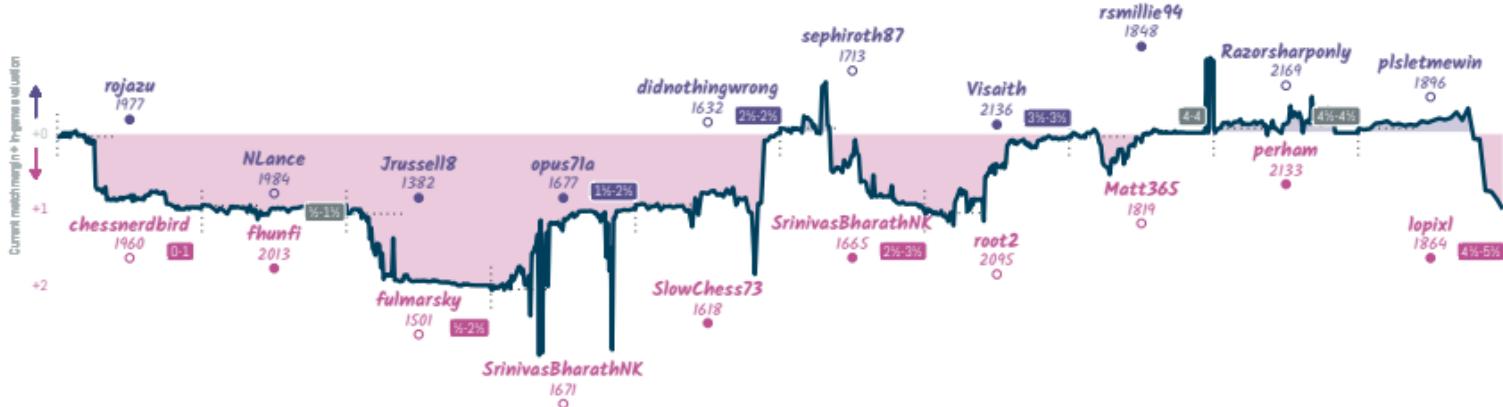


# Bongcloud 9 4½ 5½ #1 Looking for Mates

## Games

B4	Tue 20:00	B3	Wed 14:00	B10	Thu 23:30	B8	Fri 14:00	B9	Sat 09:00	B7	Sat 15:00	B2	Sat 19:00	B6	Sun 11:00	B1	Sun 14:00	B5	Sun 20:00
rojazu	0	NLance	%	Jnussell8	0	opus71a	1	didnothingwrong	1	sephiroth87	0	Visaith	1	rsmillie94	%	Razorsharponly	%	plsletmewin	0
chessnerdbird	1	fhunfi	%	fulmarsky	1	SrinivasBharathNK	0	SlowChess73	0	SrinivasBharathNK	1	root2	0	Matt365	%	perham	%	lopxil	1
c2LYkX2X		SG0wzy3u		KW40aIDM		jvXBR3Bj		rrMhmT60		zF1d39pG		WGENPZSW		stZQWXEv		NZQjZhZn		7kt9FTeX	
C02 French Defense: Advance Variation, Milner-Barry Gambit		C07 French Defense: Tarrasch Variation, Open System		D05 Rubinstein Opening		B02 Alkhnine Defense: Scandinavian Variation		D30 Queen's Gambit Declined		E06 Catalan Opening: Closed		B90 Sicilian Defense: Najdorf Variation		B87 Sicilian Defense: Sazanov Attack, Flank Variation		E91 King's Indian Defense: Orthodox Variation		A96 Dutch Defense: Classical Variation	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Bongcloud 9	4%	3	4	3	0	0	0	6h 39m 48s	49.0	5.3%	3.5%	4.3%
Looking for Mates	5%	4	3	3	0	0	0	8h 12m 9s	50.1	6.3%	1.8%	4%

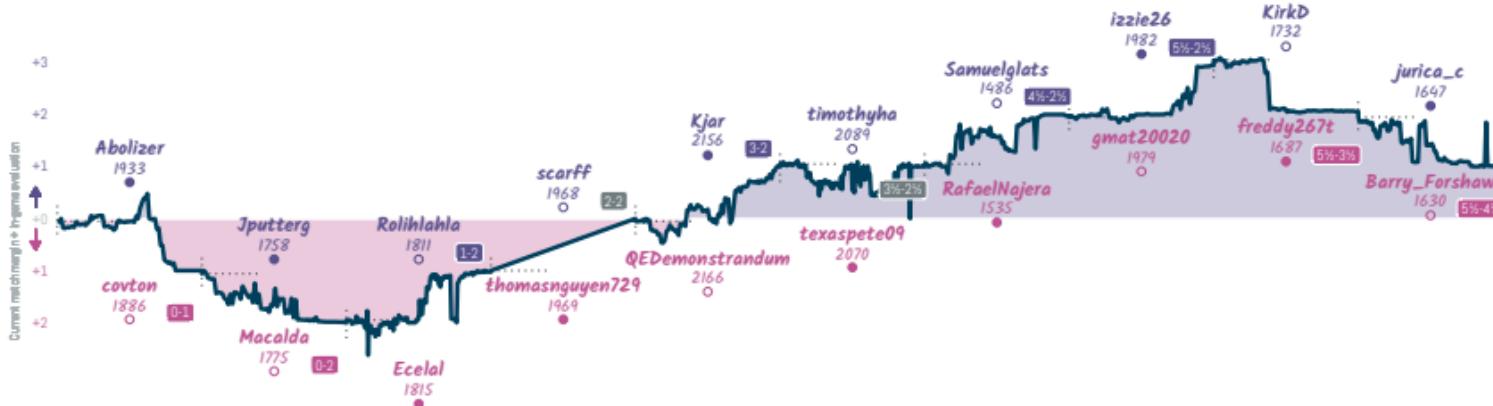
NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': - (P)W/L/D (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round; pairings (including tiebreaks); ranks not shown for Round 1. This plot was compiled on 15 February 2022.

## #2 Adult Decliners 5½ 4½ Forking Legends

## Games

B6	Sat 07:15	B7	Sat 13:00	B6	Sat 14:00	B4	B1	Sat 21:00	B2	Sat 21:00	B10	Sun 11:00	B3	Sun 18:00	B8	Sun 19:30	B9	Sun 20:00	
Abolizer	0	Jputterg	0	Rolihlahla	1	scarff	1X	Kjar	1	timothyha	½	Samuelglats	1	izzie26	1	KirkD	0	jurica_c	0
covton	1	Macalda	1	Ecelal	0	thomasnguyen729	0F	QEDemonstrandum	0	texaspete09	½	RafaelNajera	0	gmat20020	0	freddy267t	1	Barry_Forshaw	1
IVhvzfmt		X5JBmZtN		uHxFx8cNL		ATrLWGBT		7ouCdeYe		8ZqQgUXy		kuwSp388		dT5ruN3K		GY56s0aq			
C00 French Defense: Knight Variation		A57 Banks Gambit		C01 French Defense: Exchange Variation, Monte Carlo Variation		C03 French Defense: Tarrasch Variation, Morzevich Variation		C53 Italian Game: Classical Variation, Duoco Pianissima		B95 Sicilian Defense: Najdorf Variation		C45 Scotch Game: Schmidt Variation		C51 Italian Game: Evans Gambit, Anderssen Variation, Cordel Line		B06 Modern Defense: Two Knights Variation			

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Adult Decliners	5½	4	4	1	1	0	0	8h 24m 8s	48.1	7.4%	3%	5.3%
Forking Legends	4½	4	4	1	0	1	0	8h 20m 36s	47.6	7.4%	5.1%	4.6%

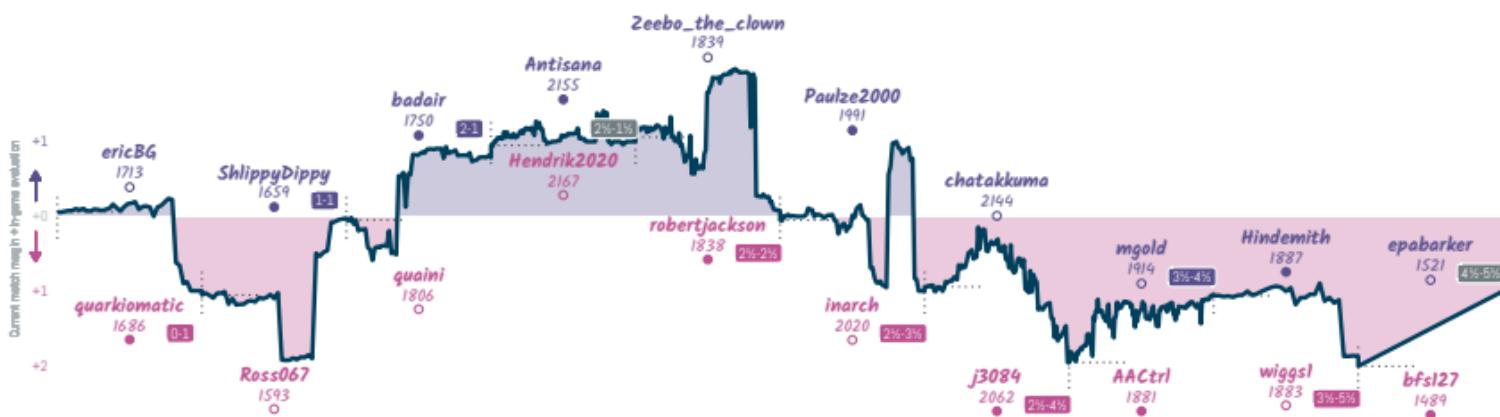
NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': '(W/L/D/L)' (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, ignoring tiebreaks; ranks not shown for Round 1. This plot was compiled on 15 February 2022.

