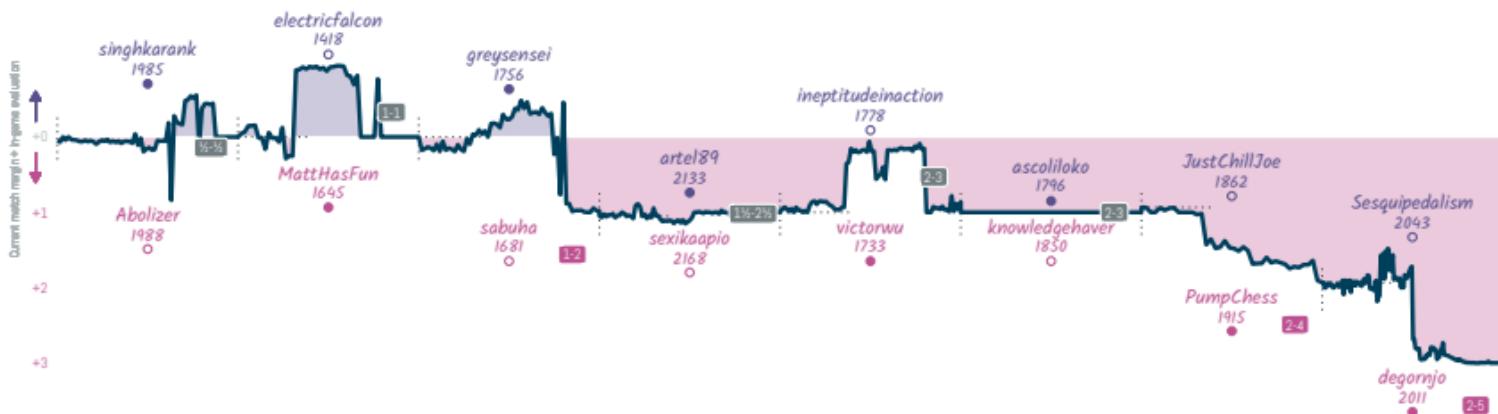
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# Nepopottamus 2 5 The Fellowship of the Ding

## Games

B3	Wed 01:00	B8	Thu 18:00	B7	Fri 14:00	B1	Sat 16:00	B6	Sun 03:00	B5	B4	Sun 18:45	B2	Sun 20:00	
singhkarank	%	electricfalcon	%	greysensei	0	artel89	%	ineptitudeinac...	%	ascoliloko	0F	JustChillJoe	0	Sesquipedalism	
Abolizer	%	MattHasFun	%	sabuha	1	sexikaapi	%	victorwu	%	knowledgehaver	0F	PumpChess	1	degornjo	1
<a href="#">rX13BoGy</a>		<a href="#">CakYAMch</a>		<a href="#">119kGwB6</a>		<a href="#">tuPYBhcQ</a>		<a href="#">QwvzRE8v</a>		<a href="#">qPC2jDVN</a>		<a href="#">Frm7aKKD</a>			
ED6 Catalan Opening: Closed		A62 Indian Defense: Budapest Defense		A67 Benoni Defense: Taimanov Variation		A07 King's Indian Attack		E43 Nimzo-Indian Defense: St. Petersburg Variation				B55 Sicilian Defense: Prins Variation, Venice Attack		B90 Sicilian Defense: Najdorf Variation	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Nepopottamus	2	0	3	4	0	0	6h 53m 24s	52.5	9%	1.9%	5.6%
The Fellowship of the Ding	5	3	0	4	0	0	5h 46m 6s	41.9	9%	1.9%	3.4%

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# Apawncalypse 4½ 3½ Karpov and his ghosts

## Games

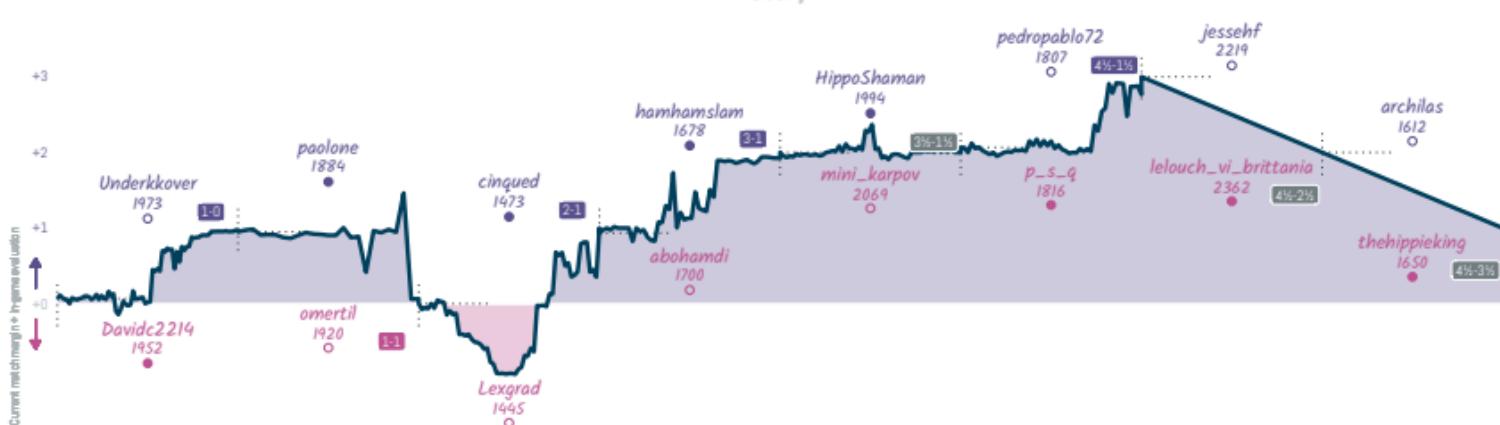
B3	Wed 17:00	B4	Fri 13:00	B8	Sat 15:00	B6	Sat 18:30	B2	Sun 12:45	B5	Sun 13:30	B1	B7	
Underkover	1	paolone	0	cinqued	1	hamhamslam	1	HippoShaman	½	pedropablo72	1	jessehf	0F	archilas
Davidc2214	0	omertil	1	Lexgrad	0	abohamdi	0	mini_karpov	½	p_s_q	0	lelouch_vi_britannia	1X	thehippieking

**2a1M1Ctz****RaWk4TIR****Lg3r45XB****52bb80kw****PYKE17VW****JdDF6L9g**B12 Caro-Kann Defense:  
Advance Variation,  
Bonvinnik-Carls DefenseE80 King's Indian Defense:  
Fianchetto Variation,  
Yugoslav SystemD20 Queen's Gambit  
Accepted: Central Variation,  
Greco VariationC00 French Defense:  
Queen's Knight

E01 Catalan Opening: Closed

B28 Sicilian Defense: O'Kelly  
Variation, Normal System

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Apawncalypse	4%	4	1	1	0	2	0	3h 30m 49s	45.0	8.1%	2.5%	3.8%
Karpov and his ghosts	3%	1	4	1	2	0	0	3h 54m 29s	59.7	7.5%	5%	8.1%

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