## #5 Nimzo 2000 4½ 5½ The Judge Mentalists

## Games

B8	Tue 16:30	B9	Tue 20:45	B7	Tue 23:00	B1	Wed 18:00	B6	Fri 15:00	B3	Sat 02:00	B2	Sat 09:30	B4	Sat 15:00	B6	Sun 13:30	B10	
ericBG	0	ShlippyDippy	1	badair	1	Antisana	%	Zeebo_the_clown	0	Paulze2000	0	chatakkuma	0	mgold	1	Hindemith	0	epabarker	1X
quarkiomatic	1	Ross067	0	quaini	0	Hendrik2020	%	robertjackson	1	inarch	1	j3084	1	AACtrl	0	wiggsl	1	bfs127	0F
GjRuJF4y		U5yebfxC		2Nb1NIC2		28GVXYVv		MNVDKseP		6U052zrr		KoHnzr0a		ZjGh5E21		Kg2qW3H0			
D34 Tarrasch Defense: Classical Variation, R&Bti Variation		C45 Scotch Game		A18 English Opening: Anglo Indian Defense, Queen's Knight Variation		B21 Sicilian Defense: Smith-Morra Gambit Accepted, Classical Formation		A40 English Defense		C00 French Defense: King's Indian Attack		D37 Queen's Gambit Declined: Harwitz Attack, Fianchetto Defense		B00 Owen Defense		D31 Queen's Gambit Declined: Charousek Variation			

## Story



## Stats

Team	Pts	W	L	D	FW	FL	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Nimzo 2000	4%	3	5	1	1	0	8h 23m 10s	57.1	9.2%	3.6%	4.8%
The Judge Mentalists	5%	5	3	1	0	1	8h 25m 2s	50.1	7.7%	3.9%	3.6%

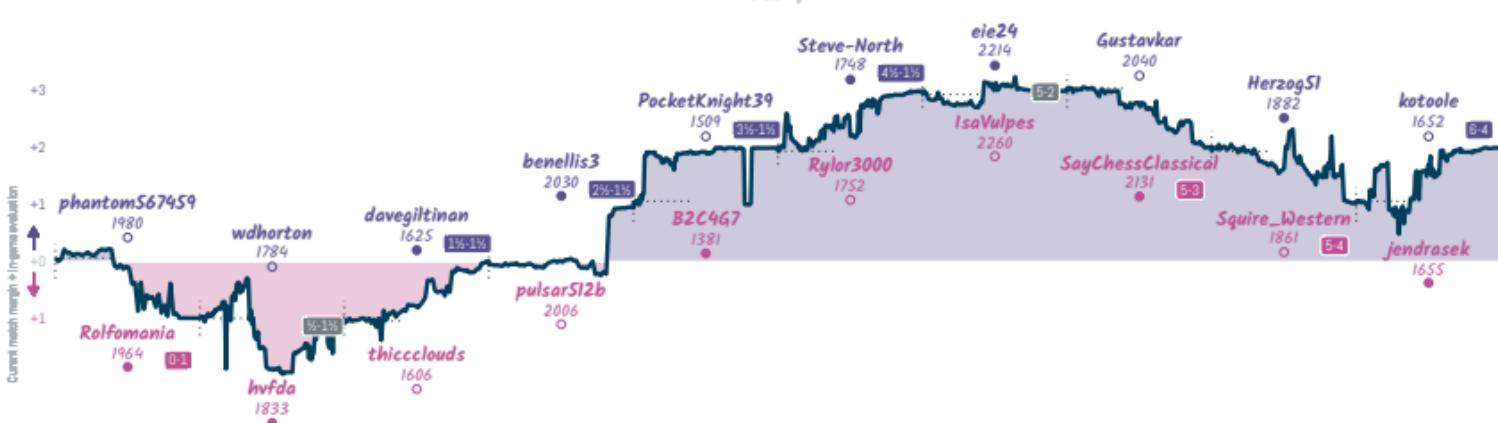
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## #3 Svidler on the Roof 6 4 Ten Terrible Timemanagers

## Games

B4	Tue 20:30	B6	Thu 14:00	B9	Thu 16:00	B3	Thu 19:30	B10	Thu 19:00	B7	Thu 19:00	B1	Sat 12:00	B2	Sat 19:00	B6	Sun 19:00	B8	Sun 19:15
phantom567459	0	wdhorton	%	davegiltinan	1	benellis3	1	PocketKnight39	1	Steve-North	1	eie24	%	Gustavkar	0	Herzog51	0	kotoole	1
Rolfomania	1	hvfda	%	thicclouds	0	pulsar512b	0	B2C4G7	0	Rylor3000	0	IsaVulpes	%	SayChessClassical	1	Squire_Western	1	jendrasek	0
<a href="#">kxE317Xp</a>		<a href="#">dDPyuoxY</a>		<a href="#">Sy53m7At</a>		<a href="#">dQY2a5FW</a>		<a href="#">ZR80jk4E</a>		<a href="#">DICX9jKY</a>		<a href="#">T2Sbyax0</a>		<a href="#">Y80j1k8W</a>		<a href="#">cEtXTMvv</a>		<a href="#">WJP7V8XQ</a>	
A52 Indian Defense: Budapest Defense, Rubinstein Variation		A01 Nimzow-Larsen Attack: Indian Variation		B22 Sicilian Defense: Alapin Variation; Benoni Defense		035 Queen's Gambit Declined: Exchange Variation, Positional Variation		024 Queen's Gambit Accepted: Showalter Variation		001 Rapport-Johava System		A57 Banks Gambit Accepted: Modern Variation		C00 French Defense: Schlechter Variation		A45 Toppowsky Attack: Classical Defense, Big Center Variation		D15 Slav Defense: Alekhine Variation	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Svidler on the Roof	6	5	3	2	0	0	0	10h 31m 14s	44.7	6.4%	3.4%	4.9%
Ten Terrible Timemanagers	4	3	5	2	0	0	0	10h 48m 10s	48.7	7.5%	3.2%	5.6%

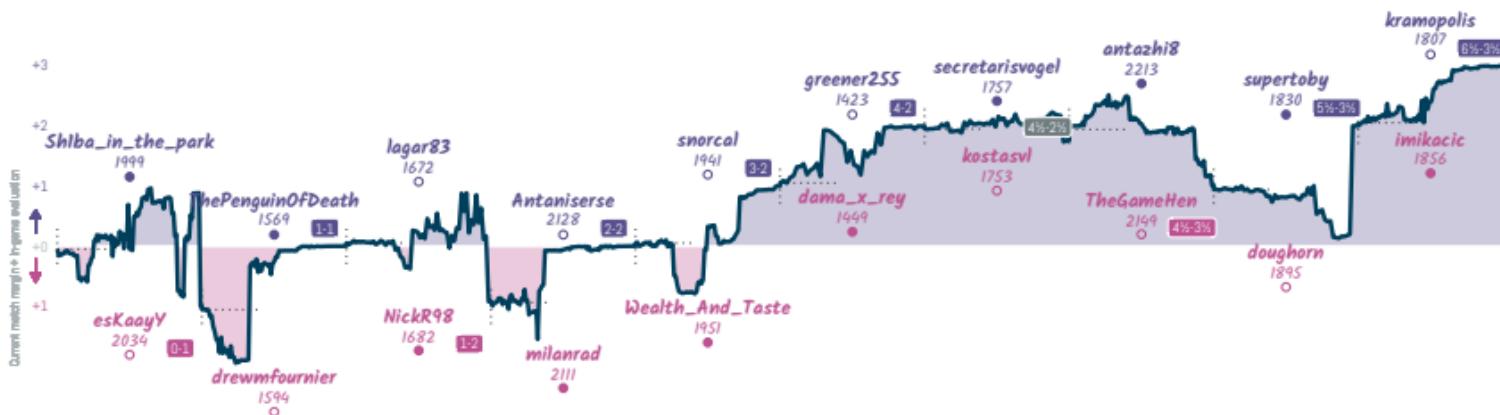
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# Damaged pawn structure Inc. 6½ 3½ #7 Pick smth better this time pls

## Games

B3	Tue 15:00	B9	Tue 22:00	B8	Wed 07:30	B2	Thu 19:00	B4	Fri 00:15	B10	Fri 12:00	B7	Fri 14:15	B1	Fri 18:00	B6	Fri 23:00	B6	Sat 14:30
Shiba_in_the_park	0	ThePenguinOfDeath	1	lagar83	0	Antaniserve	1	snorcal	1	greener255	1	secretarisvogel	½	antazhi8	0	supertoby	1	kramopolis	1
esKaayY	1	drewmfournier	0	NickR98	1	milanrad	0	Wealth_And_Taste	0	dama_x_rey	0	kostasvl	½	TheGameHen	1	doughorn	0	imikacic	0
4HH6UZ66		BYA23jLB		kaYTGqt5		BnNqRHJ7		tqqAzW21		SfheSa4w		NDVfuM55		RLQk92d1		WsGUcegZ		IjDpfUPh	
B01 Scandinavian Defense: Modern Variation		D20 Queen's Gambit Accepted: Old Variation		C78 Ruy Lopez: Morphy Defense		E73 King's Indian Defense: Semi-Averbakh System		B96 Sicilian Defense: Najdorf Variation		B00 Nimzowitsch Defense: Williams Variation		C01 French Defense: Exchange Variation, Monte Carlo Variation		A45 Indian Defense		D43 Semi-Slav Defense		C62 Ruy Lopez: Steinitz Defense	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Damaged pawn structure Inc.	6%	6	3	1	0	0	0	9h 13m 33s	49.4	10.1%	3.9%	4.9%
Pick smth better this time pls	3%	3	6	1	0	0	0	6h 54m 15s	55.9	8.8%	3.6%	6%

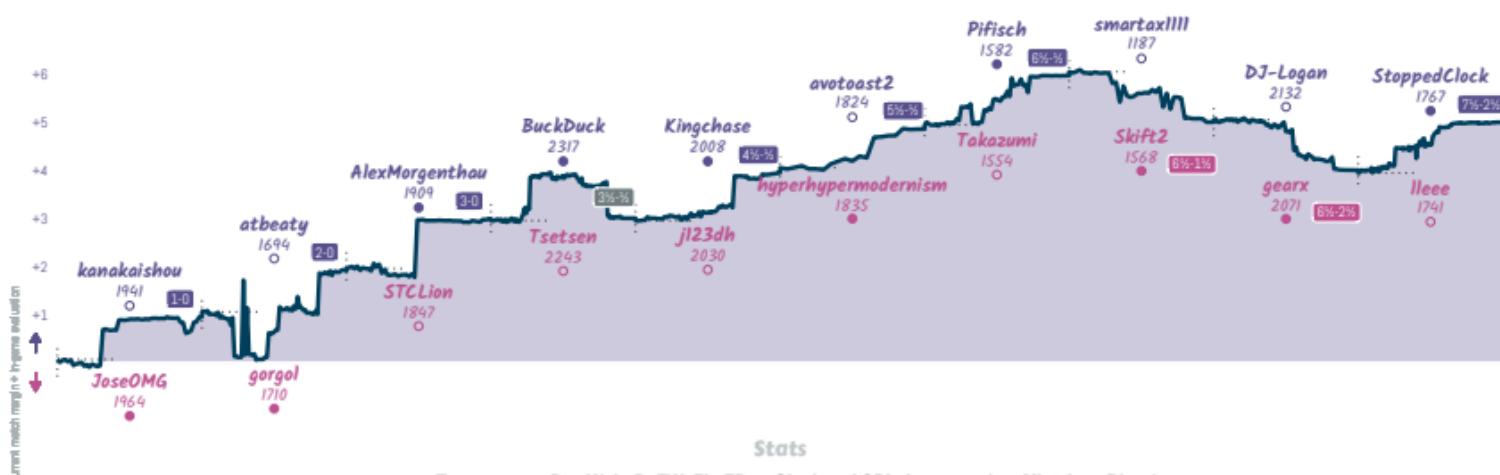
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# Aagaard's Army **7½** **2½** #6 Pawns Across The World

## Games

B4	Tue 23:00	B8	Wed 17:00	B5	Wed 18:00	B1	Wed 17:00	B3	Thu 18:00	B6	Fri 01:00	B9	Sat 15:00	B10	Sat 17:00	B2	Sat 19:00	B7	Sun 18:00
kanakaishou	1	atbeaty	1	AlexMorgenthau	1	BuckDuck	½	Kingchase	1	avotoast2	1	Pifisch	1	smartax1111	0	DJ-Logan	0	StoppedClock	1
JoseOMG	0	gorgol	0	STCLion	0	Tsetsen	½	j123dh	0	hyperhypermodern...	0	Takazumi	0	Skift2	1	gearx	1	lilee	0
<b>zYpIremm</b>		<b>Kp0v2nQI</b>		<b>JuONAvVd</b>		<b>avp1F5HN</b>		<b>89y80U61</b>		<b>SMAe3TU1</b>		<b>roT7ELq1</b>		<b>gynyzazLw</b>		<b>vkZs112T</b>		<b>GHn6J1cj</b>	
E24 Nimzo-Indian Defense: Sämisch Variation, Accelerated		B23 Sicilian Defense: Closed, Traditional		A04 Zukertort Opening: Sicilian Invitation		C01 French Defense: Exchange Variation		C03 French Defense: Exchange Variation, Monte Carlo Variation		C45 Scotch Game		D85 Grünfeld Defense: Exchange Variation, Modern Exchange Variation		C45 Scotch Game: Schmidt Variation		B90 Sicilian Defense: Najdorf Variation, English Attack		D00 Queen's Pawn Game: Mason Variation	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Aagaard's Army	7½	7	2	1	0	0	0	7h 1m 51s	34.4	4.6%	1.6%	3%
Pawns Across The World	2½	2	7	1	0	0	0	6h 11m 47s	44.7	3.2%	2.2%	3.8%

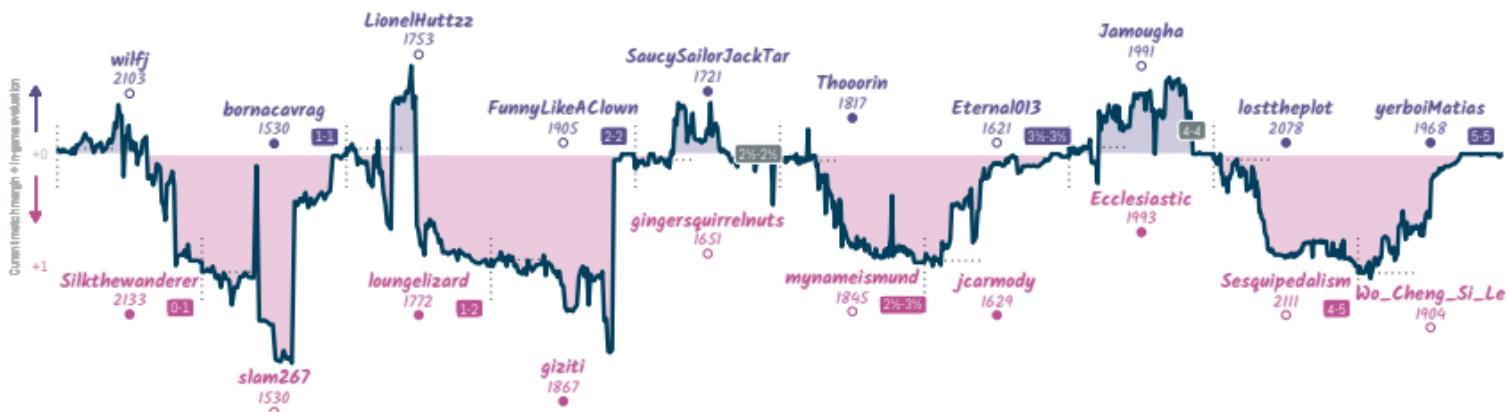
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# Good Bishop Hunting 5 5 #4 Lichess bans keyboa

## Games

B1	Thu 21:00	B10	Fri 22:00	B7	Sat 14:00	B5	Sat 16:00	B8	Sat 17:00	B6	Sat 21:00	B9	Sat 22:00	B3	Sun 18:00	B2	Sun 19:00	B4	Sun 21:00
wifj	0	bornacavrag	1	LionelHuttzz	0	FunnyLikeAClown	1	SaucySailorJac...	%	Thooorin	0	Eternal013	1	Jamougha	%	losttheplot	0	yerboiMatias	1
Silkthewanderer	1	slam267	0	loungelizard	1	giziti	0	gingersquirrel...	%	mynameismund	1	jcarmody	0	Ecclesiastic	%	Sesquipedalism	1	Wo_Cheng_Si_Le	0
UVKwTb3		xmZyu6cG		We2UPjAL		LVZYaB20		nMReGxam		ln3Zkkk7		BMcY21dk		yV8k07JK		RP7dI9mR		FyQvSMF4	
A37 English Opening: Symmetrical Variation, Butvinnik System Reversed		D02 Queen's Pawn Game: London System		C52 Italian Game: Evans Gambit, Slow Variation		E81 King's Indian Defense		B12 Caro-Kann Defense: Advance Variation, Short Variation		D14 Slav Defense: Exchange Variation, Symmetrical Line		B12 Caro-Kann Defense: Advance Variation, Butvinnik-Carls Defense		D41 Queen's Gambit Declined: Semi-Tarrasch Defense		C55 Italian Game: Two Knights Defense		D90 Grünfeld Defense: Three Knights Variation	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Good Bishop Hunting	5	4	4	2	0	0	0	10h 36m 54s	45.3	9.2%	3.4%	3.6%
Lichess bans keyboa	5	4	4	2	0	0	0	11h 3m 41s	44.5	7.9%	3%	3.2%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': '(P)/(W/L/D)' wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams of the round (ignoring tiebreaks); ranks not shown for Round 1. This plot was compiled on 15 February 2022.

## #9 Mates Are Better Than Friends 5½ 4½ Teclaf's Chairleaders

## Games

B1	Wed 12:00	B10	Wed 22:00	B3	Thu 00:00	B7	Fri 13:00	B5	Fri 15:00	B9	Sat 12:30	B8	Sat 14:00	B4	Sun 08:00	B2	Sun 20:00	B6	Sun 20:00
Mehzinho	1	toluikahn	0	rossd	0	ishallwoooopyoass	1	Moccy	1	TheScreamingSky0	0	King_killer27	1	Ehmeed	1	HumanStragedy	0	amanlikekennyken	1
Loiser9	0	Marc999	1	Superfighter	1	Sg1c	0	wizzywop	0	WolfInCheapClo...	1	BarbarAusBielef...	0	Potnes	0	01189998819991...	1	Haspelknecht	0

MCQmJBKs	FkRWnFLU	BA7YkSAB	d1Mt96gE	P2tysE9j	pk43LLS1	3xwrvsC7	xA93BHRE	WCEBURjZ	7EDmlGxb
C47 Four Knights Game: Scotch Variation Accepted	D11 Slav Defense: Modern Line	A29 English Opening: King's English Variation, Four Knights Variation, Frenchetto Line	C10 French Defense: Rubinstein Variation, Kasparov Attack	A21 English Opening: King's English Variation, Reversed Sicilian	C42 Russian Game: Three Knights Game	C70 Ruy Lopez: Morphy Defense, Braz Variation	B13 Caro-Kann Defense: Exchange Variation	A57 Benko Gambit: Nescafe Frappe Attack	ABD Dutch Defense: Raphael Variation

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Mates Are Better Than Friends	5%	5	4	1	0	0	0	8h 39m 21s	54.3	10%	2.9%	5.8%
Teclaf's Chairleaders	4%	4	5	1	0	0	0	9h 52m 10s	57.0	8%	4.4%	7.5%

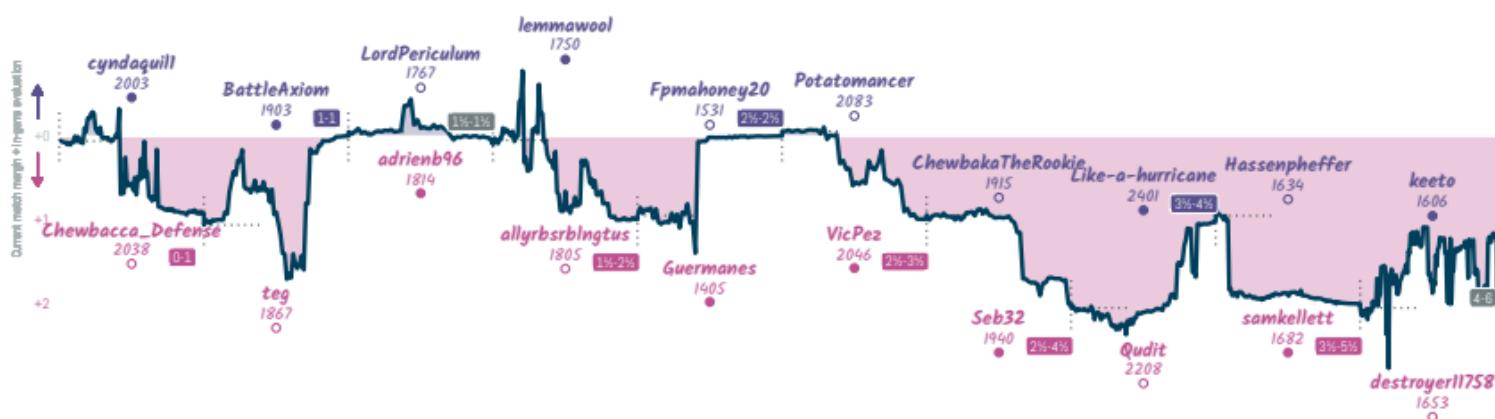
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# Nepo's Bishop: No Way Home 4 6 You Brought a Bishop to a Knight Fight

## Games

B3	Tue 01:00	B5	Wed 02:00	B6	Thu 21:30	B7	Sat 14:00	B10	Sat 16:00	B2	Sat 17:00	B4	Sat 18:00	B1	Sat 19:45	B8	Sun 15:00	B9	Sun 18:00
cyndaquil	0	BattleAxiom	1	LordPericulum	5	lemmawool	0	Fpmahoney20	1	Potatomancer	0	ChewbakaTheRookie	0	Like-a-hurricane	1	Hassenpfeffer	0	keeto	5
Chewbacca_Defense	teg			adrienb96	5	allyrbsrblngtus	1	Guermans	0	VicPez	1	Seb32	1	Qudit	0	samkellett	1	destroyer11758	5
<a href="#">0zvv82vx</a>		<a href="#">Tsg1yxTP</a>		<a href="#">w101VK4V</a>		<a href="#">pMW6VfffV</a>		<a href="#">pIWHdauZ</a>		<a href="#">1rTVzx1C</a>		<a href="#">xxt2VY8t</a>		<a href="#">xnuloQF9</a>		<a href="#">8K8Q1jVu</a>		<a href="#">3pUKkLpr</a>	
D32 Tarrasch Defense: Two Knights Variation		AB8 Tome Attack		C53 Italian Game: Classical Variation, Giuoco Pianissimo		C52 Italian Game: Evans Gambit, Pierce Defense		B08 Pirc Defense: Classical Variation		D27 Queen's Gambit Accepted: Classical Defense, Main Line		D89 Grünfeld Defense: Exchange Variation, Sokolsky Variation		C98 Ruy Lopez: Closed, Chigorin Defense		B10 Caro-Kann Defense		D02 Queen's Pawn Game: Chigorin Variation	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Nepo's Bishop: No Way Home	4	3	5	2	0	0	0	8h 1m 56s	54.1	9.3%	2.3%	7.3%
You Brought a Bishop to a Knight Fight	6	5	3	2	0	0	0	8h 33m 2s	48.8	7.1%	3.5%	5.8%

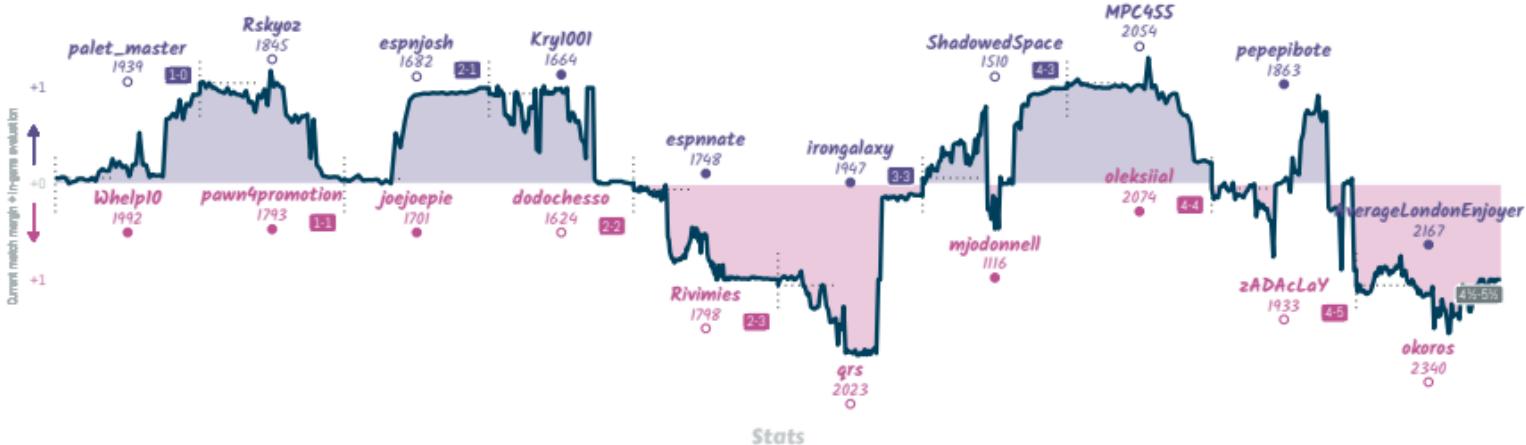
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## d4 d5 Bf4 +- The rest is a matter of ... 4½ 5½ #10 Puzzled Rushers

## Games

B4	Wed 19:00	B6	Wed 22:15	B8	Thu 17:00	B9	Thu 17:30	B7	Thu 18:00	B3	Fri 04:45	B10	Fri 15:45	B2	Sat 14:00	B6	Sat 18:30	B1	Sat 20:00
palet_master	1	Rskyoz	0	espnjosh	1	Kry1001	0	espnname	0	irongalaxy	1	ShadowedSpace	1	MPC455	0	pepepibote	0	AverageLondonE...	%
Whelp10	0	pawn4promotion	1	joejoepie	0	dodochesso	1	Rivimies	1	grs	0	mjodonnell	0	oleksial	1	zADAcLay	1	okoros	%
SFhvfv0cL		1rmBNYFH		JnvF6zW5		dK1P4dtz		UVBw7tff		skf2Eb4n		vdFCEJUM		AjxrHEw2		FBTT0f1c		uWIYIehb	
E01 Catalan Opening: Closed		B22 Sicilian Defense: Alapin Variation		C53 Italian Game: Classical Variation, Center Attack		D39 Queen's Gambit Declined: Ragozin Defense, Vienna Variation		D35 Queen's Gambit Declined: Exchange Variation, Positional Variation		D01 Ruy Lopez: Jobava System		D05 Queen's Gambit Declined: Marshall Defense		C50 Italian Game: Guoco Pianissimo, Normal		B01 Scandinavian Defense: Modern Variation		A54 Old Indian Defense: Two Knights Variation	

## Story



## Team

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
d4 d5 Bf4 +- The rest is a matter of technique	4%	4	5	1	0	0	0	9h 12m 24s	42.2	8.6%	2.2%	5.2%
Puzzled Rushers	5%	5	4	1	0	0	0	9h 4m 46s	40.6	6.9%	1.9%	5.2%

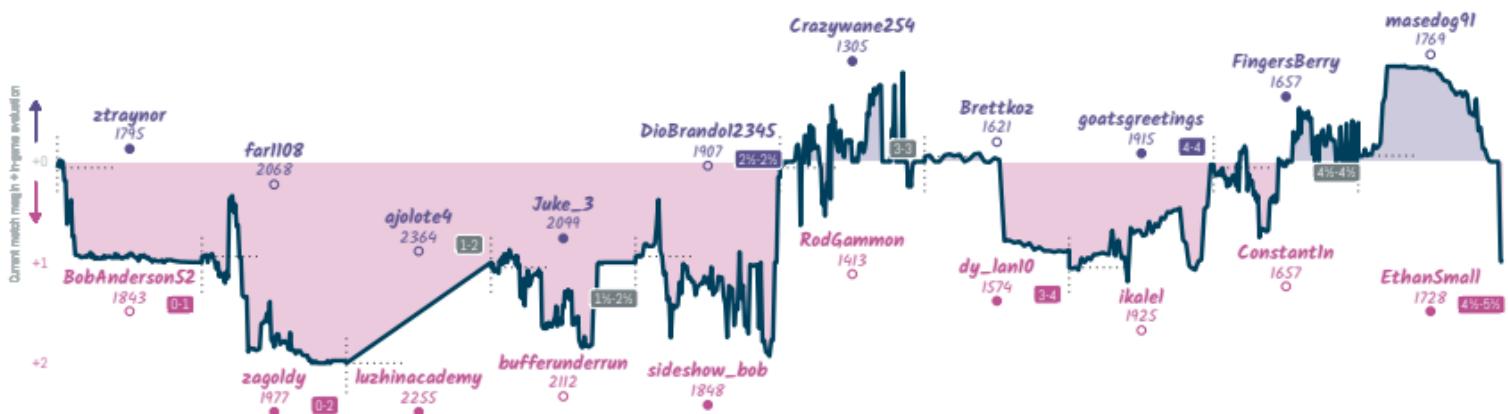
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## #8 110. e4 4½ 5½ Magic rainbows and the Rambo cat ridi...

## Games

B6	Tue 16:00	B3	Tue 18:30	B1	B2	Thu 21:00	B5	Sat 09:00	B10	Sat 14:00	B9	Sat 21:00	B4	Sun 16:00	B8	Sun 16:00	B7	Sun 18:00	
ztraynor	0	far1108	0	ajolote4	1X	Juke_3	%	DioBrandol12345	1	Crazywane254	%	Brettkoz	0	goatsgreetings	1	FingersBerry	%	masedog91	0
BobAnderson52	1	zagoldy	1	luzhinacademy	0F	bufferunderrun	%	sideshow_bob	0	RedGammon	%	dy_lan10	1	ikalel	0	Constantln	%	EthanSmall	1
<b>OqrJgSPK</b>		<b>CH0RYyZZ</b>			<b>12LIRxjs</b>		<b>3rtMEF6j</b>		<b>4mlaFCcN</b>		<b>St5vth8R</b>		<b>cDpJXJDU</b>		<b>xVzY3reE</b>		<b>4diEpaag</b>		
A45 Indian Defense		D31 Semi-Slav Defense: Noteboom Variation			A04 Zukertort Opening: Sicilian Invitation		D11 Slav Defense: Modern Line		D00 Queen's Pawn Game: Steinitz Counterambit		B33 Sicilian Defense: Lasker-Pelikan Variation		B23 Sicilian Defense: Grand Prix Attack		A40 Modern Defense		D02 Queen's Pawn Game: Chigorin Variation		

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
110. e4	4½	2	4	3	1	0	0	8h 33m 4s	55.6	7.7%	4.4%	8.5%

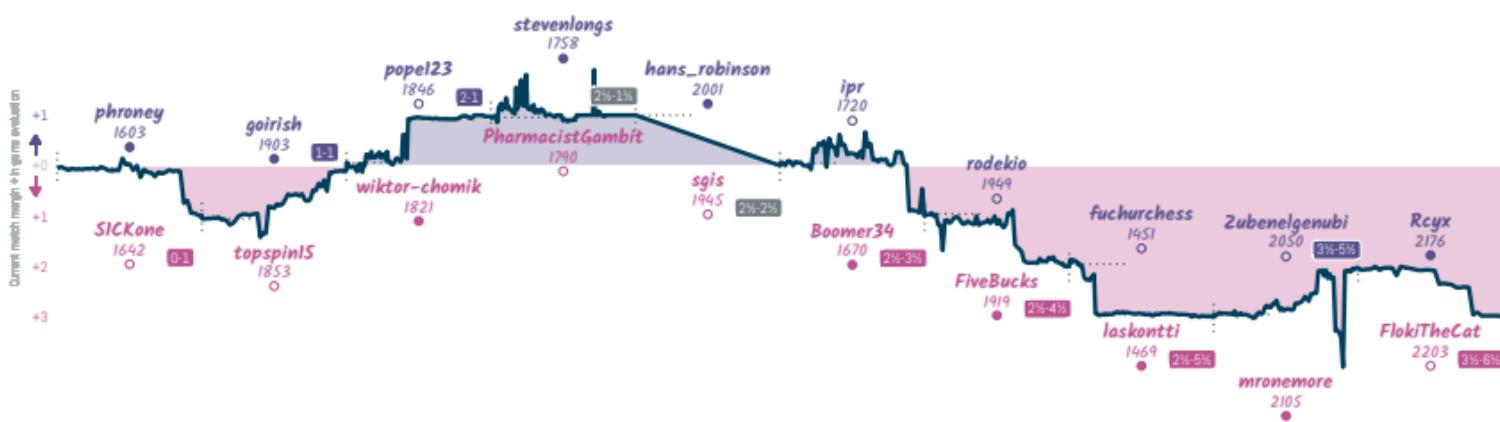
Magic rainbows and the Rambo cat riding a flame-breathing unicorn or the story of how I tried to learn the Caro-Kann

Chesster Utd 3½ 6½ Sponsored by [gilbert.com](http://gilbert.com)

## Games

B9	Tue 22:00	B5	Wed 21:00	B6	Wed 22:00	B7	Thu 00:30	B3	B8	Fri 20:00	B4	Sat 01:00	B10	Sat 10:00	B2	Sat 13:00	B1	Sun 10:00	
phroney	0	goirish	1	pope123	1	stevenlongs	½	hans_robinson	0F	ipr	0	rodekoio	0	Zubenelgenubi	1	Rcyx	0		
S1CKone	1	topspin15	0	wiktor-chomik	0	PharmacistGambit	½	sgis	1X	Boomer34	1	FiveBucks	1	laskontti	1	mrnemore	0	FlokiTheCat	1
IyviYcW6		fNDv1z6q		ACjFkA66		60g170nx				6b6E3GbF		Qdbua8pu		qzK726Gx		ps8PFAwU		nB6JjB48	
C78 Ruy Lopez: Morphy Defense		C01 French Defense: Exchange Variation		D01 Rappart-Jabava System		A18 English Opening: Mikenas-Carls Variation				B40 Sicilian Defense: Four Knights Variation		A22 English Opening: King's English Variation: Two Knights Variation, Reversed Dragon		B07 Pirc Defense		C78 Ruy Lopez: Morphy Defense		D04 Queen's Pawn Game: Colle System, Anti-Colle	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Chesster Utd	3½	3	5	1	0	1	0	8h 17m 54s	52.1	8.5%	3.6%	5.1%
Sponsored by gilbert.com	6½	5	3	1	1	0	0	7h 33m 2s	46.2	7.3%	2.1%	4.8%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8 character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility: games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': '(P)W/L/D/L' (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, ignoring tiebreaks; ranks not shown for Round 1. This plot was compiled on 15 February 2022.

## I. e4 e6 Kiss 3½ 6½ Legalize Caruana

## Games

B9	Wed 17:00	B7	Thu 18:00	B5	Thu 18:30	B2	Sat 13:30	B10	Sat 16:00	B4	Sat 17:00	B8	Sat 17:30	B3	Sat 20:00	B1	Sun 13:00	B6	Sun 14:00
ibiwisi	0	twobits	0	Midnighttokar	1	mini_karpov	1	mmorrisohio	1	RedzoneNova	0	texasadam	0	alenll1	0	CamLeslie	%	fvaifer	0
mariann_chicu	1	BoraBoy		b4dger	1	louiegunz	0	ozengnr	0	Saloo912	1	BioNoob	1	danbock	1	chessfish2	%	breakfastchamp	1
tpEx8MCJ		ItuSWzLD		facTfybT		1Go2ubkN		7JmGypfv		HRKzsP2j		CF5QISuI		dI9qScs4		RmR1QHE2		hLcoy060	
ADB King's Indian Attack: Sicilian Variation		CS3 Italian Game: Classical Variation, Grunfeld		015 Slav Defense: Chameleon Variation, Advance System		AB0 Dutch Defense		CS3 Italian Game: Classical Variation, La Bourdonnais Variation		B13 Caro-Kann Defense: Panov Attack		DB3 Queen's Gambit Declined: Orthodox Defense, Main Line		C07 French Defense: Tarrasch Variation, Open System, Säkking Line		037 Queen's Gambit Declined: Horwitz Attack, Fianchetto Defense		ADB Zukertort Opening: Old Indian Attack	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
I. e4 e6 Kiss	3%	3	6	1	0	0	0	11h 4m 53s	64.3	8.7%	2.4%	9.8%
Legalize Caruana	6%	6	3	1	0	0	0	9h 33m 39s	58.3	6.7%	3.5%	7.8%

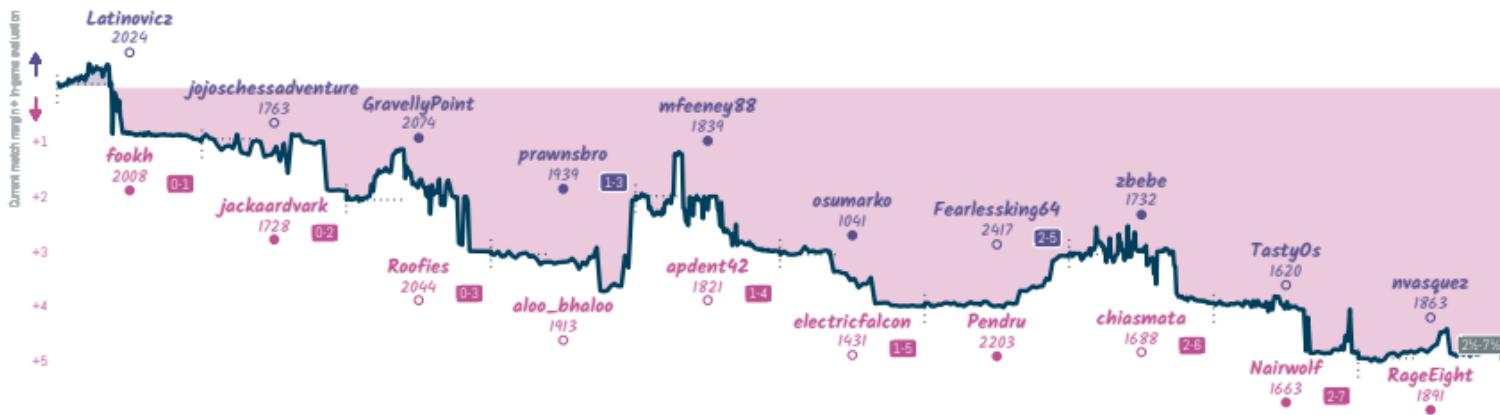
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# 808s & Checkmate 2½ 7½ Back, Sac and Attack

## Games

B3	Tue 16:00	B7	Thu 00:00	B2	Sat 23:00	B4	Sun 13:00	B6	Sun 13:00	B10	Sun 15:30	B1	Sun 15:00	B8	Sun 15:00	B9	Sun 20:30	B5	Mon 03:00
Latinovicz	0	jojoschessadventure...	0	GravellyPoint	0	prawnsbro	1	mfeeney88	0	osumarko	0	Fearlessking64	1	zbebe	0	TastyOs	0	nvasquez	%
fookh	1	jackaardvark	1	Roofies	1	aloo_bhadoo	0	apdent42	1	electricfalcon	1	Pendru	0	chiasmata	1	Nairwolf	1	RageEight	%
	<a href="#">fFH8whBm</a>	<a href="#">ffqykQNa</a>		<a href="#">oS7hMx2e</a>		<a href="#">6ff9FCm2</a>		<a href="#">Wu56h9Q3</a>		<a href="#">51tCF4C0</a>		<a href="#">B2MYWJg0</a>		<a href="#">EGtwxtBh</a>		<a href="#">19MaBZuM</a>		<a href="#">4f3LV3or</a>	
B76 Sicilian Defense: Dragon Variation, Yugoslav Attack, Panov Variation		A04 Zukertort Opening: Black Mustang Defense		D77 Neo-Gräf-Neufeld Defense: Classical Variation, Modern Defense		B41 Sicilian Defense: Kan Variation, Markóczy Bind, Réti Variation		C29 Vienna Game: Vienna Gambit, Paulsen Attack		E80 King's Indian Defense: Normal Variation, King's Knight Variation		B92 Sicilian Defense: Najdorf Variation, Opocensky Variation, Traditional Line		C53 Italian Game: Classical Variation, Guoco Pianissima		C50 Italian Game: Guoco Pianissima, Normal		C02 French Defense: Advance Variation	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
808s & Checkmate	2%	2	7	1	0	0	0	9h 5m 30s	54.5	7.9%	4.7%	7.7%
Back, Sac and Attack	7%	7	2	1	0	0	0	8h 21m 12s	43.0	7.7%	4.7%	5.8%

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# Chairmen of the Board 4 5 Sac Theory

## Games

B2	Tue 19:00	B7	Wed 18:00	B5	Thu 02:00	B4	B9	Sat 00:30	B1	Sat 18:00	B3	Sat 21:00	B8	Sun 09:15	B6	Sun 12:00	B10	OF
Knodel	0	Antennaman	1	Brainet	0	forhavu	0F	CocoBeanz	1	Kayrosas	1	ChessPriyome	1	darubaru	0	Davidc2214	0	caodanny
Toonerer	1	restausverkauf	0	trex_47	1	charliehorse55	1X	surly	0	osrswoodcutting	0	Jelle1	0	TSMHansen1	1	chesshavoc	1	fernandoarg
SCaucrKU		1B6UaU46		X1851s8Y			KUX6WJ2y		4xqTk0Bc		vrXziXCM		CQnQg5uH		zXoH6o4v			OF
B40 Sicilian Defense: Four Knights Variation		004 Queen's Pawn Game: Colle System		053 Italian Game: Classical Variation, Giuoco Pianissimo			831 Sicilian Defense: Nycheveldinov-Rossolimo Attack, Fianchetto Variation		C19 French Defense: Winawer Variation, Poisoned Pawn Variation		B40 Sicilian Defense: Four Knights Variation		B05 Modern Defense		B18 Caro-Kann Defense: Classical Variation			

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Chairmen of the Board	4	4	4	0	0	1	0	6h 28m 51s	50.9	8.5%	1.1%	6.8%
Sac Theory	5	4	4	0	1	0	0	6h 34m 59s	50.5	8.2%	6.4%	4.6%

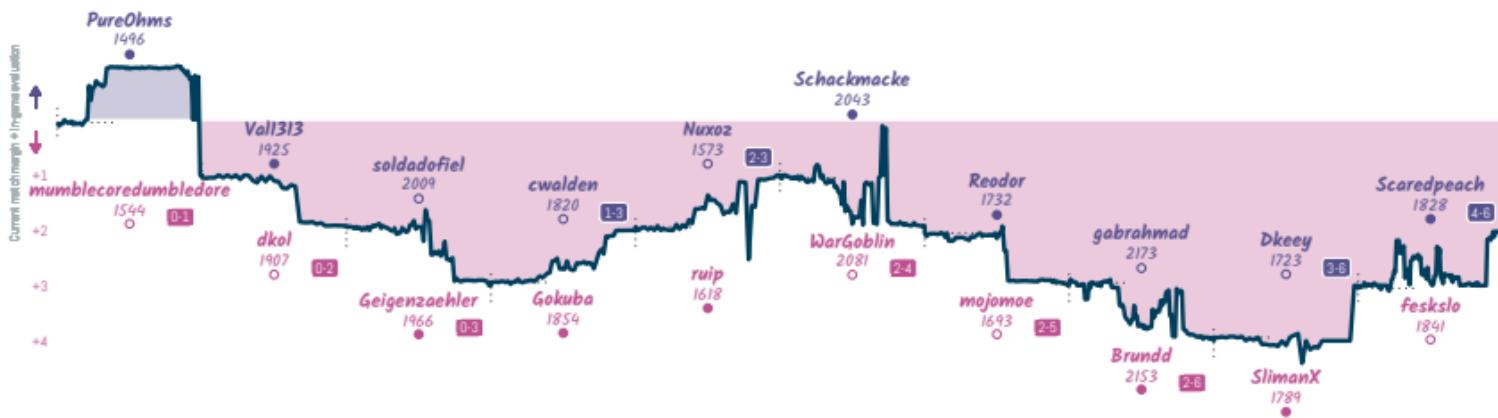
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# Confused shuffling 4 6 Wuthering Knights

## Games

B10	Thu 00:00	B4	Thu 11:00	B3	Thu 23:00	B5	Fri 18:00	B9	Sat 16:00	B2	Sun 10:00	B8	Sun 14:00	B1	Sun 14:00	B7	Sun 18:00	B6	Sun 20:30
PureOhms	0	Val1313	0	soldadofiel	0	cwalden	1	Nuxoz	1	Schackmacke	0	Reodor	0	gabrahmad	0	Dkeey	1	Scaredpeach	1
mumblecoredumb...	1	dkol	1	Geigenzaehler	1	Gokuba	0	ruip	0	WarGoblin	1	mojomoe	1	Brundd	1	SlimanX	0	fesklo	0
6yDPcFsy		tHqzoYnJ		Vt7AuKGY		72VJtwns		PhTuEOQe		kxyf3yZA		k2EWefpT		Dsx2rQFD		MWGwB5zR		PT1YWhV	
B10 Caro-Kann Defense: Two Knights Attack		C02 French Defense: Advance Variation, Wada Variation		D45 Semi-Slav Defense: Stoltz Variation		D52 Queen's Gambit Declined: Cambridge Springs Defense, Bogoljubow Variation		E58 Nimzo-Indian Defense: Normal Variation, Gligoric System, Bernstein Defense		B90 Sicilian Defense: Najdorf Variation, Adams Attack		B13 Caro-Kann Defense: Exchange Variation, Rubinstein Variation		B13 Caro-Kann Defense: Panov Attack, Modern Defense, Mieses Line		D45 Semi-Slav Defense: Stoltz Variation, Center Variation		C29 Vienna Game: Vienna Gambit, Bandoleben Variation	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Confused shuffling	4	4	6	0	0	0	0	6h 28m 14s	58.5	5.4%	3.2%	6.2%
Wuthering Knights	6	6	4	0	0	0	0	8h 25m 29s	53.9	6.5%	3.5%	5.7%

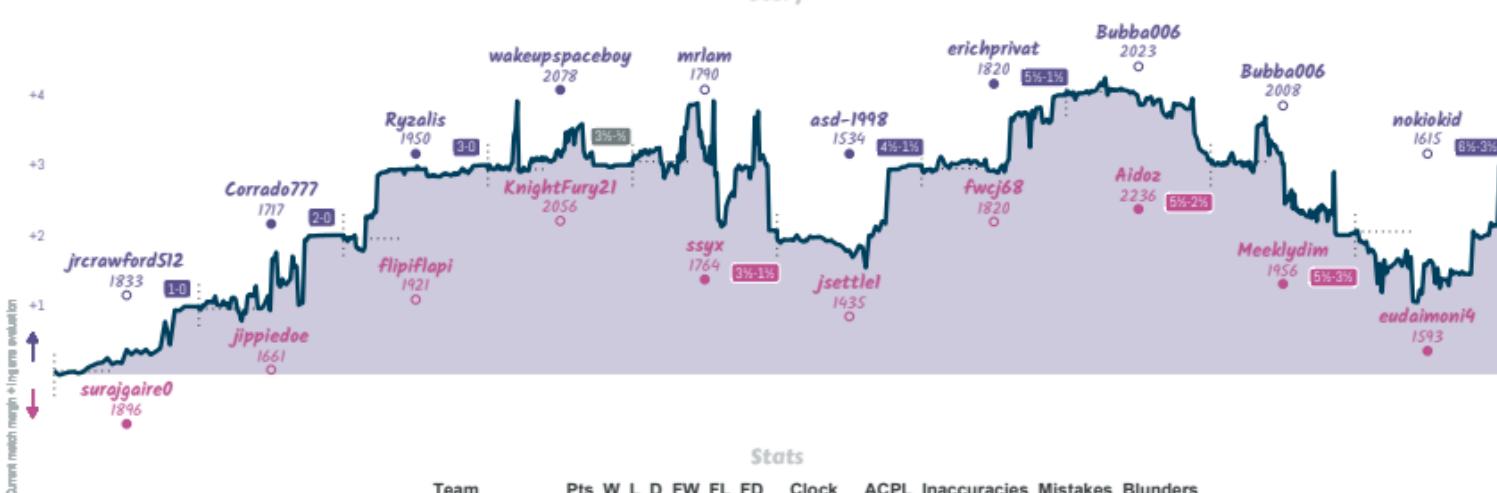
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# Isolated Sextupled f-Pawns 6½ 3½ Team Name Declined Variation

## Games

B6	Thu 18:00	B8	Fri 20:00	B4	Sat 00:00	B2	Sat 03:00	B7	Sat 15:00	B10	Sat 17:00	B6	Sat 18:15	B1	Sun 10:00	B3	Sun 16:00	B9	Sun 19:00
jrcrawford512	1	Corrado777	1	Ryzalis	1	wakeupspaceboy	%	mrlam	0	asd-1998	1	erichprivat	1	Bubba006	0	Bubba006	0	nokiodid	1
surajgaire0	0	jippiedoe	0	flipiflapi	0	KnightFury21	%	ssyx	1	jsettelle1	0	fwcj68	0	Aidoz	1	Meeklydim	1	eudaimoni4	0
<b>L4kSXL0B</b>		<b>e5h7QeDY</b>		<b>Z1Mp9Sfo</b>		<b>2BYUSwne</b>		<b>1ABdvZtX</b>		<b>q2jQK4uY</b>		<b>bJ72cNK6</b>		<b>YsXoFlUk</b>		<b>ulh1bRMB</b>		<b>z4Ej89k1</b>	
E90 King's Indian Defense: Normal Variation, Rare Defenses		B21 Sicilian Defense: Smith-Morra Gambit Accepted, Fianchetto Defense		C57 Italian Game: Two Knights Defense, Ulvestad Variation		D97 Grünfeld Defense: Russian Variation, Byrne Variation		B07 Czech Defense		B15 Caro-Kann Defense: Tartakower Variation		B12 Caro-Kann Defense: Advance Variation, Tal Variation		A05 Zukertort Opening: Nimzo-Larsen Variation		A06 Zukertort Opening		B20 Sicilian Defense: Wing Gambit, Marshall Variation	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Isolated Sextupled f-Pawns	6%	6	3	1	0	0	0	9h 41m 56s	47.6	7.5%	4.3%	5.3%
Team Name Declined Variation	3%	3	6	1	0	0	0	9h 16m 53s	55.1	7%	3.2%	7%

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# Pollo Diablo para capitán

5

5

rnbqkbnr/pppplppp/8/4p3/4P3/8/PPPPKPP...

## Games

B9	Thu 17:00	B7	Fri 12:30	B4	Fri 18:00	B2	Sat 10:00	B5	Sat 16:30	B8	Sat 18:00	B6	Sun 02:00	B10	Sun 16:00	B1	Sun 16:00	B3	Sun 20:00
BobFisga hemrank41	1 0	curtismcpeek asingh11	0 1	Felipekaox lc91	0 1	grabbispieces Radmankaruf	0 1	Random69 levier17	0 %	a2c4 zbidwell	1 0	BrandrokID JustChillJoe	1 0	ruhib tpk1024	0 1	AlanChessy uczen-369	0 %	El_pollo_diablo pic1991	1 0
7RpxhBJy		H5pcTkWx		m1jHuMoH		kUvIJCJM		zebQ9a5		KuC1skHK		8x91KrAw		qes16Syh		56ssVo4h		Ycf5qzff	

E81 King's Indian Defense:  
Slavisch Variation,  
Bobotsov-Korchnoi-Petrosian  
Variation

B12 Caro-Kann Defense:  
Mar深切 Variation

E18 Queen's Indian Defense:  
Classical Variation,  
Traditional Variation,  
Nimzowitsch Line

A45 Indian Defense

B90 Sicilian Defense:  
Najdorf Variation, English  
Attack

A11 English Opening:  
Caro-Kann Defensive  
System

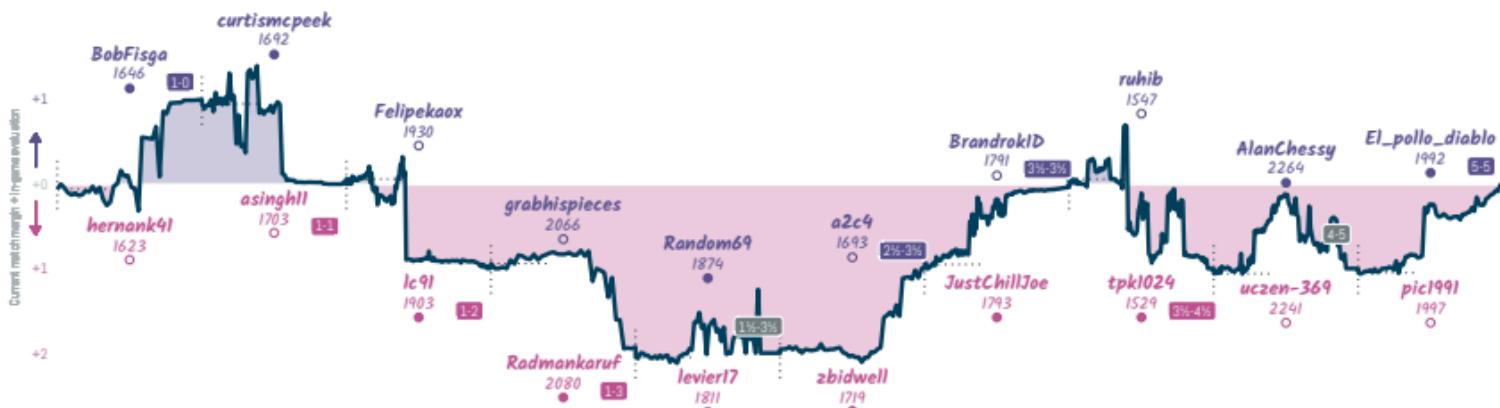
B75 Sicilian Defense: Dragon  
Variation, Yugoslav Attack,  
Modern Line

E32 Nimzo-Indian Defense:  
Classical Variation

D02 Queen's Pawn Game:  
Symmetrical Variation,  
Pseudo-Catalan

B23 Sicilian Defense: Closed

## Story



## Stats

Team	Pts	W	L	D	0	0	0	0	8h 16m 1s	43.3	6.6%	3.4%	4.7%
Pollo Diablo para capitán	5	4	4	2	0	0	0	0	8h 16m 1s	43.3	6.6%	3.4%	4.7%
mbqkbnr/pppplppp/8/4p3/4P3/8/PPPPKPP/RNBQ1BNR b qk - 1 2	5	4	4	2	0	0	0	0	8h 59m 3s	43.3	8.4%	2.1%	5%

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# Keep Kann and Caro On 3 7 Perpetual check out this blunder

## Games

B6	Tue 04:00	B5	Tue 19:00	B2	Wed 22:00	B3	Thu 14:00	B7	Fri 02:00	B1	Fri 18:00	B8	Fri 17:30	B4	Fri 19:00	B9	Sat 18:15	B10	Sun 17:00
sunitdemenace	0	Koyae	1	liboy	0	dogthepanda	%	Asingh1998	0	lumenian	1	Acornjohnson	%	jeekill	0	greysensei	0	houcharlie	0
mcqknight	1	izcms02	0	pie314271	1	kajom	%	rsandzimier	1	Groger12	0	TowerOfSolitude	%	itisfeathers	1	UpGoerFive	1	Jkernan7553	1
UCRyQayG		DopIrSak		fpaC3RvL		RMHBTsV		aUMHXya5		Ts0dQeQf		KV8LNbNC		rTmjQaha		e8Kgfor0		zaIKsmmD	
B21 Sicilian Defense: Smith-Morra Gambit		C43 Russian Game: Modern Attack, Canner Variation		C50 Italian Game		C58 Italian Game: Two Knights Defense, Colman Variation		B03 Scandinavian Defense: Main Line		E71 King's Indian Defense: Makogonov Variation		B07 Czech Defense		C53 Italian Game: Classical Variation		B22 Sicilian Defense: Alapin Variation		D20 Queen's Gambit Accepted: Old Variation	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Keep Kann and Caro On	3	2	6	2	0	0	0	11h 11m 36s	60.4	8.4%	4.6%	7.2%
Perpetual check out this blunder	7	6	2	2	0	0	0	10h 49m 53s	52.2	7%	3.4%	6.3%

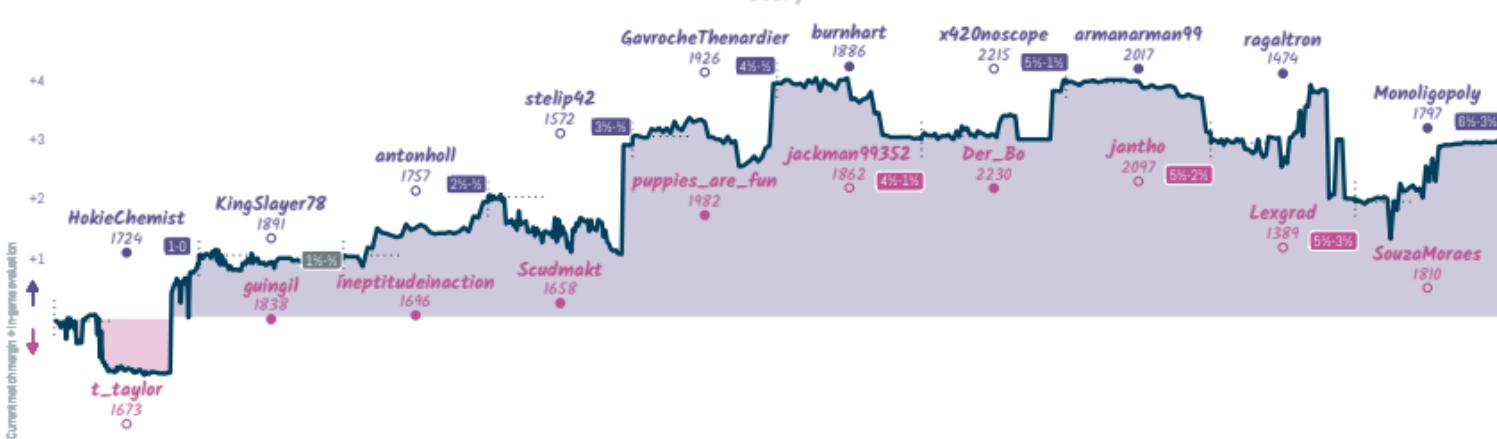
NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': -(P)/(W/L) (forfeit) wins/losses/draws, Clock: total clock time used, ACPL: team average centipawn loss (adjusted for moves), Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, ignoring tiebreaks; ranks not shown for Round 1. This plot was compiled on 15 February 2022.

# Blindfolded Bishops 6½ 3½ Saturday Knight Fever

## Games

BB	Fri 14:00	B5	Fri 18:00	B7	Sat 07:00	B9	Sat 13:30	B3	Sat 15:00	B4	Sat 17:00	B1	Sat 17:00	B2	Sat 18:00	B10	Sun 16:00	B6	Sun 18:00
HokieChemist	1	KingSlayer78	%	antonholl	1	stelip42	1	GavrocheThenardier...	1	burnhart	0	x420oscope	1	armanarman99	0	ragaltron	0	Monoligopoly	1
t_taylor	0	guingil	%	ineptitudeinac...	0	Scudmkt	0	puppies_are_fun	0	jackman99352	1	Der_Bo	0	jantho	1	Lexgrad	1	SouzaMoraes	0
wXNRqKRx		r4DwIaRB		JCsslcfy		CY7sr3Vg		sBijjfGF		hyk7YoRQ		B8gd00HH		U1QYZ0I2		1hT0cacB		VDc2QKKn	
D02 Queen's Pawn Game: Zukertort Variation		B44 Sicilian Defense: Taimanov Variation		C25 Vienna Game: Vienna Gambit		A00 Hungarian Opening		B23 Sicilian Defense: Closed		B23 Sicilian Defense: Accelerated Dragon		B12 Caro-Kann Defense: Advance Variation		C45 Scotch Game: Mieses Variation		E11 Bogo-Indian Defense: Retreat Variation		C44 Scotch Game: Scotch Gambit, London Defense	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Blindfolded Bishops	6%	6	3	1	0	0	0	6h 7m 6s	54.9	9.1%	3.4%	6.7%
Saturday Knight Fever	3%	3	6	1	0	0	0	6h 27m 22s	63.9	9.7%	1.7%	9.1%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility: games in the match are ordered from left to right by the time of their last move (unplayed games are not assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': '(P)W/L/D' (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round (ignoring tiebreaks); ranks not shown for Round 1. This plot was compiled on 15 February 2022.

# I've been through the season on a tea... 5½ 4½ We will only play with Alireza

## Games

B2	Thu 19:00	B6	Fri 03:30	B9	Sat 13:00	B4	Sat 15:00	B8	Sat 21:00	B3	Sun 05:00	B7	Sun 09:45	B1	Sun 10:00	B5	Sun 17:00	B10	Sun 19:00
KS_Legion_Legi...	1	JoeBigGamer	0	Zher0	0	rodeo	1	LanArch	0	adandel	1	GhoulGhostGG	0	FrugoFruit90	1	Tranzoo	0	Heathcliffs	1
Artian12	0	Slamchops	1	uga40	1	ascolloloko	0	Fellchaos	1	M0rl	0	Spiteknight	1	Supermaths	0	thepaul1	%	Kobra09	0
jQWuHLwT		9QRDnZ7U		5KuzHmY2		AVPXewKL		gHDa9Gw3		nZDapMGT		52XLshGq		BxcH9UDT		9yMB2Akz		CmIymu6H	
B19 Caro-Kann Defense: Classical Variation, Spassky Variation		D21 Queen's Gambit Accepted: Gunsberg Defense		C01 French Defense: Exchange Variation		C77 Ruy Lopez: Morphy Defense, Anderssen Variation		D00 Queen's Pawn Game: Mason Variation		C91 Ruy Lopez: Closed, Yates Variation		B12 Caro-Kann Defense: Advance Variation, Tal Variation		A50 Slav Indian		C50 Italian Game: Giuoco Pianissima, Normal		B22 Sicilian Defense: Alapin Variation, Smith-Morra Declined	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
I've been through the season on a team with no name	5%	5	4	1	0	0	0	9h 34m 14s	54.1	7.4%	4.5%	6.1%
We will only play with Alireza	4%	4	5	1	0	0	0	9h 46m 51s	55.3	9.7%	5.4%	6.3%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility: games in the match are ordered from left to right by the time of their last move (played games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': - (P)W/L/D (forfeit) wins/losses/draws, Clock: total clock time used, ACPL: team average centipawn loss (adjusted for moves), Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, (ignoring tiebreaks); ranks not shown for Round 1. This plot was compiled on 15 February 2022.

# Hyper Accelerated Blunders 2½ 7½ Panov! at the Disco

## Games

B3	Wed 07:00	B1	Wed 21:30	B6	Thu 23:00	B8	Fri 18:00	B10	Fri 23:00	B5	Sat 16:00	B2	Sat 17:30	B9	Sat 18:00	B7	Sat 20:00	B4	Sun 23:30
deathmetal11 omertil	0 1	NathanielW Chizzle76	0 %	RunningInVienna Astronominoff	1 %	ebisdikian Ivory12	0 1	burni28 jkoch1	0 1	bass1st aerndna69	0 1	Alegre_River zazziki	0 1	Timneji keithxm23	0 1	VicPyrrhic fake_switch	0 1	zeus_conquers9 DiscoverChex	1 0
5z5SF8fE	BMF96xv0	dGGvMr5Z	ptosLBYa	36scdEpG	T1Be02fL	qyyxq2aq	uljSMg9Y	1ACB0rj4	CAUQG9FQ										
AD7 King's Indian Attack: Pachman System		B43 Sicilian Defense: Kan Variation, Knight Variation	C23 Bishop's Opening: Philidor Counterattack	001 Rapport-Johava System	B10 Caro-Kann Defense: Two Knights Attack	B22 Sicilian Defense: Alapin Variation, Smith-Morra Declined	C89 Ruy Lopez: Marshall Attack, Modern Main Line	B00 Ruy Lopez: Harmonist	B19 Caro-Kann Defense: Classical Variation, Soriano Variation										D30 Queen's Gambit Declined

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Hyper Accelerated Blunders	2%	2	7	1	0	0	0	8h 12m 20s	48.8	9.2%	4%	5.2%
Panov! at the Disco	7%	7	2	1	0	0	0	9h 47m 6s	36.2	6.4%	3.7%	3.5%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': '(P)W/L/D' (forfeit wins/losses/draws), Clock: total clock time used, ACPL: team average centipawn loss (adjusted for moves), Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round (ignoring tiebreaks); ranks not shown for Round 1. This plot was compiled on 15 February 2022.

# Misunderstanding Chess Move by Move

## 8 2 More Tal Kombat

### Games

B6	Tue 18:00	B8	Thu 17:00	B6	Fri 18:00	B3	Sat 09:00	B9	Sat 10:00	B7	Sat 13:00	B4	Sat 15:00	B10	Sat 18:30	B1	Sun 13:00	B2	Sun 19:00
erikinho	1	systemsson1927	1	teddyE4	1	Smerlijn	1	Stormerofbarns	1	pe-lle	1	Bone-Collector	1	DrunkenWomble	0	ap_s0205120	1	gaben1773	0
Tasunoro	0	leebster	0	CornX	0	scvrf	0	lepertoe	0	LyalpurChess	0	eigentor	0	Outbox	1	BloodyFox	0	ATrueRavenclaw	1
4XQTafM6		B0g6SYPb		ECmBPhFD		KVLPXHBC		kHPk4nEr		13h2zwCA		ufgTYGzR		28ax8Qxm		axyhiA10		DSNom3pS	
000 Queen's Pawn Game: Steinitz Counter-gambit		010 Slav Defense		B15 Caro-Kann Defense: Tartakower Variation		A57 Benko Gambit Accepted: Modern Variation		A08 Zukertort Opening: Grünfeld Reversed		B11 Caro-Kann Defense: Two Knights Attack, Mindene Variation, Exchange Line		B33 Sicilian Defense: Lasker-Pelikan Variation		A46 Indian Defense: Knights Variation		A15 English Opening: Anglo-Indian Defense, King's Indian Formation		B48 Sicilian Defense: Taimanov Variation, Batsikov Variation	

### Story



### Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Misunderstanding Chess Move by Move	8	8	2	0	0	0	0	6h 53m 42s	39.6	6.9%	2.2%	3%
More Tal Kombat	2	2	8	0	0	0	0	8h 23m 12s	56.2	7.8%	3%	5.3%

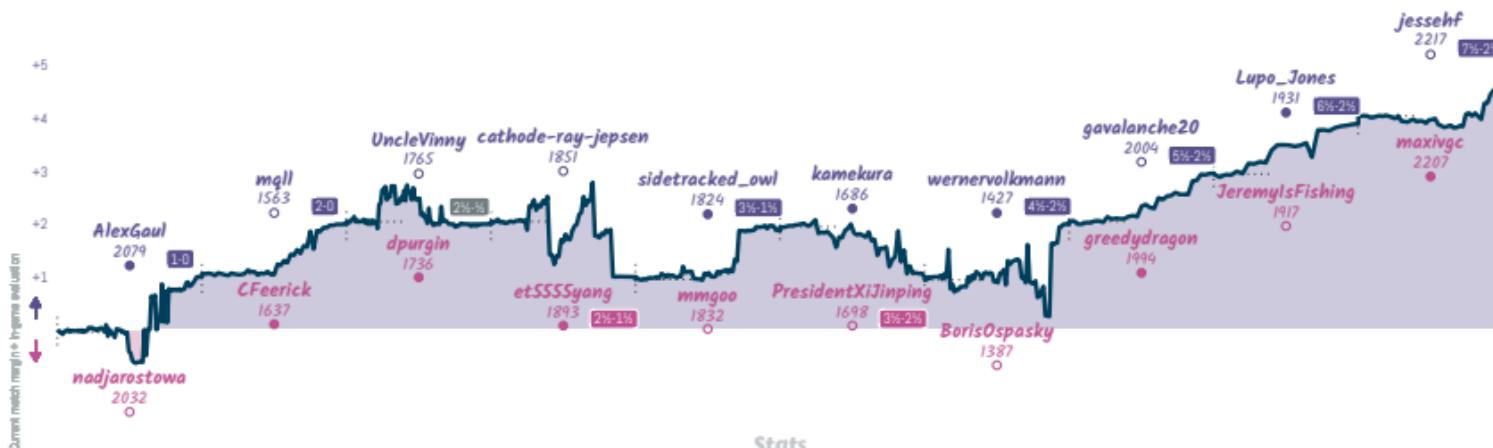
NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility; games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': - (W/L/D/L) (forfeit) wins/losses/draws, Clock: total clock time used, ACPL: team average centipawn loss (adjusted for moves), Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round, ignoring tiebreaks; ranks not shown for Round 1. This plot was compiled on 15 February 2022.

# Maybe the Real Treasure Was the FENs ... 7½ 2½ Sac now, think later

## Games

B2	Wed 09:00	B9	Wed 19:00	B7	Thu 17:00	B5	Fri 03:00	B6	Fri 14:30	B8	Sat 00:15	B10	Sat 18:30	B3	Sat 20:00	B4	Sun 17:00	B1	Sun 21:30
AlexGaul	1	mgll	1	UncleVinny	½	cathode-ray-je...	0	sidetracked_owl	1	kamekura	0	wernervolkmann	1	avalanche20	1	Lupo_Jones	1	jessehf	1
nadjarostowa	0	CFerick	0	dpurgin	½	et5555yang	1	mmgoo	0	PresidentXiJin...	1	BorisOspasky	0	greedydragon	0	JeremyIsFishing	0	maxivgc	0
	<a href="#">6qDucm9j</a>	<a href="#">yalpdDpG</a>		<a href="#">D5eamNg2</a>		<a href="#">kgqwTTOV</a>		<a href="#">820dCyp</a>		<a href="#">VwfJ6vNM</a>		<a href="#">SH7nz3Ym</a>		<a href="#">aIGI6ru4</a>		<a href="#">0IrPTmFx</a>		<a href="#">VMdcRj9C</a>	
C47 Four Knights Game: Scotch Variation Accepted		D19 Slav Defense: Czech Variation, Dutch Variation		A21 English Opening: King's English Variation		C53 Italian Game: Classical Variation, Giuoco Pianissimo		C50 Italian Game: Giuoco Pianissima, Normal		B23 Sicilian Defense: Closed		D00 Queen's Pawn Game: Steinitz Counter gambit		B76 Sicilian Defense: Dragon Variation, Yugoslav Attack, Modern Line		B12 Caro-Kann Defense: Maróczy Variation		D78 Neo-Gräfelfeld Defense: Classical Variation, Original Defense	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
Maybe the Real Treasure Was the FENs We Made Along the Way	7%	7	2	1	0	0	0	7h 33m 41s	49.0	7.1%	3.7%	6.4%
Sac now, think later	2%	2	7	1	0	0	0	7h 28m 47s	61.2	11.8%	4.4%	7.4%

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# All Knight Long 6½ 3½ Seasoned Blunderers

## Games

B7	Wed 19:30	B9	Wed 20:00	B10	Thu 18:00	B2	Thu 19:00	B1	Fri 20:00	B5	Sat 18:00	B3	Sat 19:00	B8	Sun 13:00	B6	Sun 18:15	B4	Sun 19:00
LucaGaglia73	%	halobear	1	cinqued	1	Pauli314	1	Michael-Westen	0	civilian	1	dave3	1	Monolith4861	0	pedropablo72	1	ButterPecan	0
jordan23no	%	matt_chess_play	0	cazualdev	0	y3LL3r	0	Bjorgvin1	1	psmathgeek	0	myle	0	Birdsell	1	housesounds	0	Aphla	1
<b>MXwAp4rB</b>		<b>FGmZAxja</b>		<b>u2VEyF0v</b>		<b>1B162sLz</b>		<b>stvjt0t1p</b>		<b>wbmGgdmp</b>		<b>CfxHoJs3</b>		<b>z7dmKvZ</b>		<b>KRaVgKYt</b>		<b>LUIy0qE9</b>	
E71 King's Indian Defense: Makogonov Variation		B11 Caro-Kann Defense: Two Knights Attack, Mihailov Variation, Exchange Line		A50 Indian Defense: Normal Variation		B99 Sicilian Defense: Najdorf Variation, Main Line		B63 Sicilian Defense: Chigorin Variation		A59 Benko Gambit Accepted: King Walk Variation		C53 Italian Game: Classical Variation, Giuoco Pianissimo		B13 Caro-Kann Defense: Exchange Variation		C01 French Defense: Exchange Variation, Monte Carlo Variation		E04 Catalan Opening: Open Defense	

## Story



## Stats

Team	Pts	W	L	D	FW	FL	FD	Clock	ACPL	Inaccuracies	Mistakes	Blunders
All Knight Long	6%	6	3	1	0	0	0	8h 22m	46.8	7.9%	2.3%	4.1%
Seasoned Blunderers	3%	3	6	1	0	0	0	8h 50m 48s	50.5	8.9%	3%	4.8%

NOTES: 'Games': all played and non-forfeited games have hyperlinked 8-character game IDs; the days/times show when each game started, shown in UTC and rounded to the nearest 15 minutes. 'Story': the y-axis tracks the difference between each team's overall match score, scaling each game's move-by-move evaluation accordingly, while the x-axis shows moves played in the match; both axes are scaled for consistency and legibility: games in the match are ordered from left to right by the time of their last move (unplayed games are then assigned a place by their original scheduled time, and pairings without a scheduled time are shown last). 'Stats': - (P)W/L/D (forfeit) wins/losses/draws; Clock: total clock time used; ACPL: team average centipawn loss (adjusted for moves); Inaccuracies/Mistakes/Blunders: % moves of each error type. Also: ranks only shown for the top 10 teams at the start of the round (ignoring tiebreaks); ranks not shown for Round 1. This plot was compiled on 15 February 2022.